

jeff costa

0
00:00

Date: 22/07/2012

Résultat de la partie
Résultat de la partie: Les noirs gagnent
Score: 6-3
Nombre de coups: 37

Règles du jeu
Variante: Pieuvre - (c) Frank88
But du jeu: Ejecter 6 boules

Contrôles de temps
Contrôle de temps: Pour la partie
Temps pour la partie: 20min
Temps par coup: Illimité
Bonus d'éjection: 0

centurion21

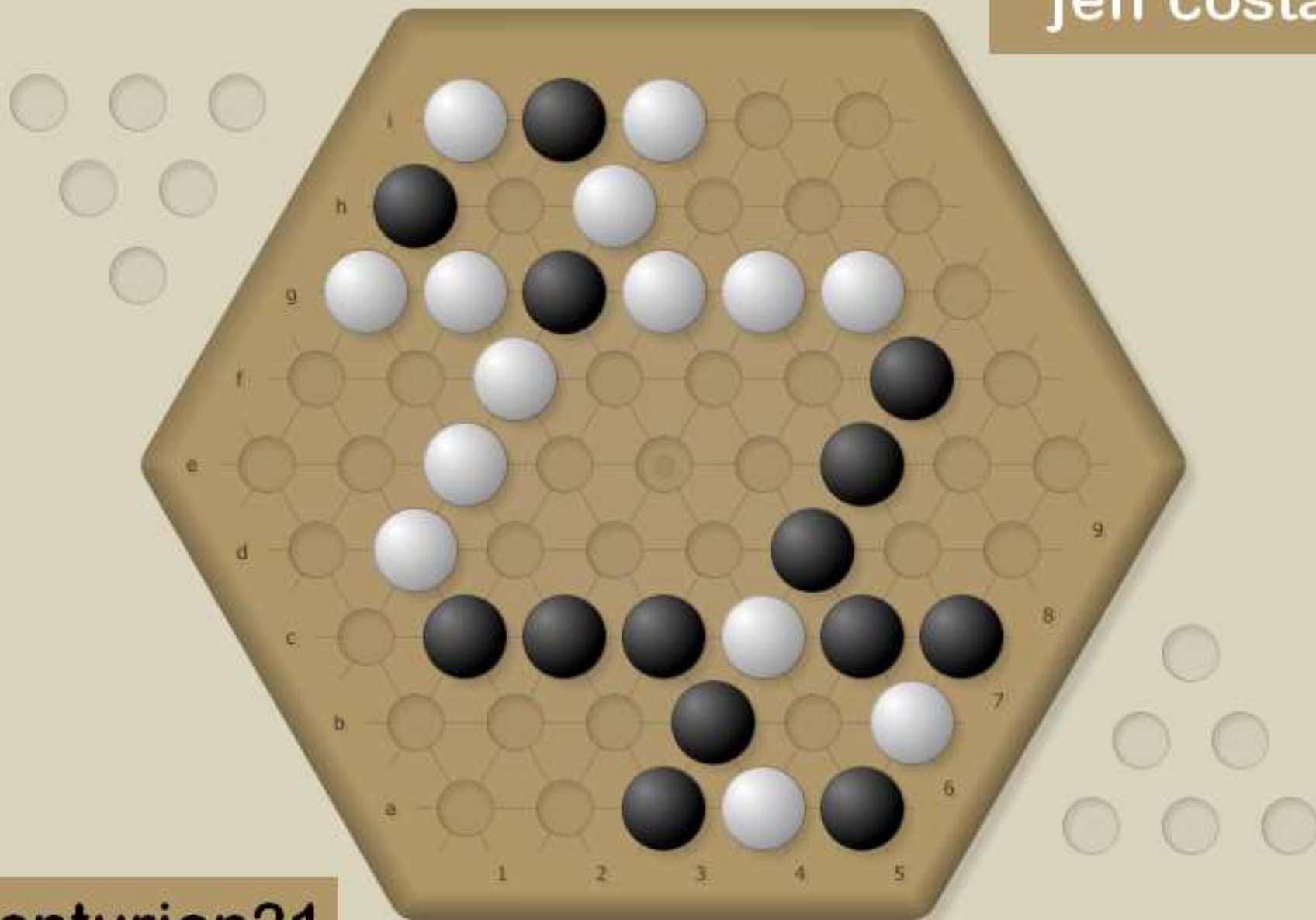
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2	c2c4d3	g8g8f5
3	c7c6	h6i7g6
4	f8e7	i5h5
5	b8c6	d2e3
6	e7e6	f7g7
7	a3b3	h7h8
8	d3c3	g3f3
9	h6i6h7	f5g6
10	c8d6	g7h7
11	c3e5d3	g4f4
12	c5d5	f3e2
13	d5e5	i5i6
14	b3b4	b8c7
15	b4b5c5	c7d7
16	c5d6	c4d5
17	h4g4	e4f4
18	e7e6	f4g4
19	f6f5	i6i7

Info partie



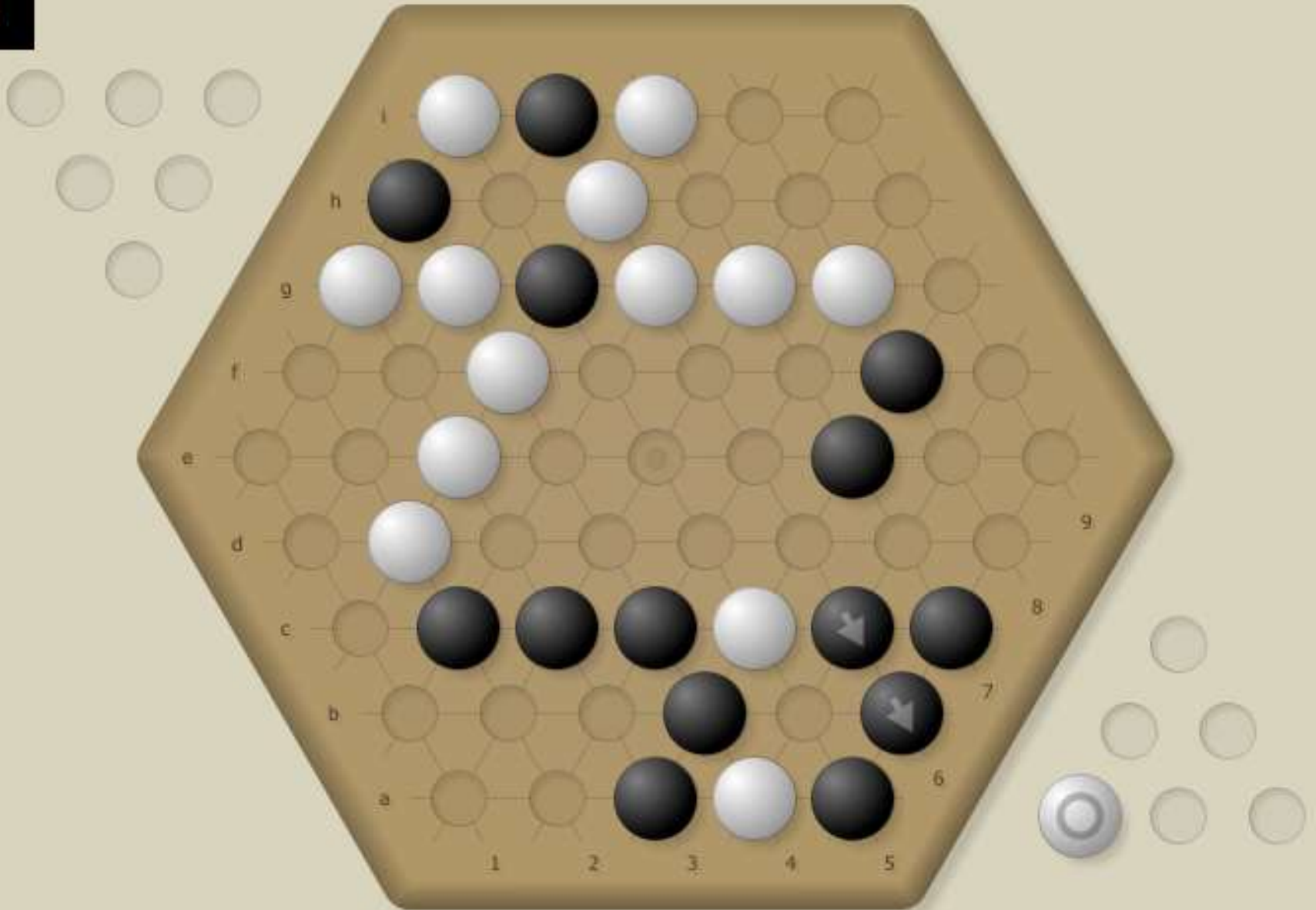
Animer

jeff costa

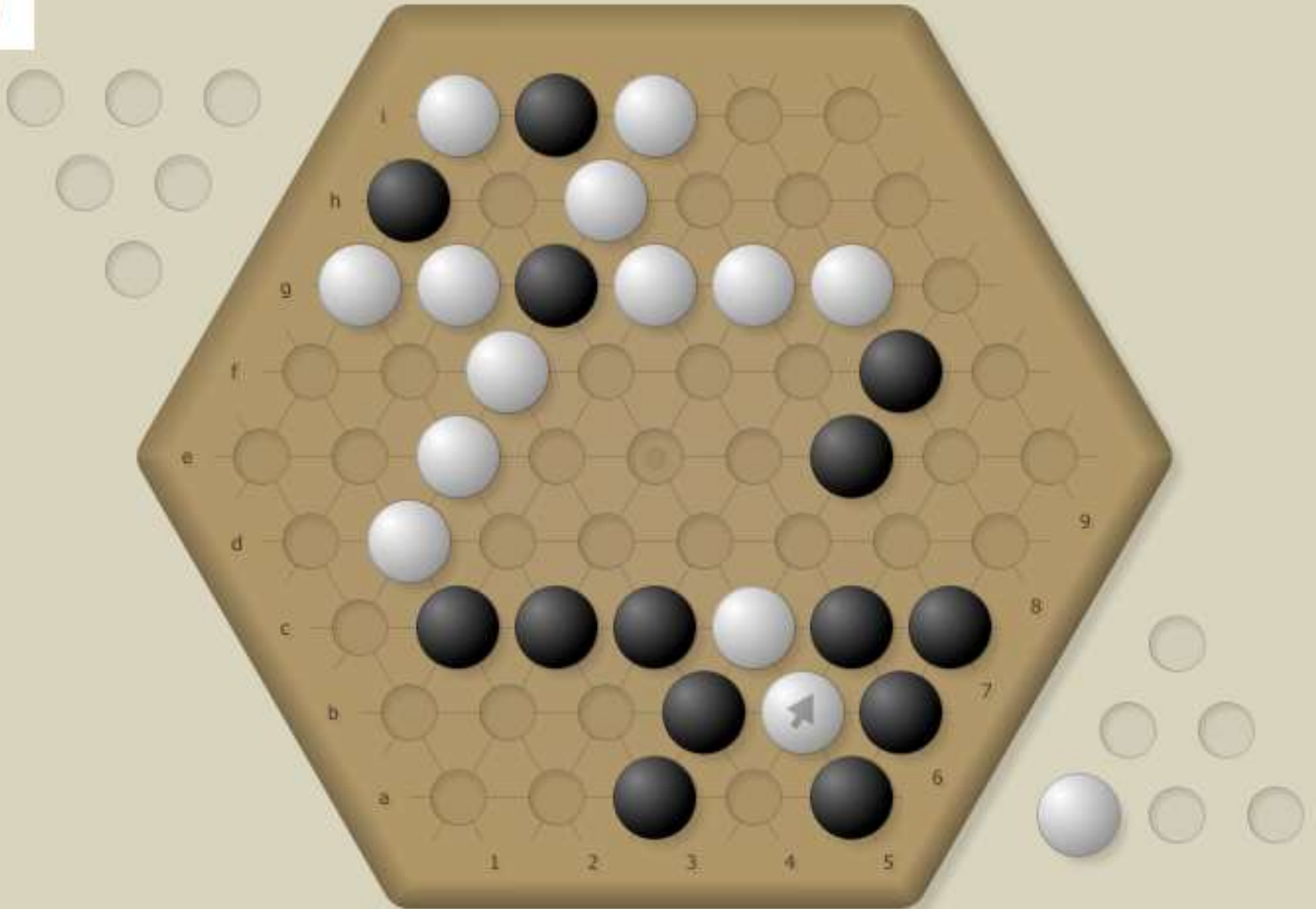


centurion21

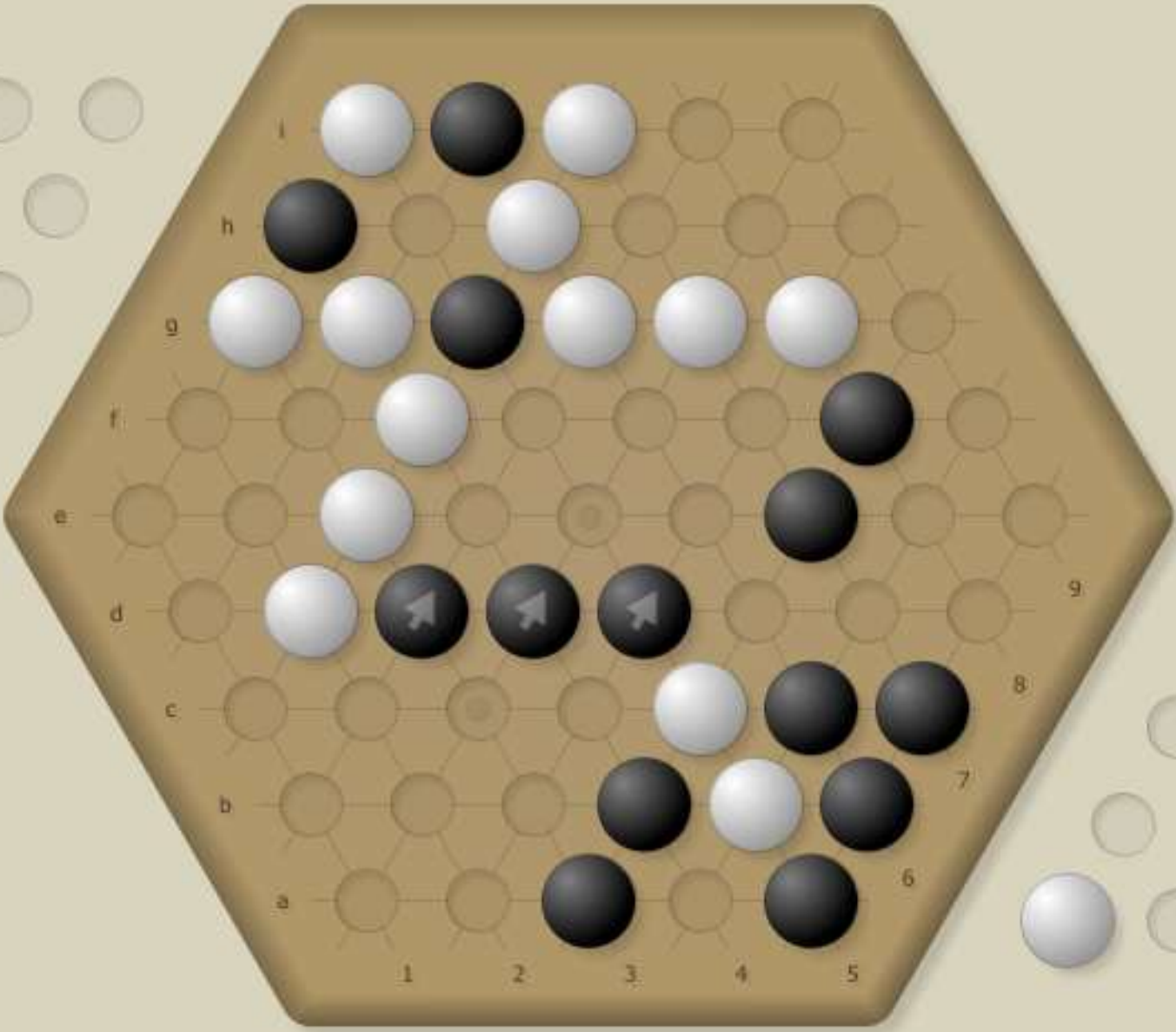
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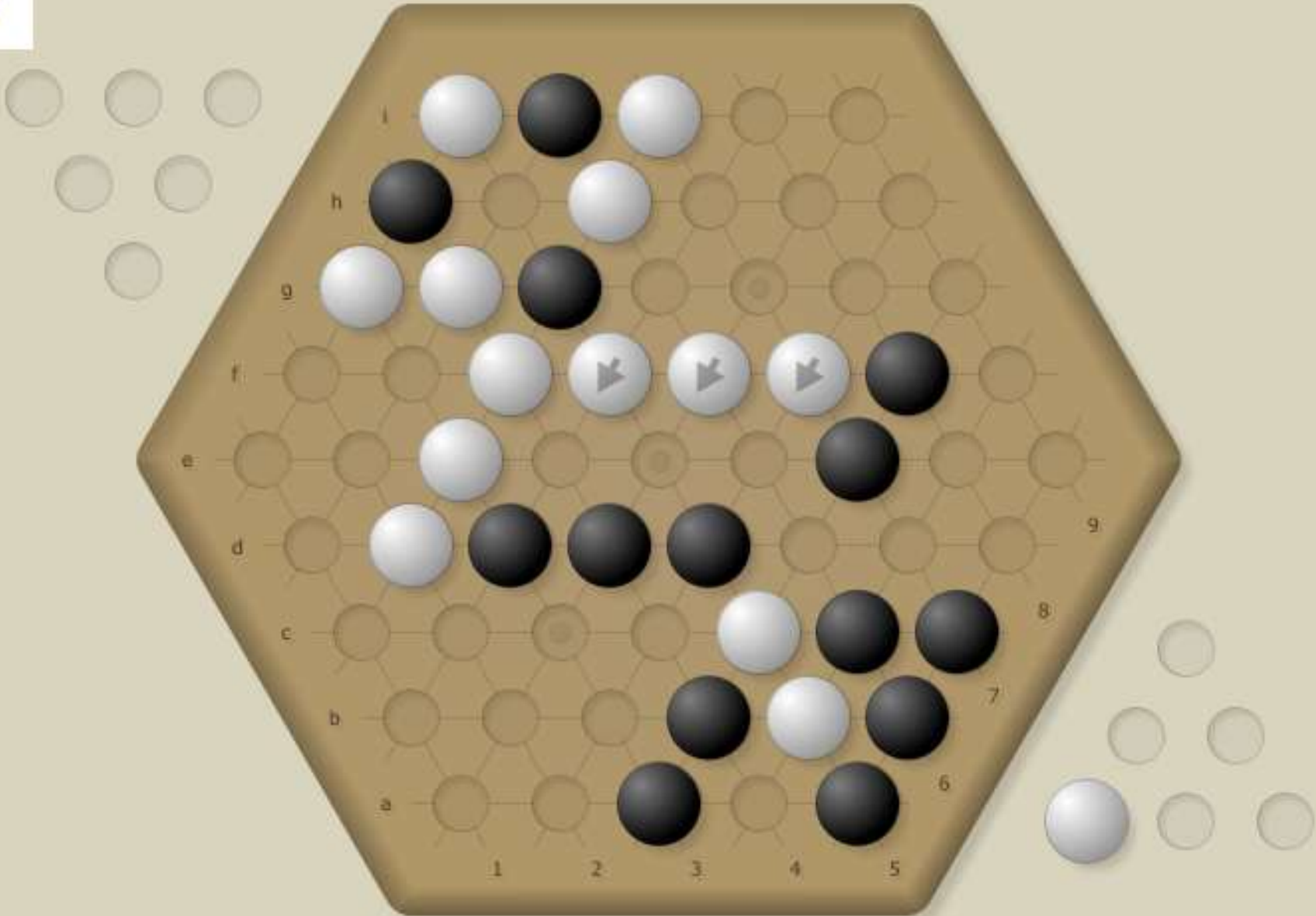
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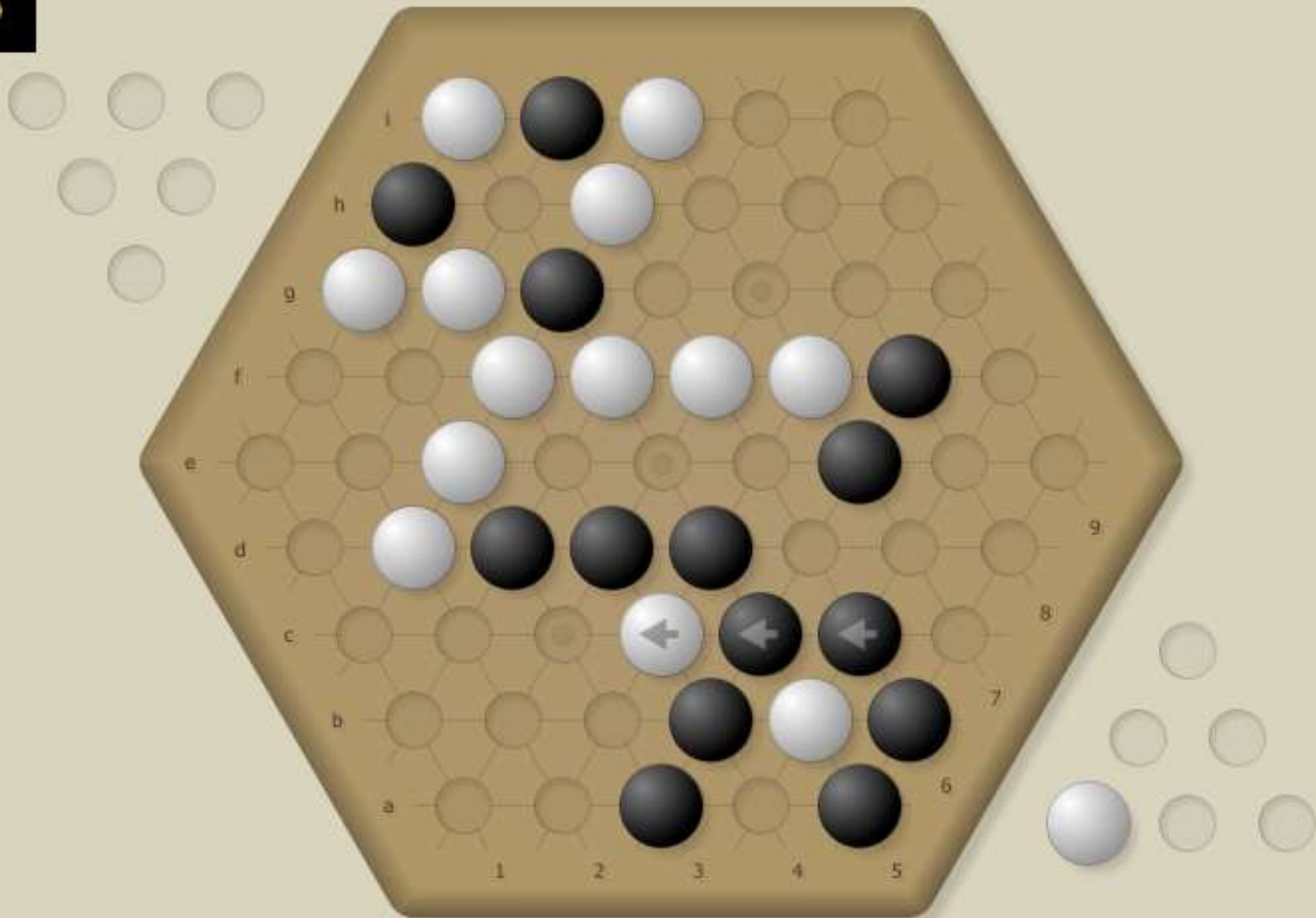
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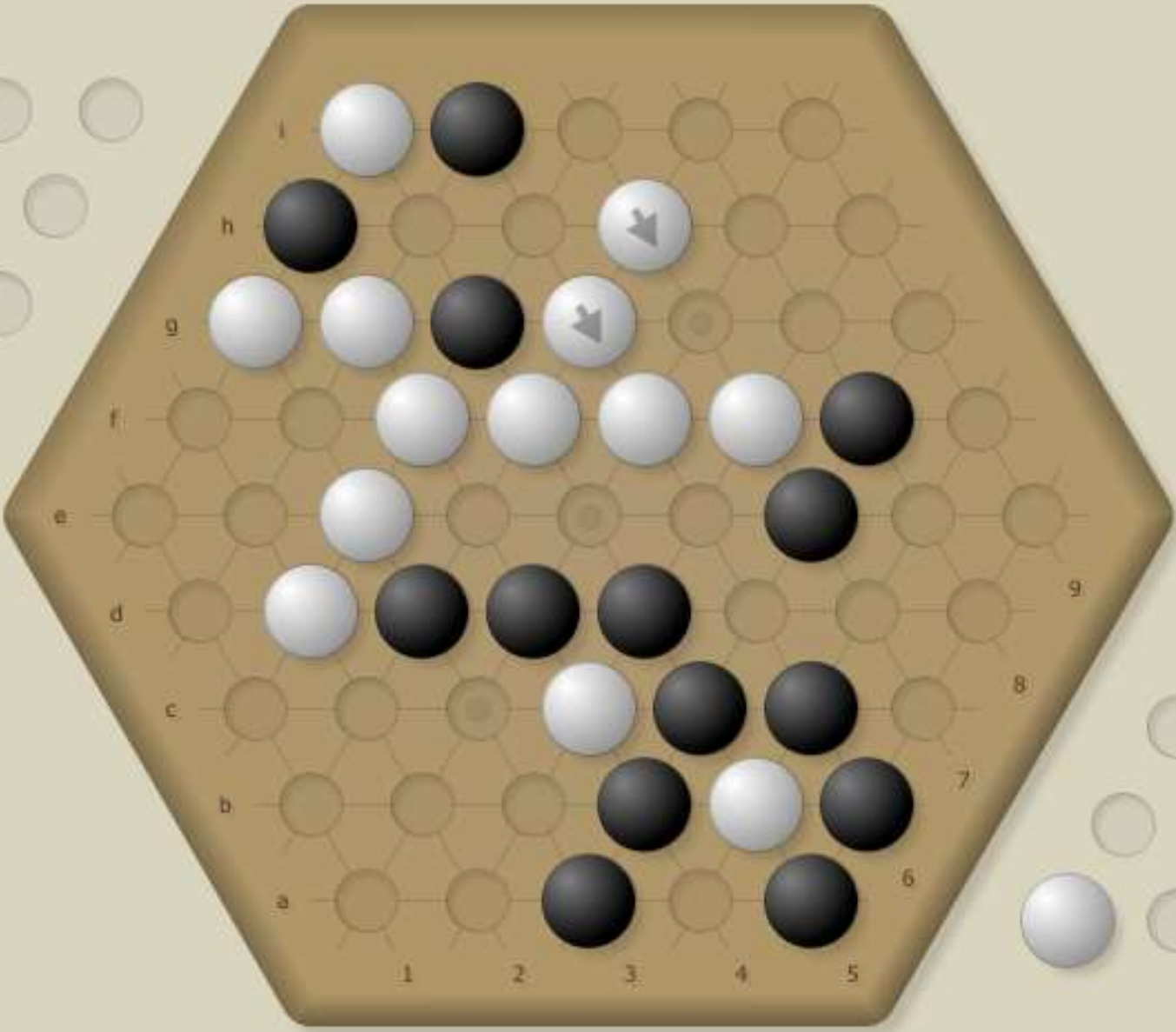
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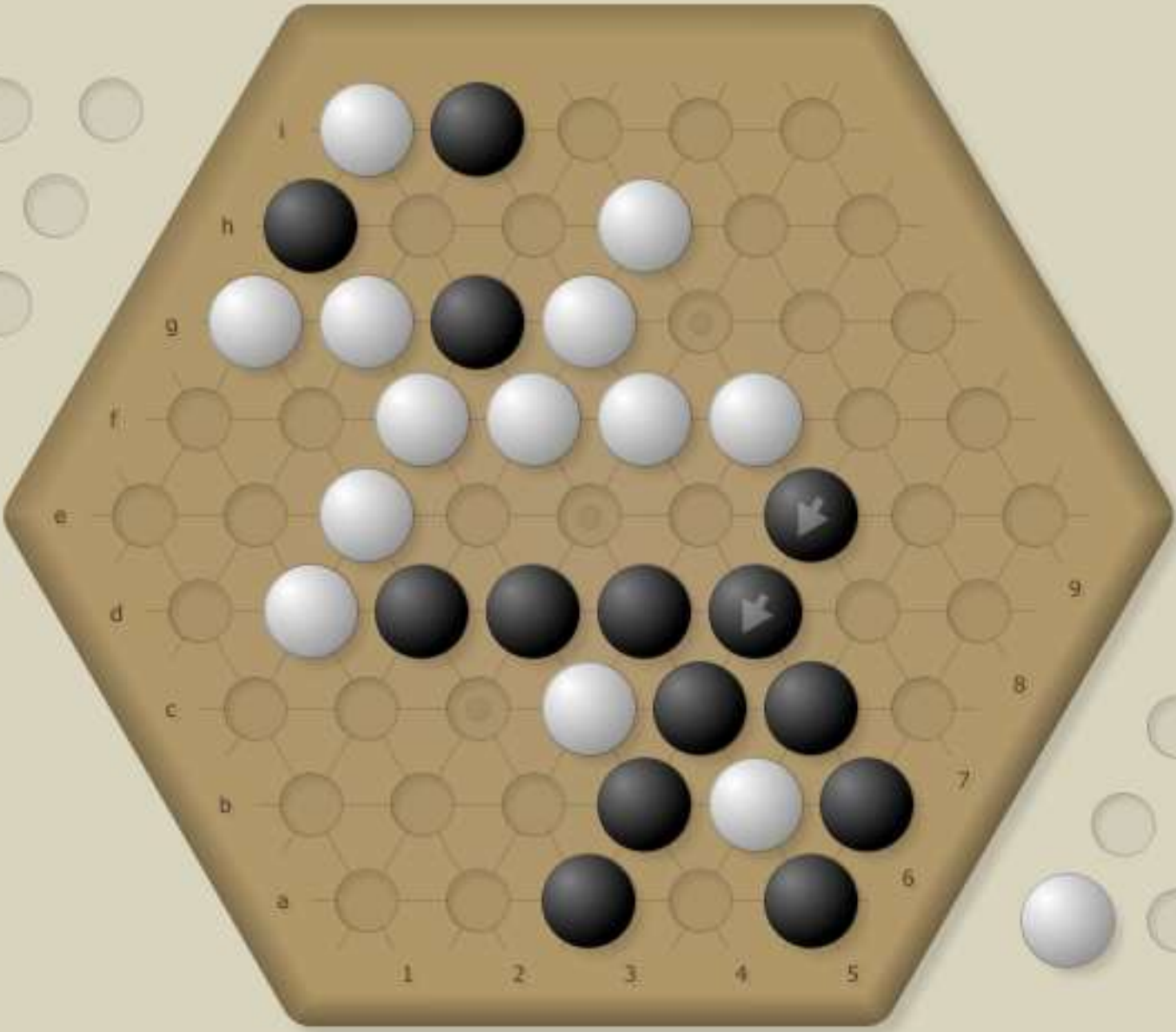
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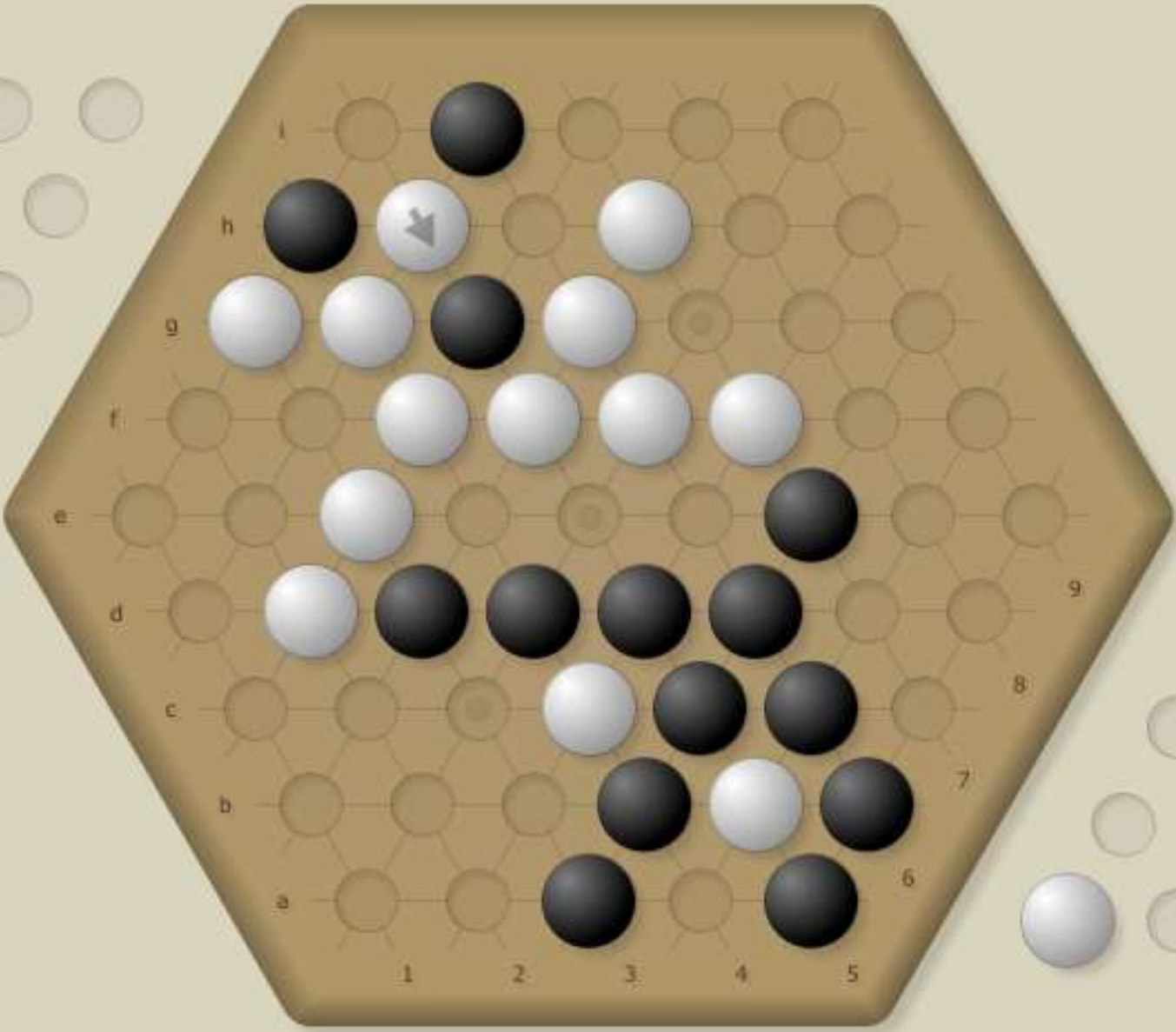
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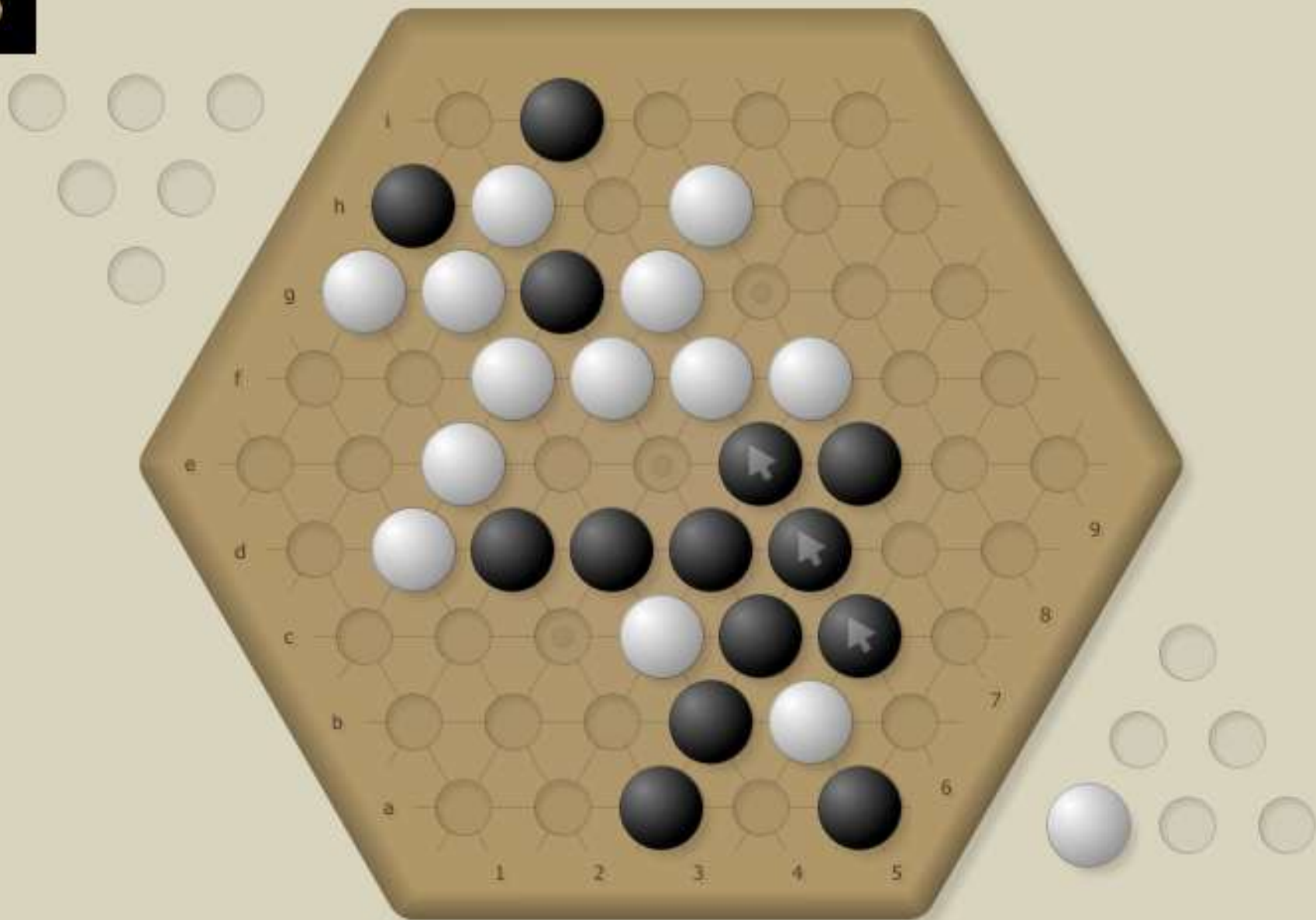
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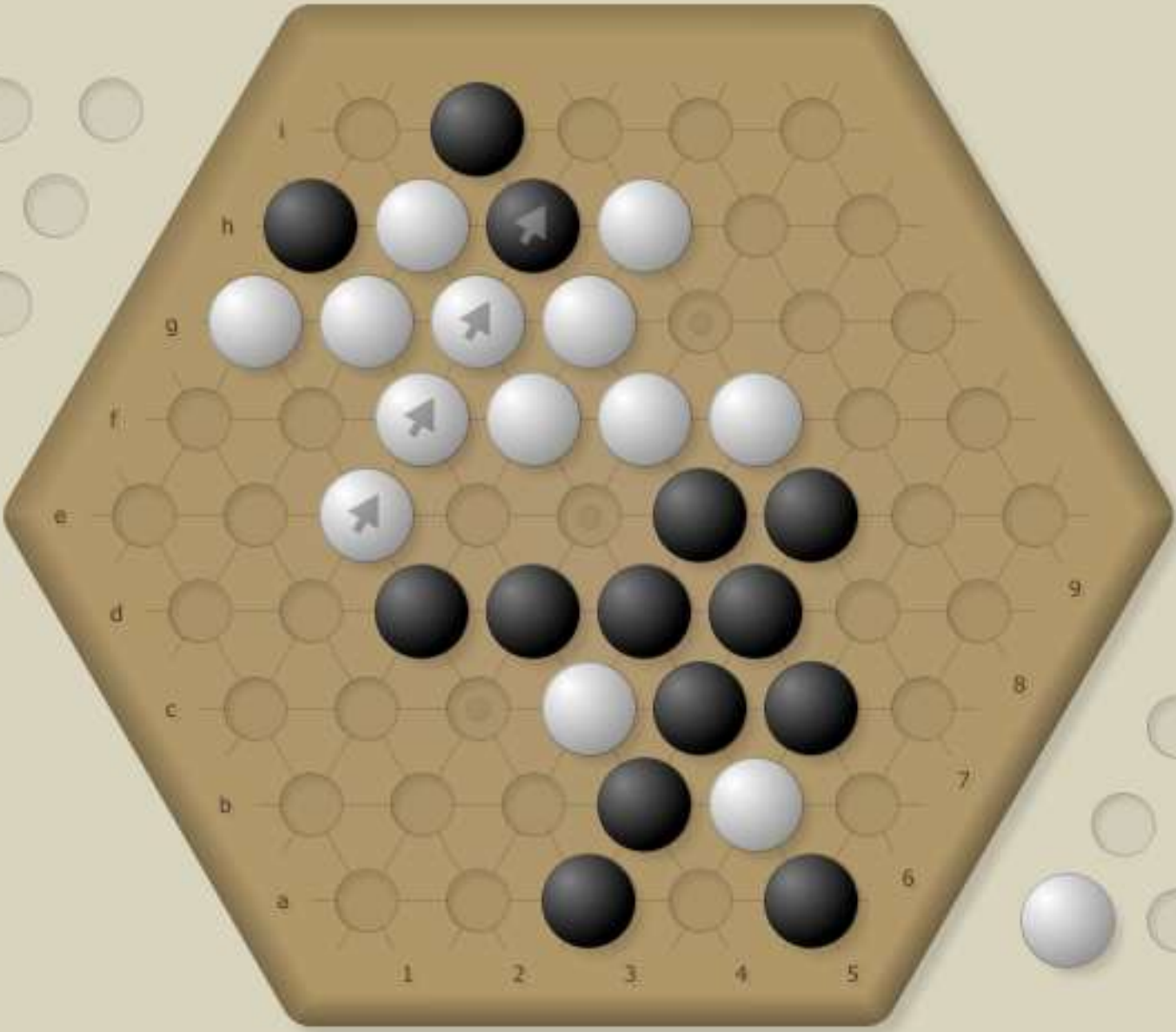
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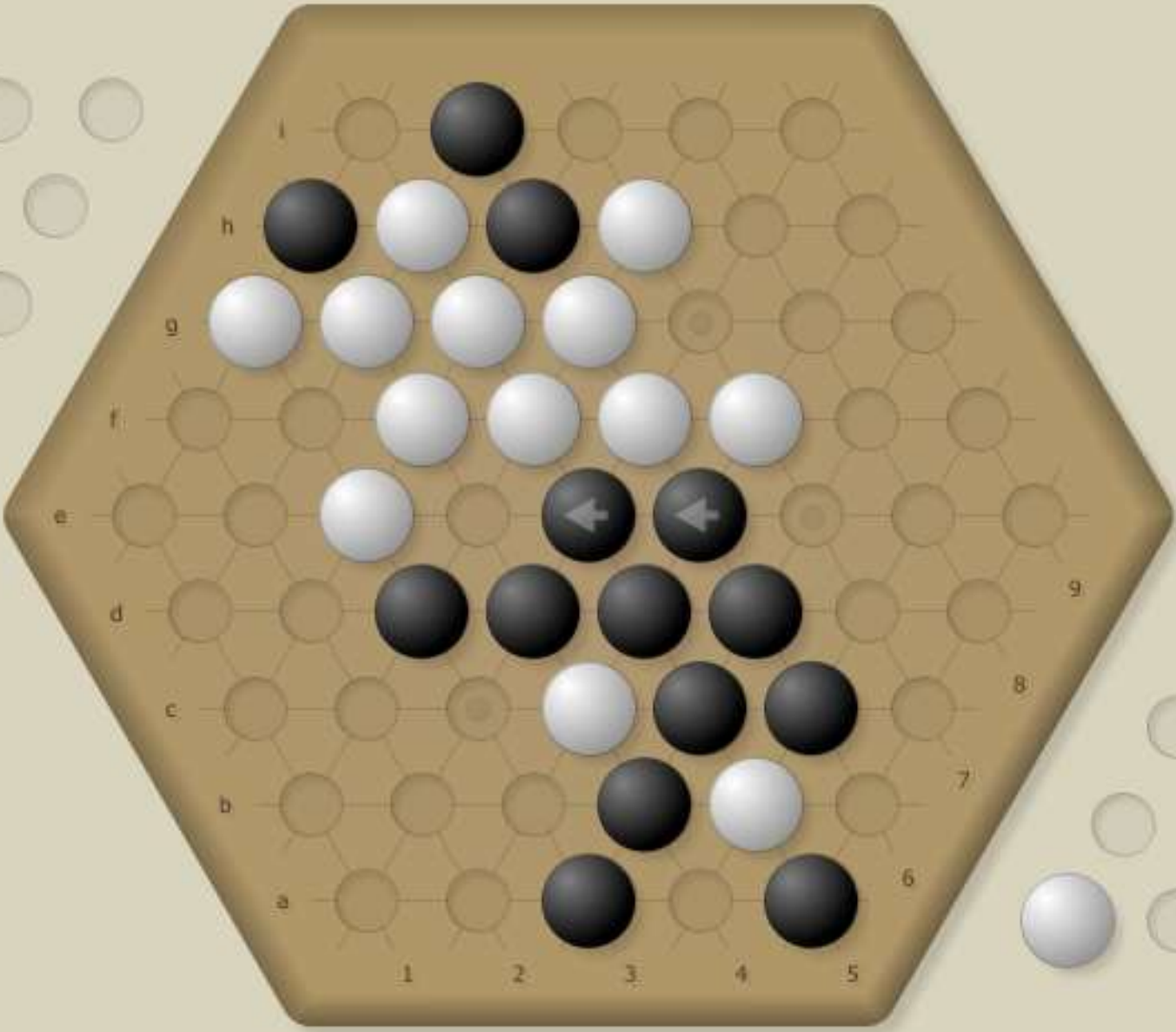
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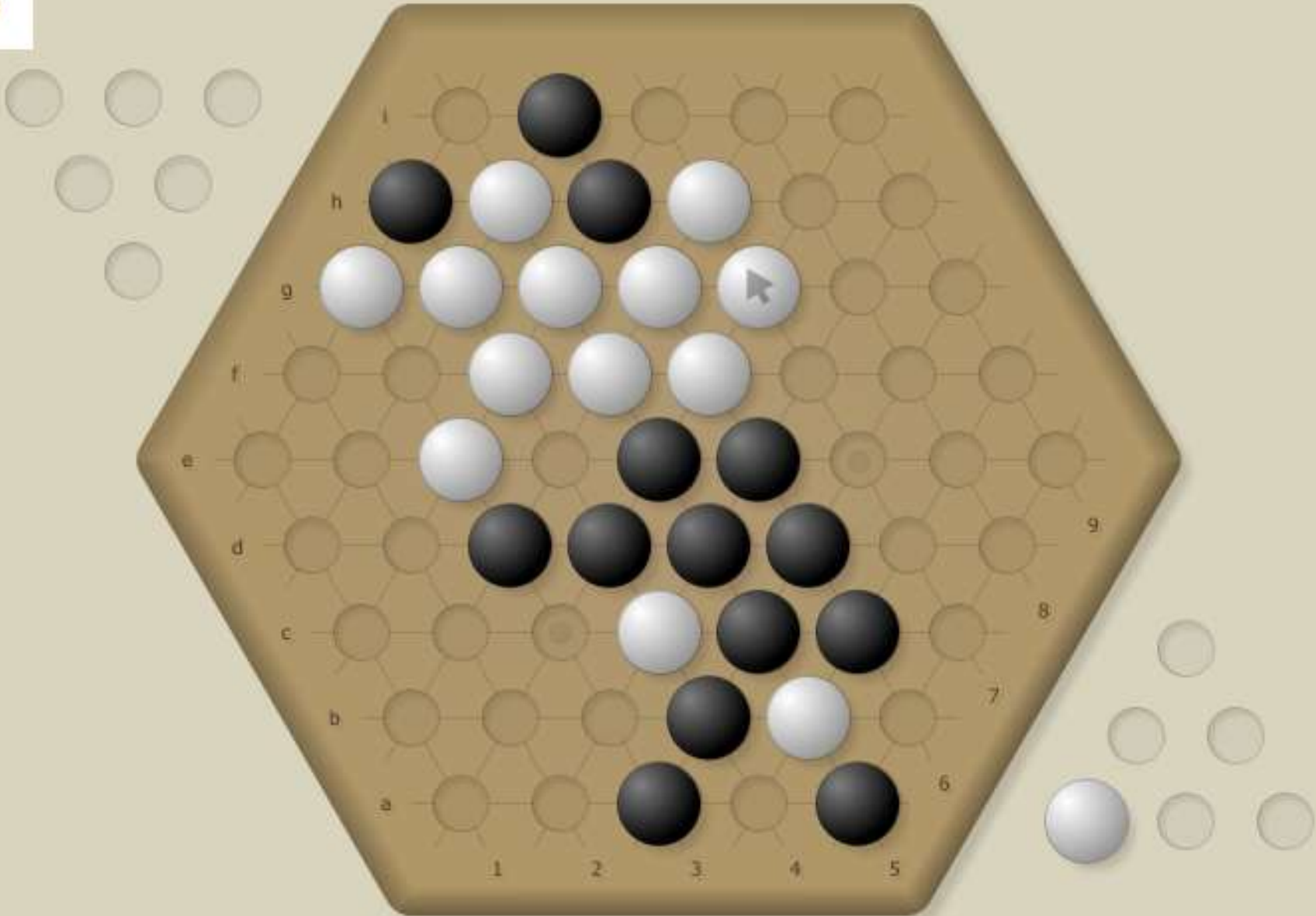
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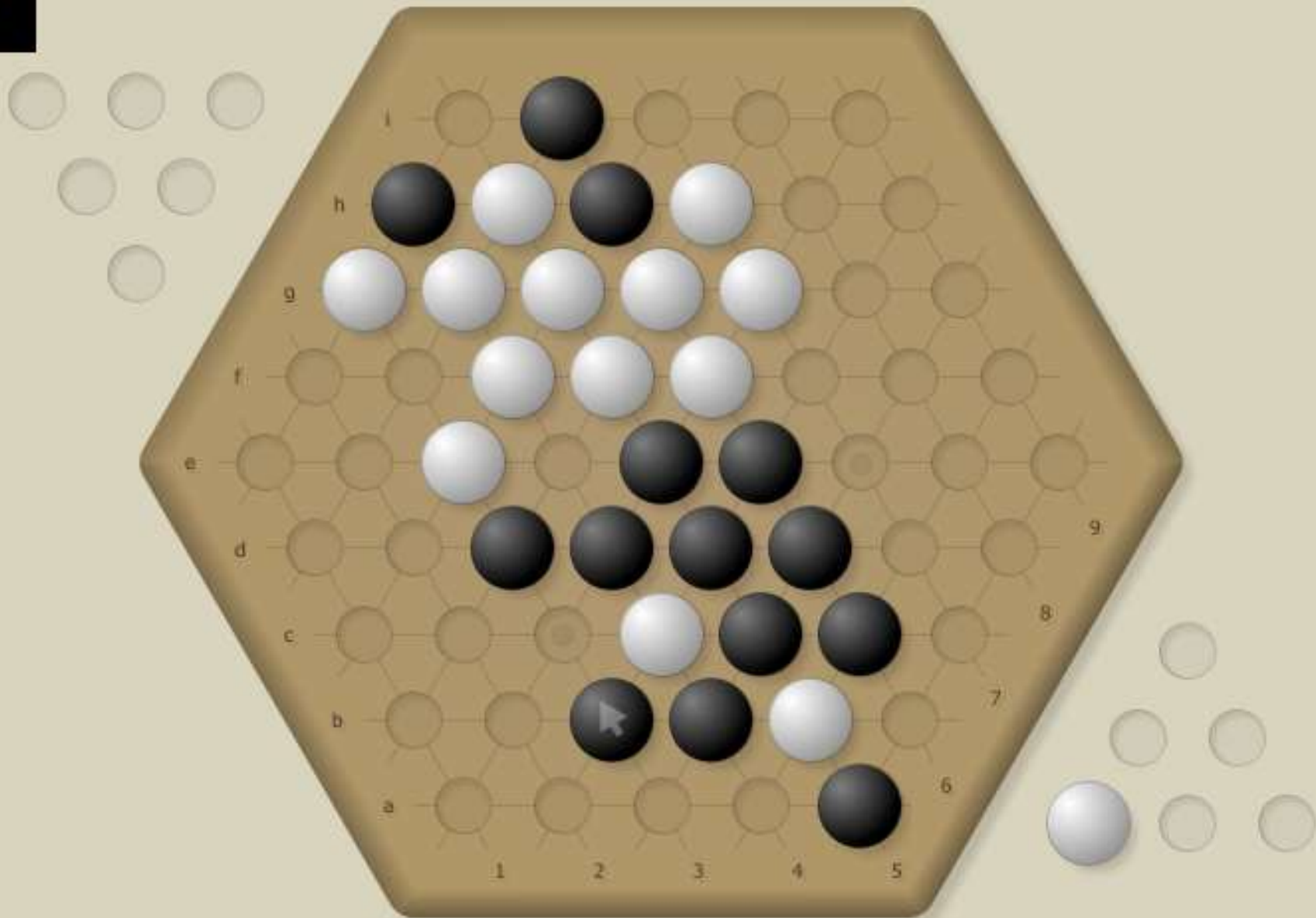
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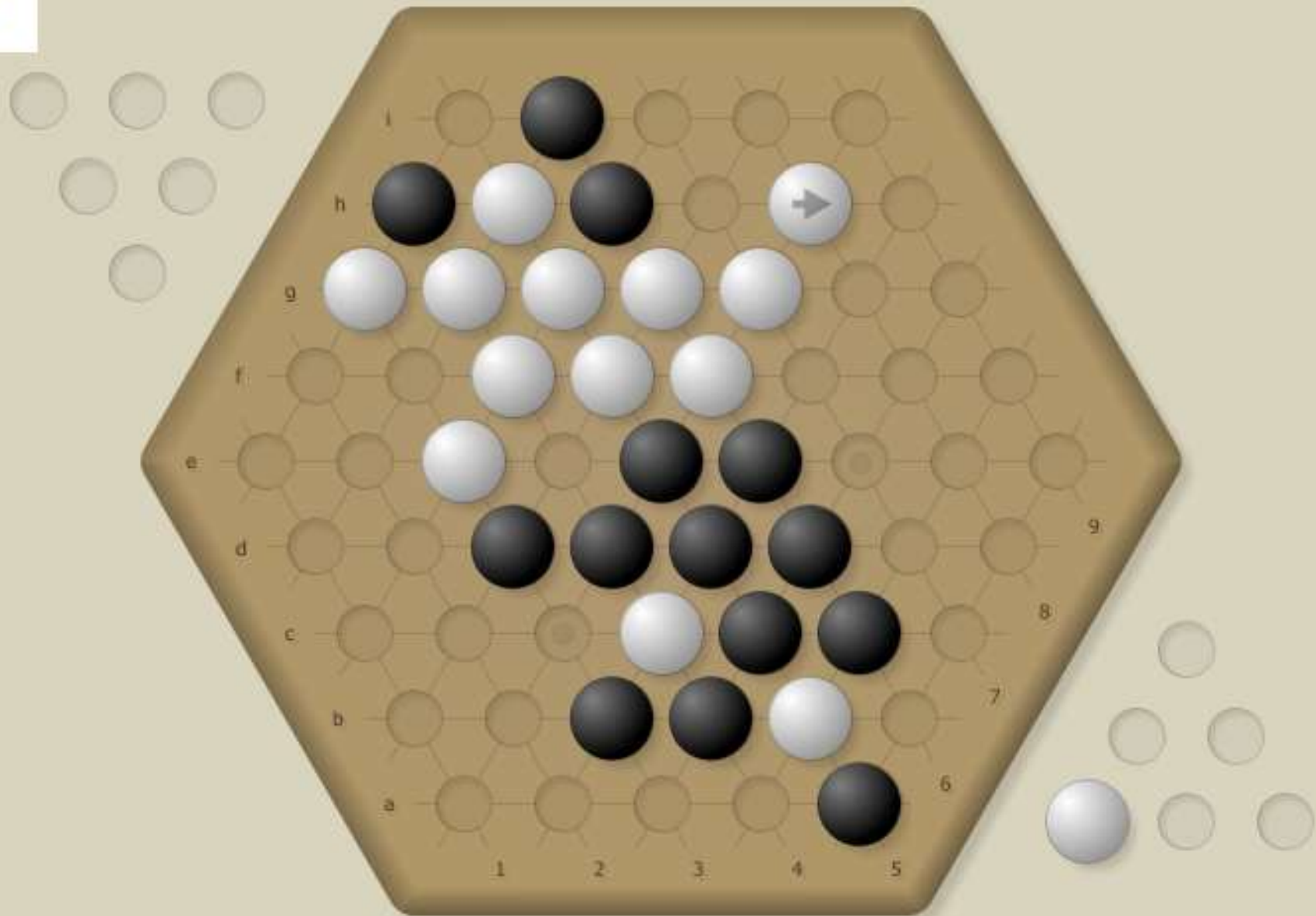
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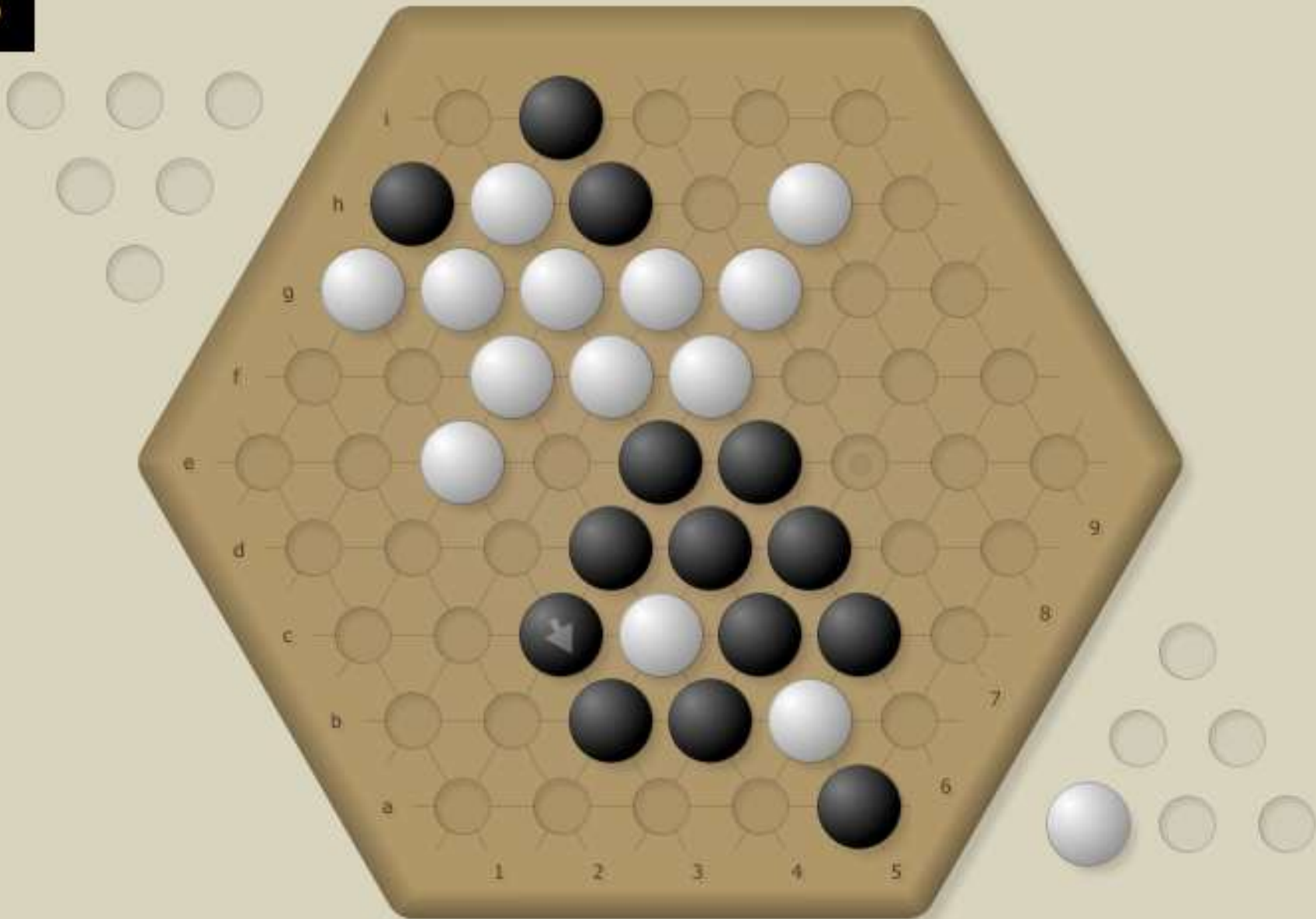
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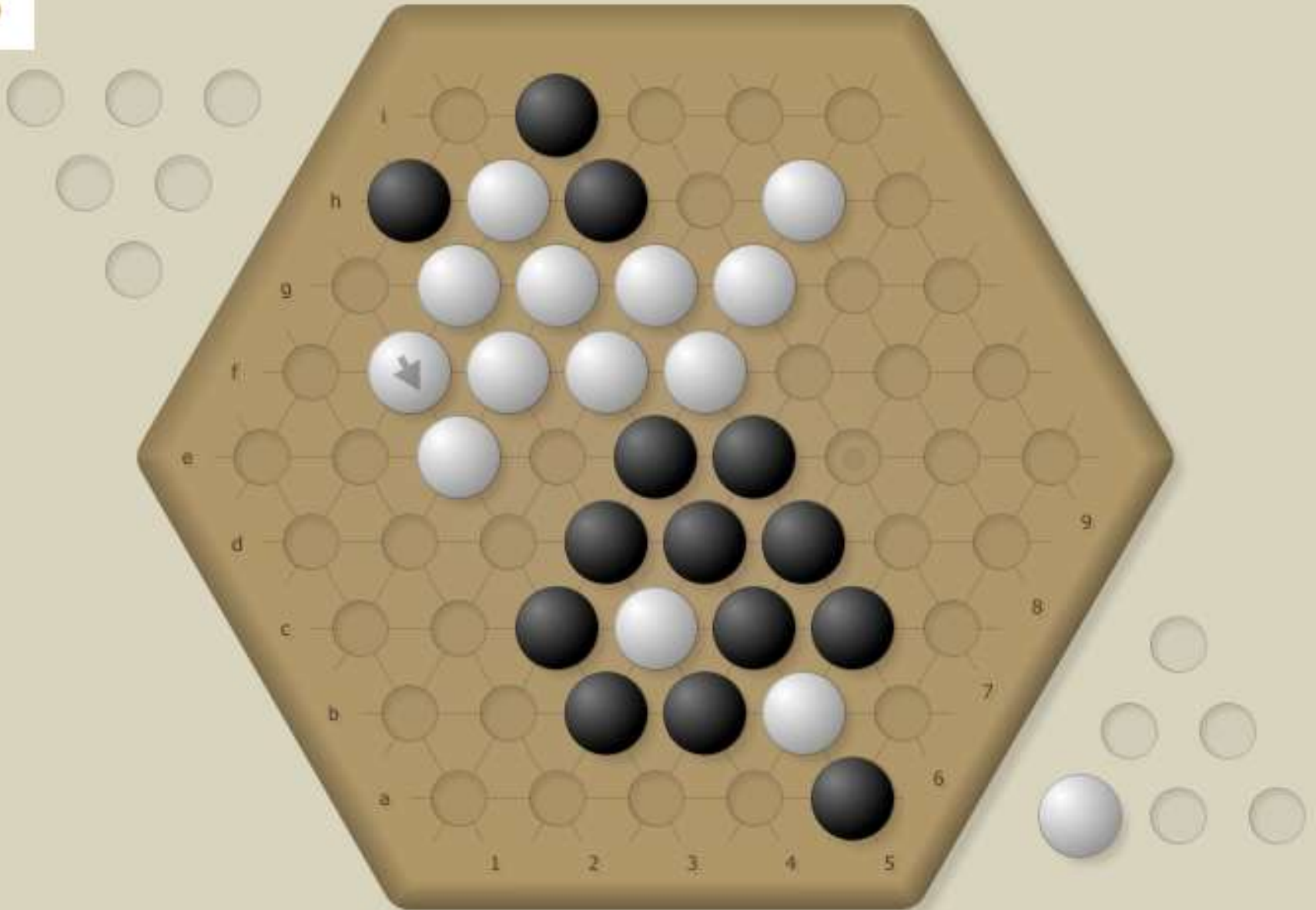
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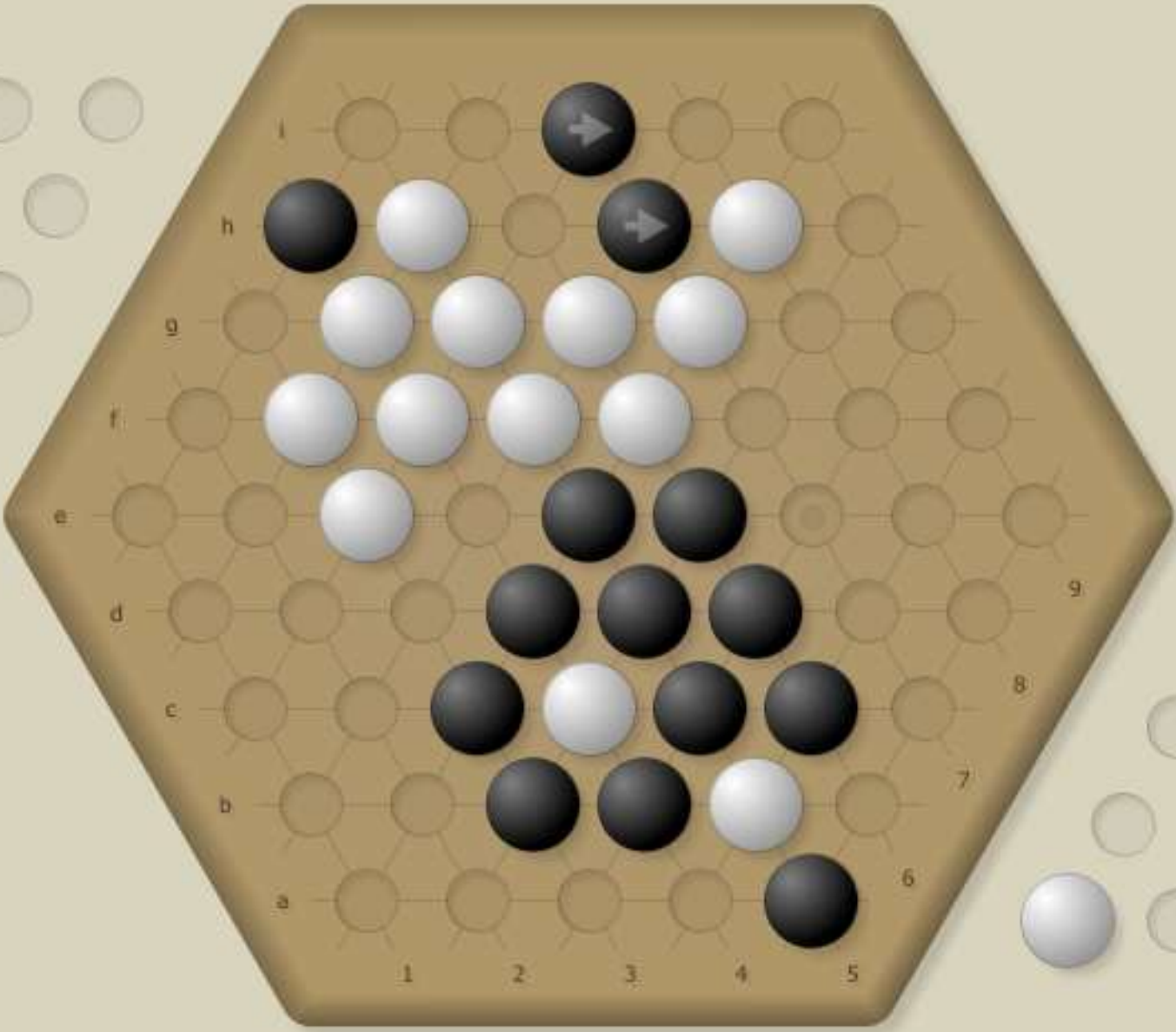
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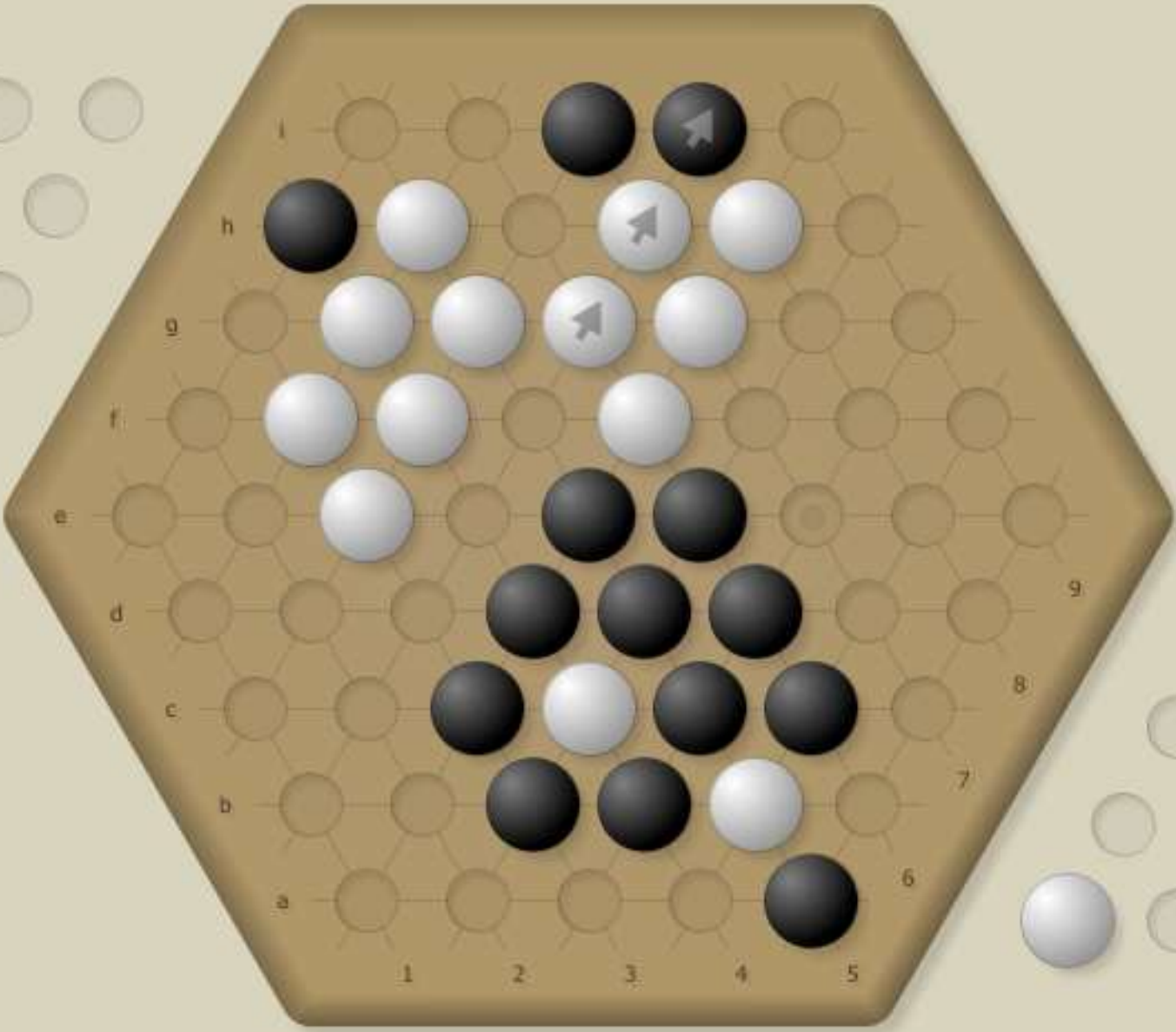
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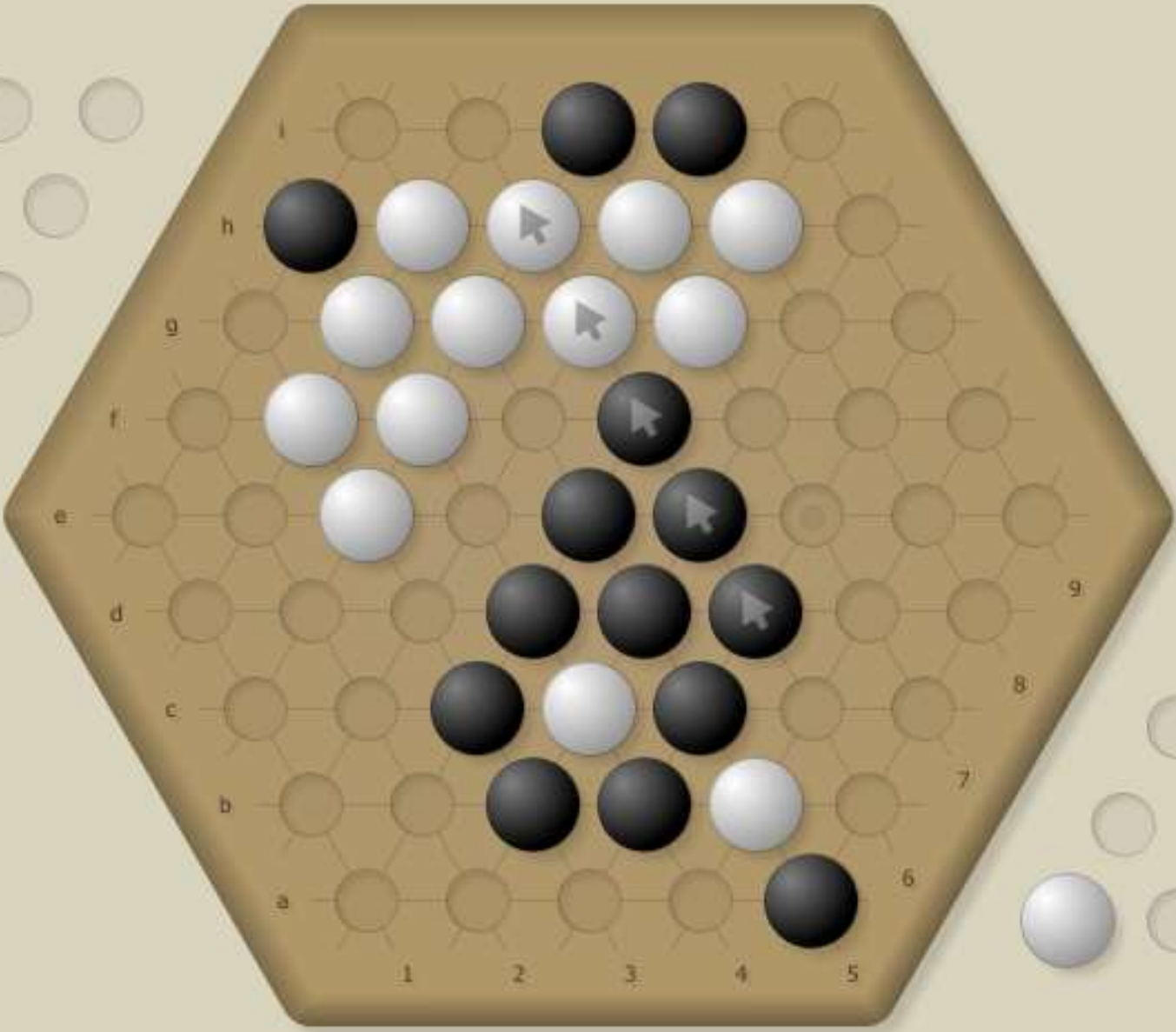
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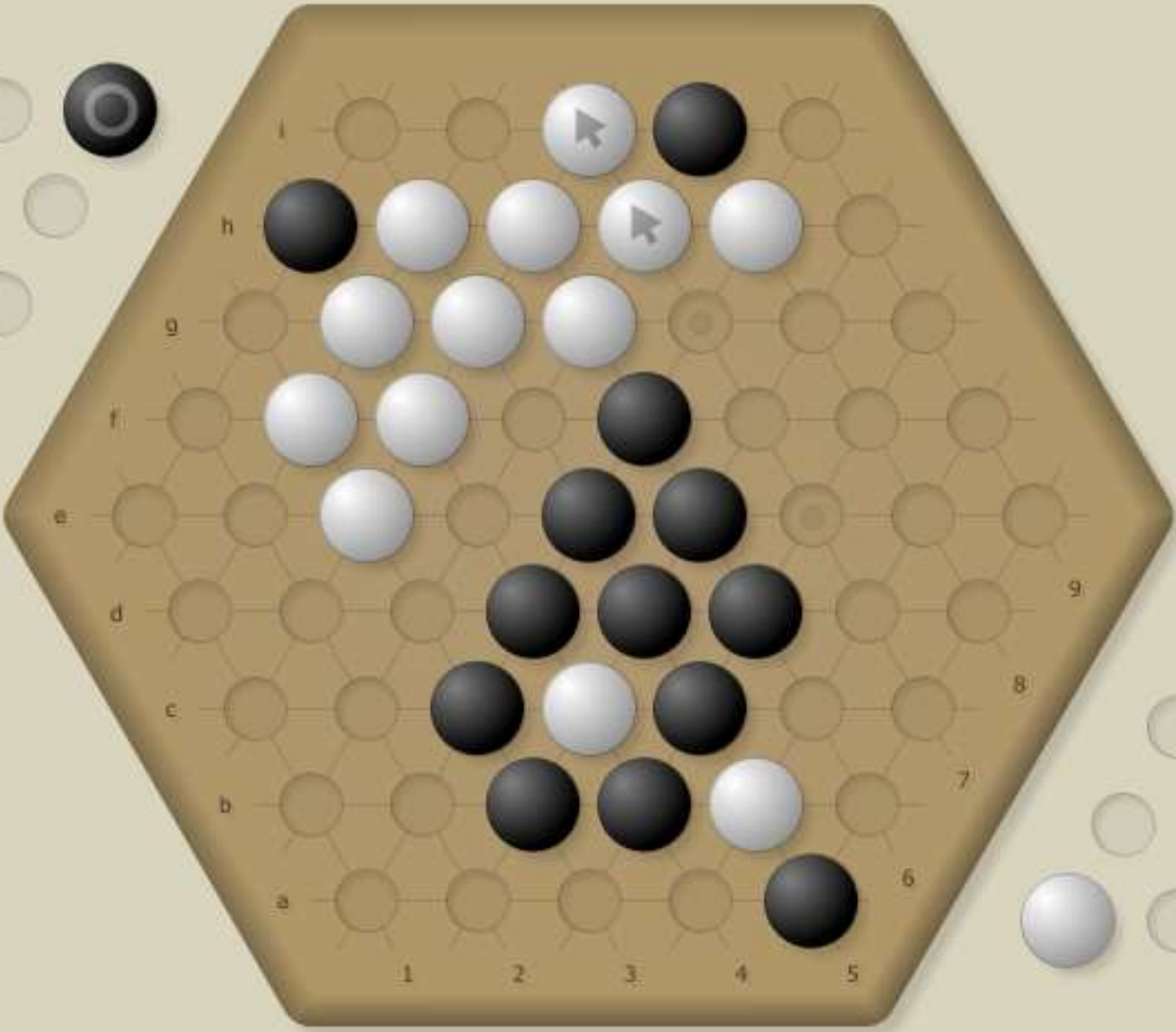
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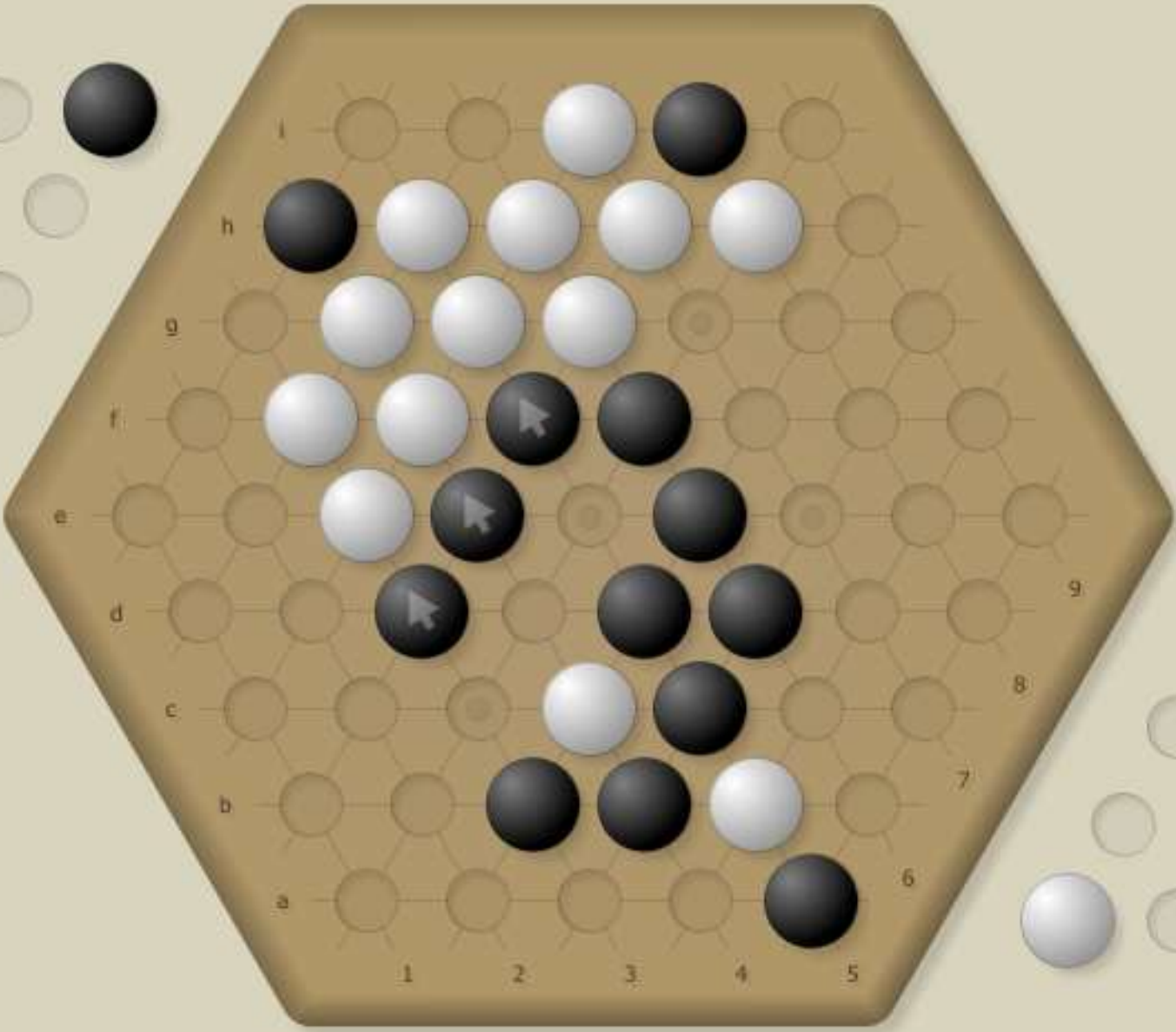
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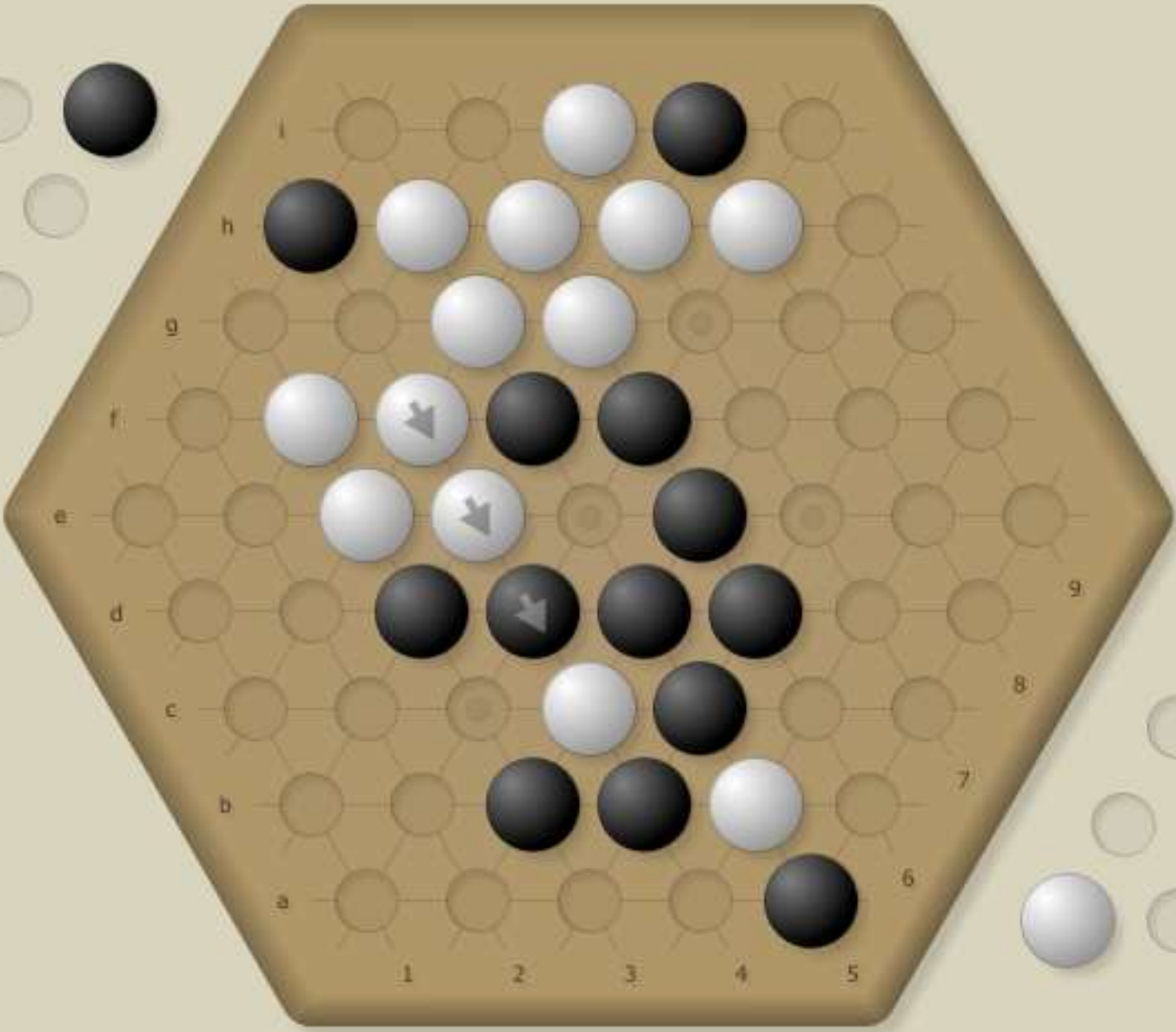
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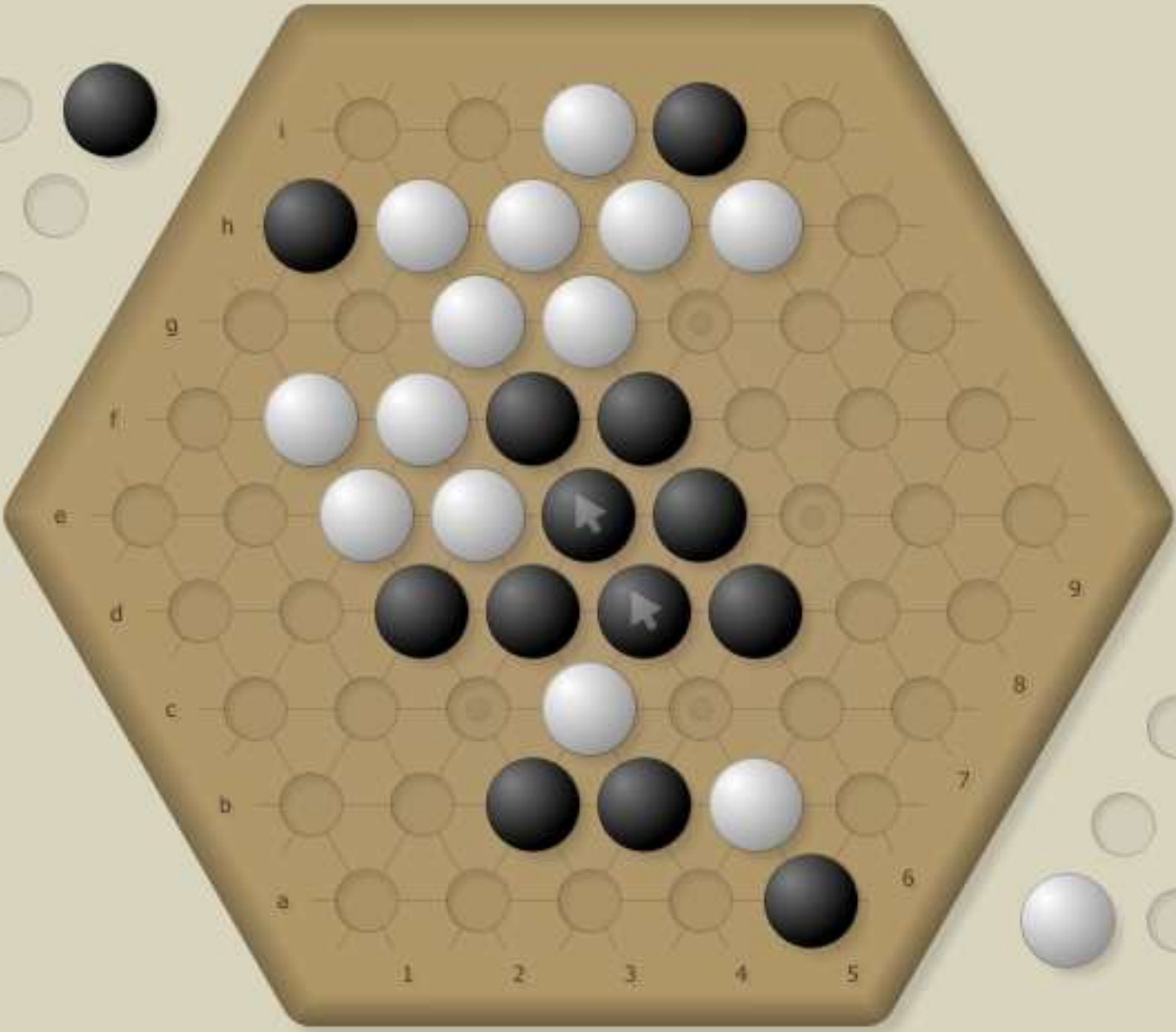
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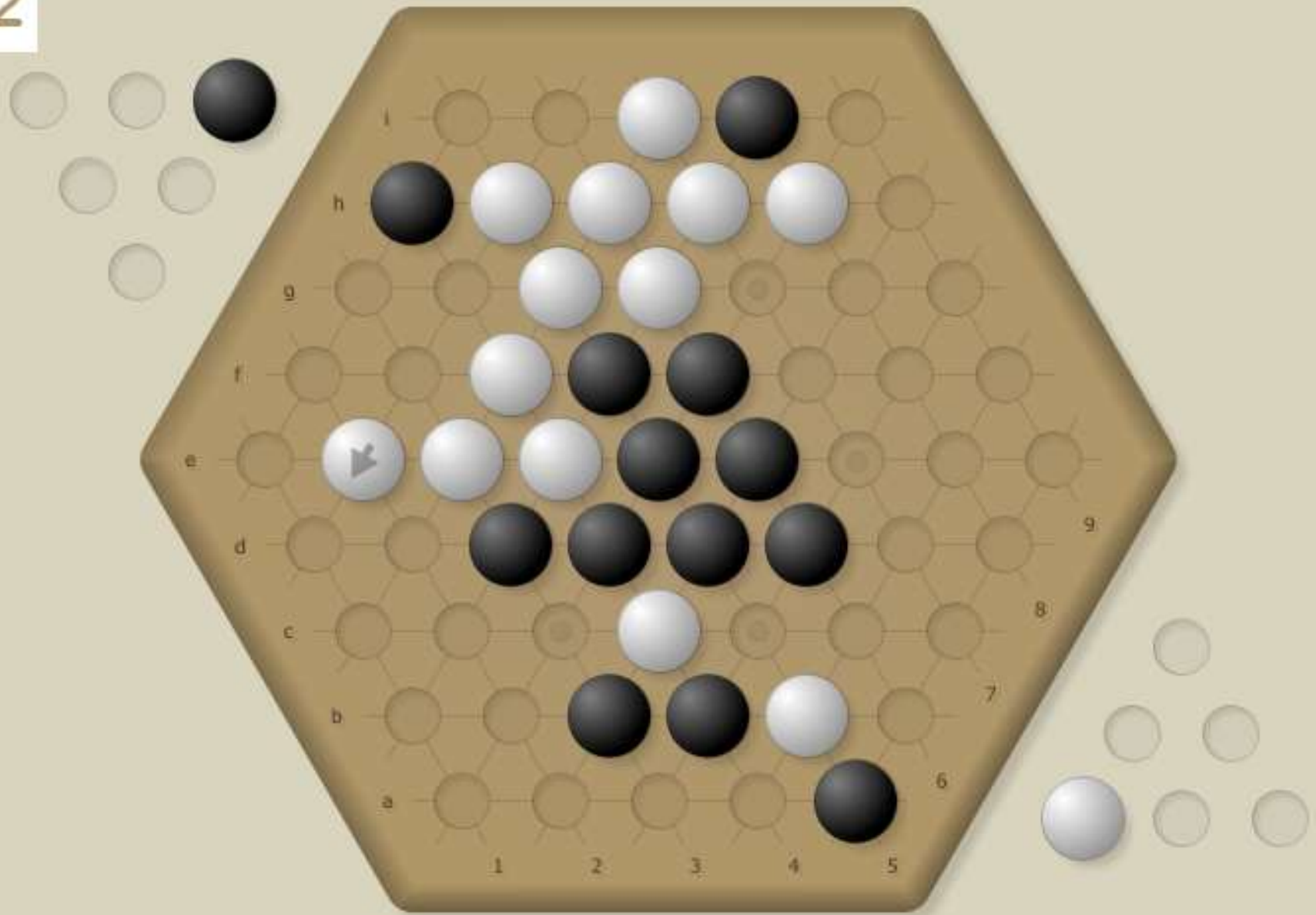
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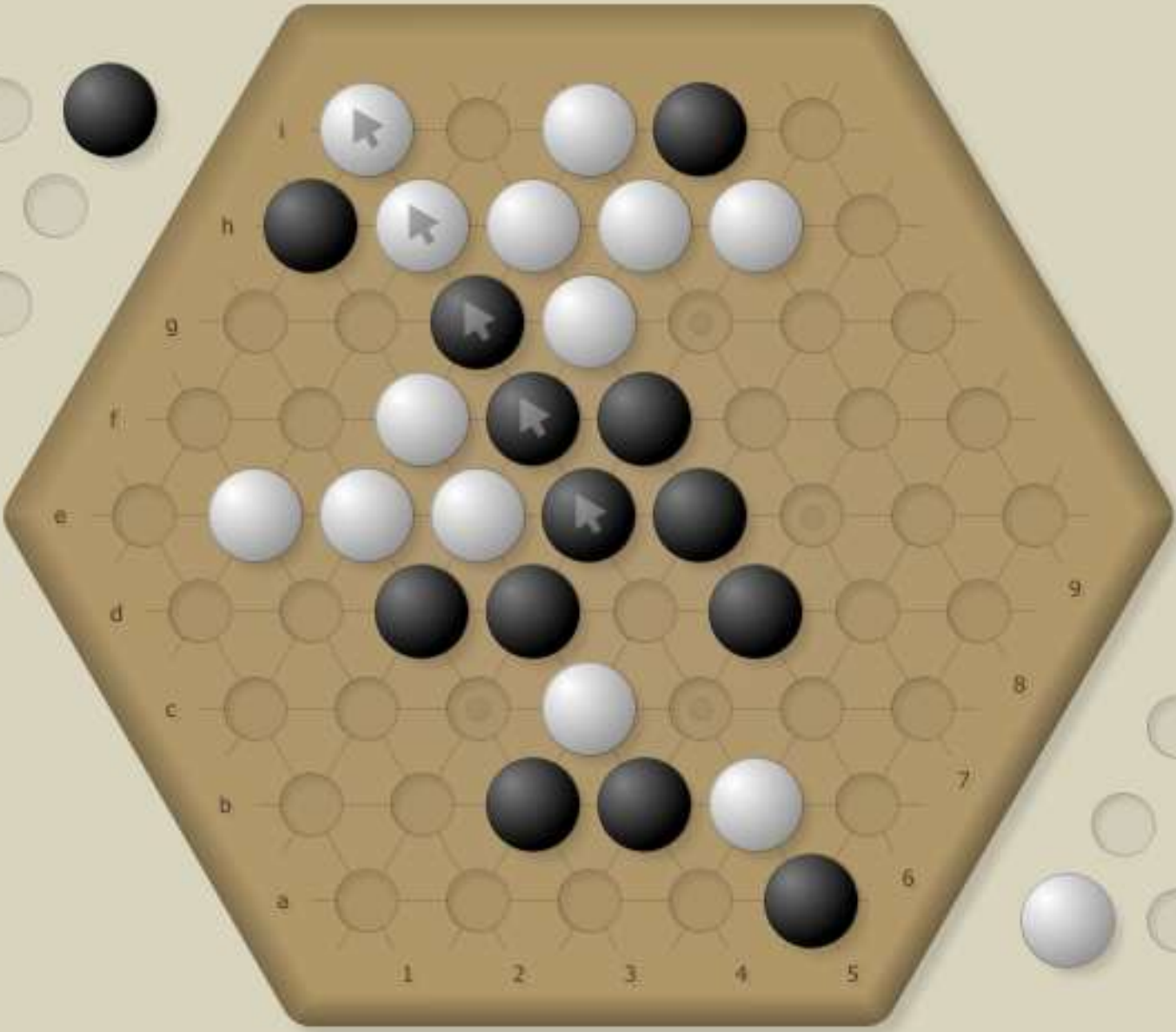
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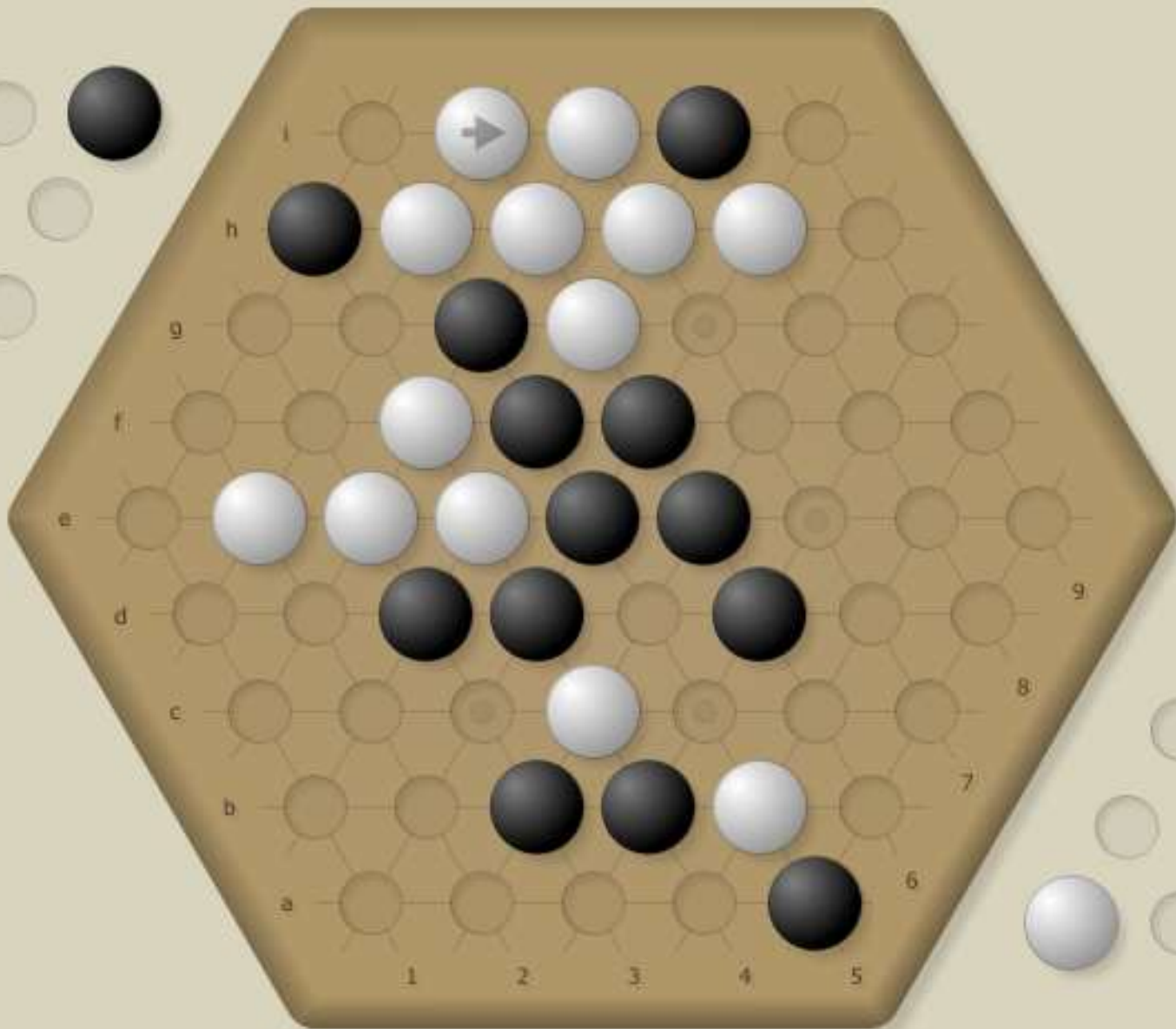
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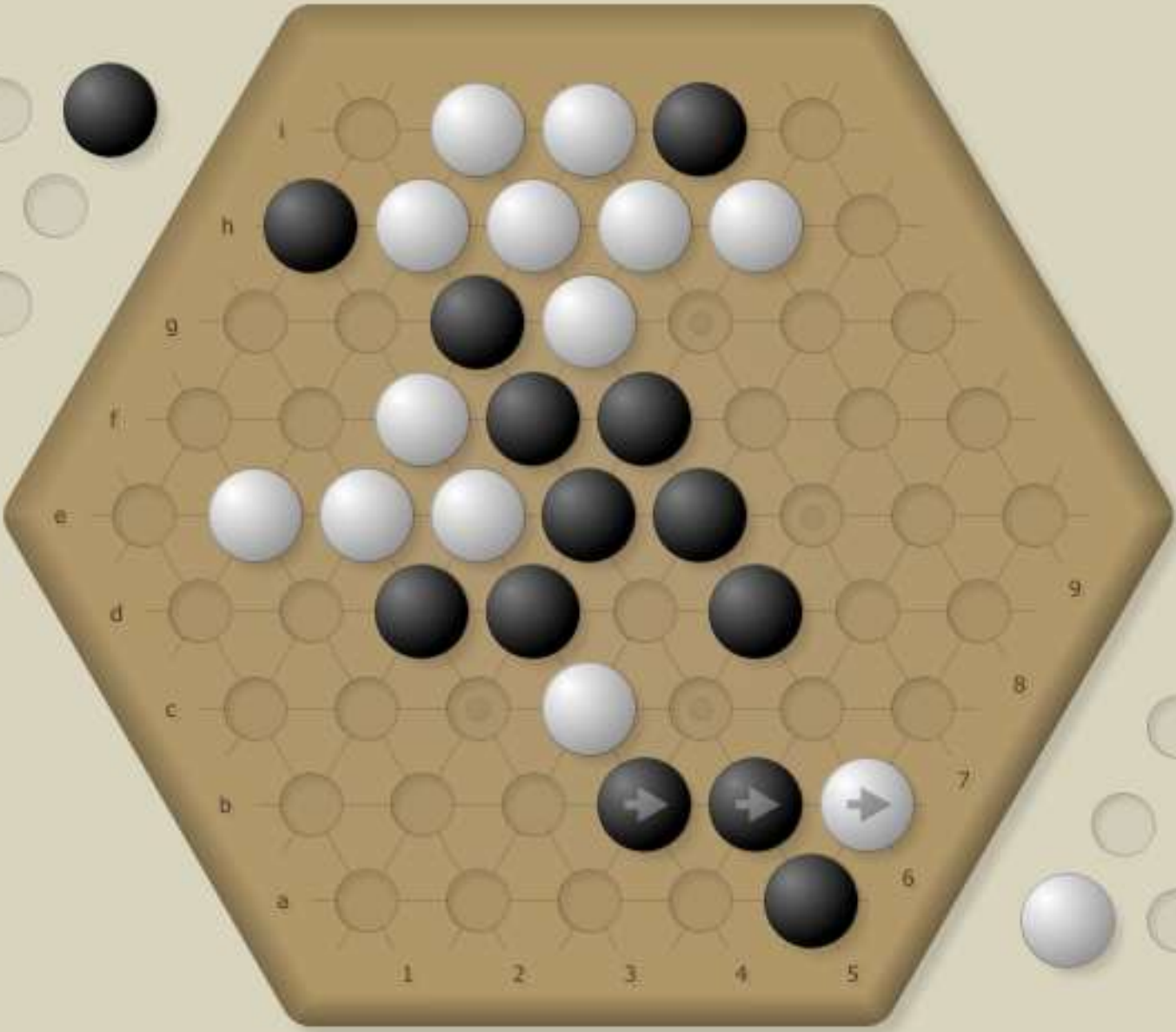
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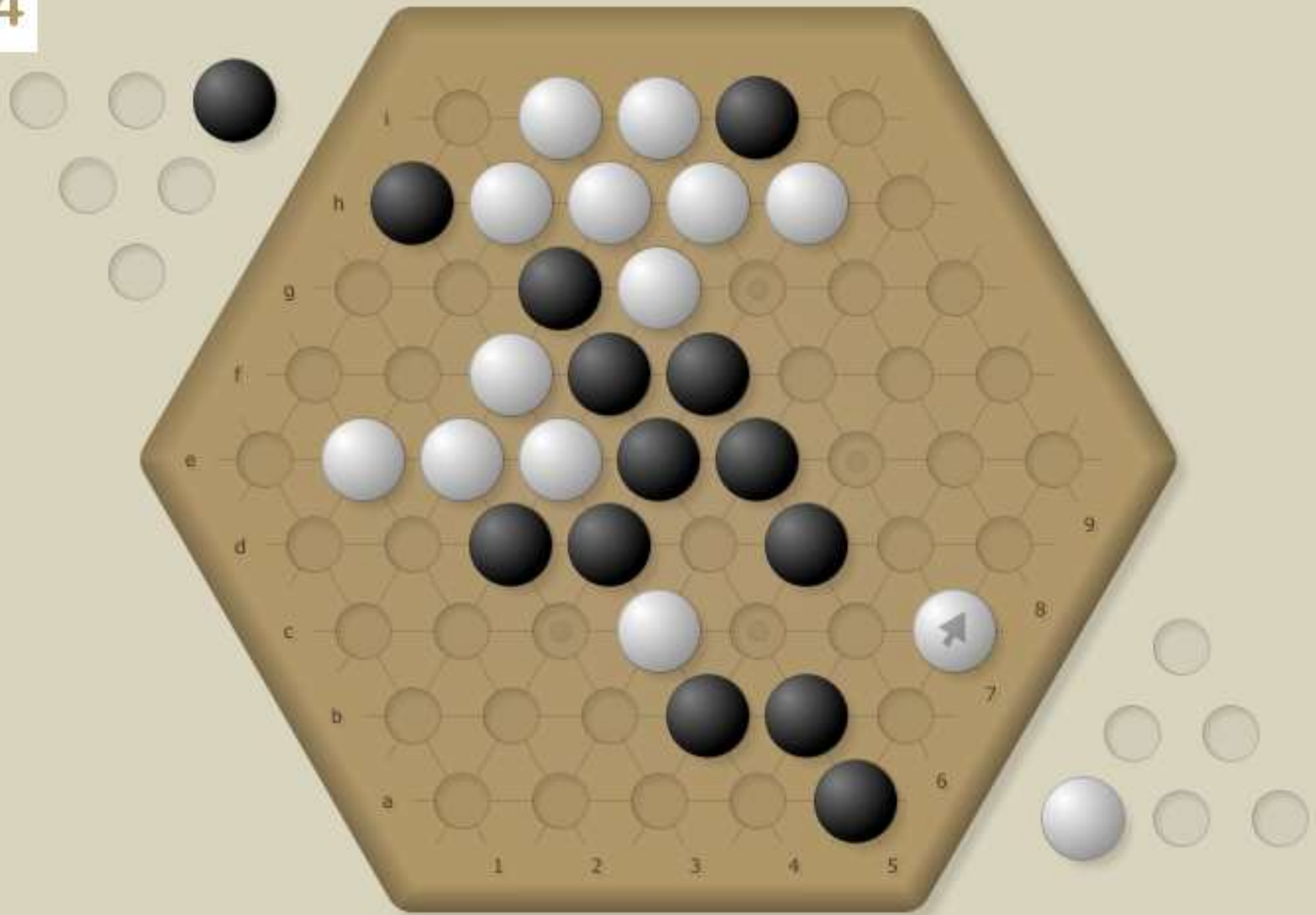
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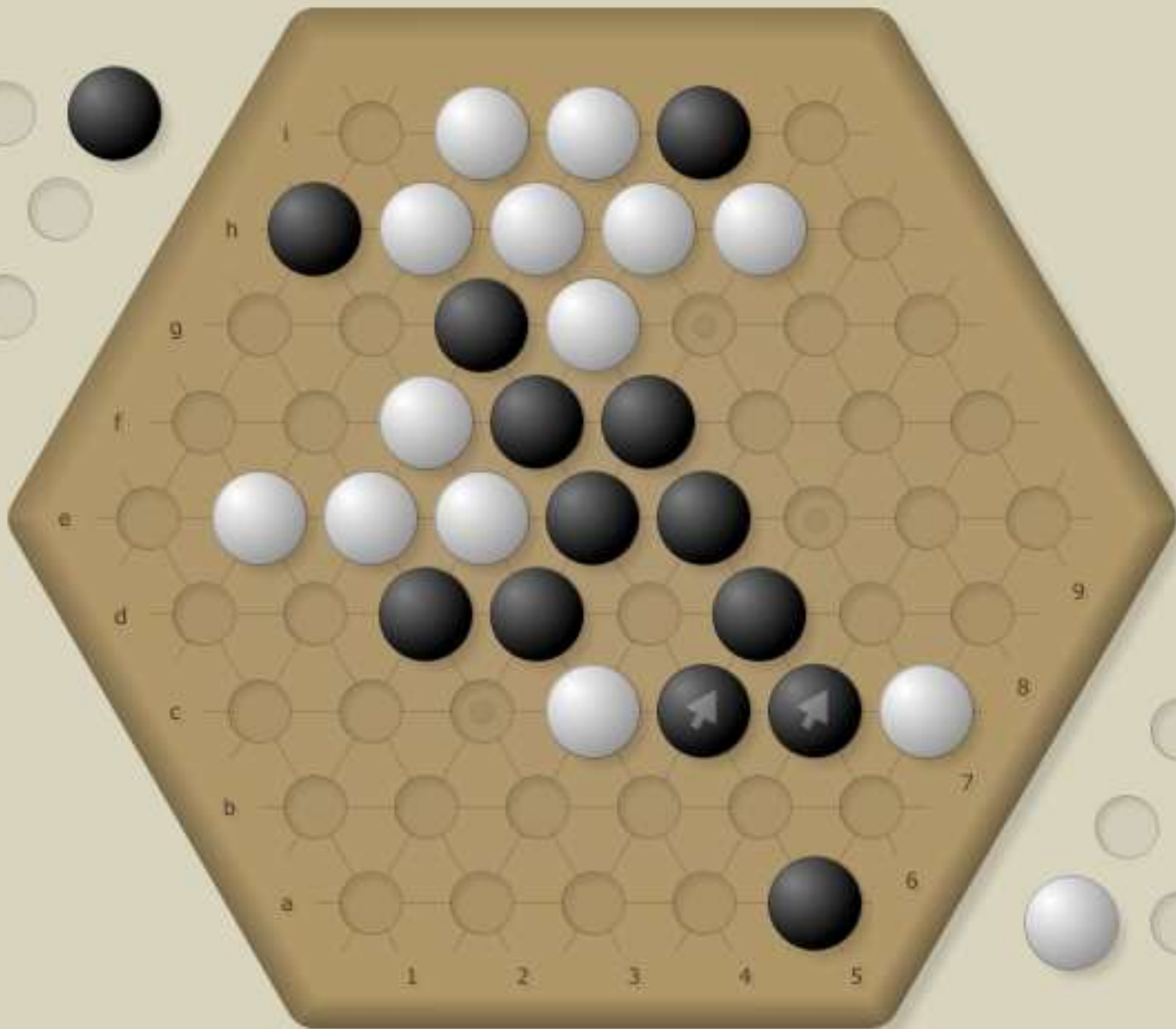
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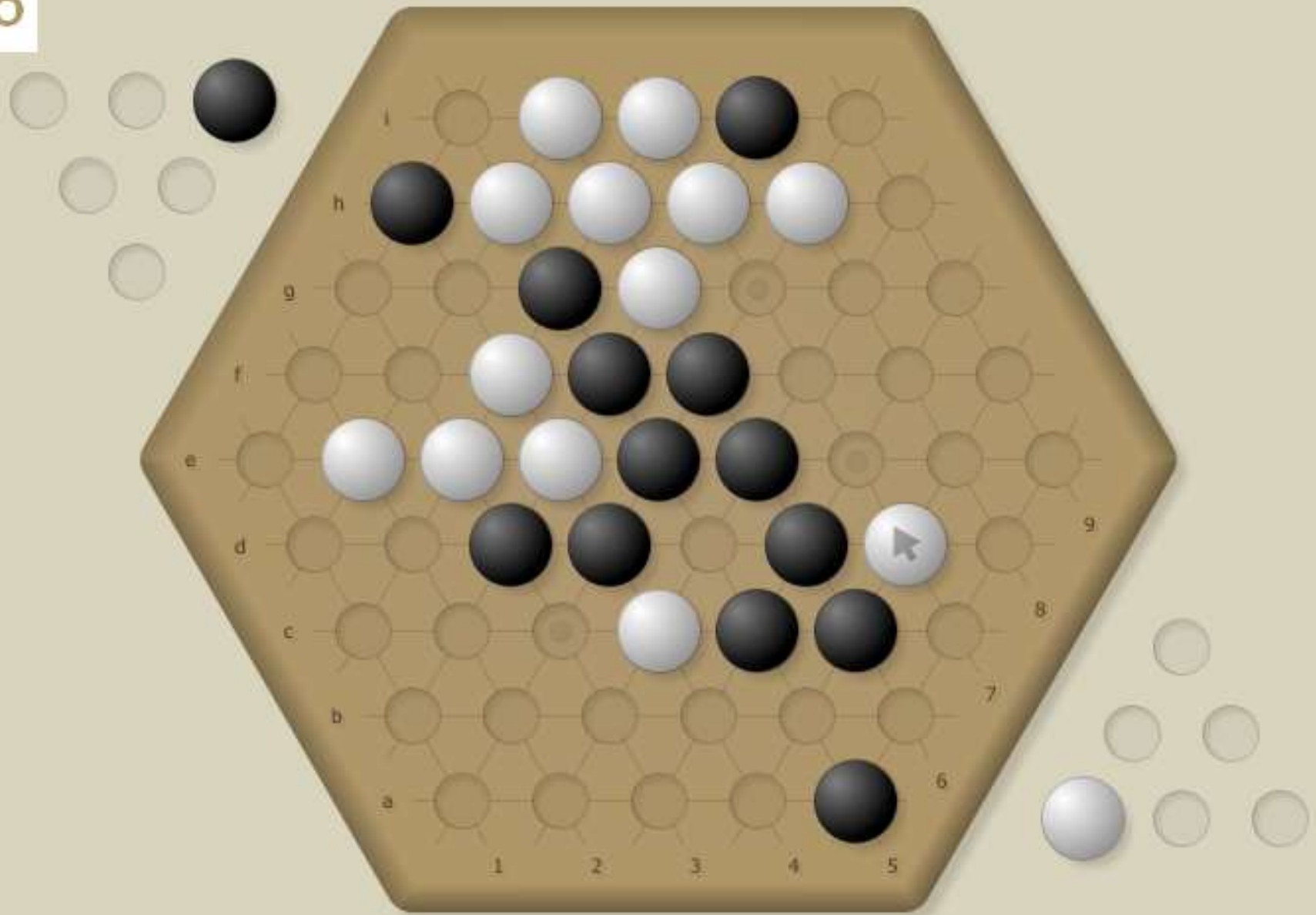
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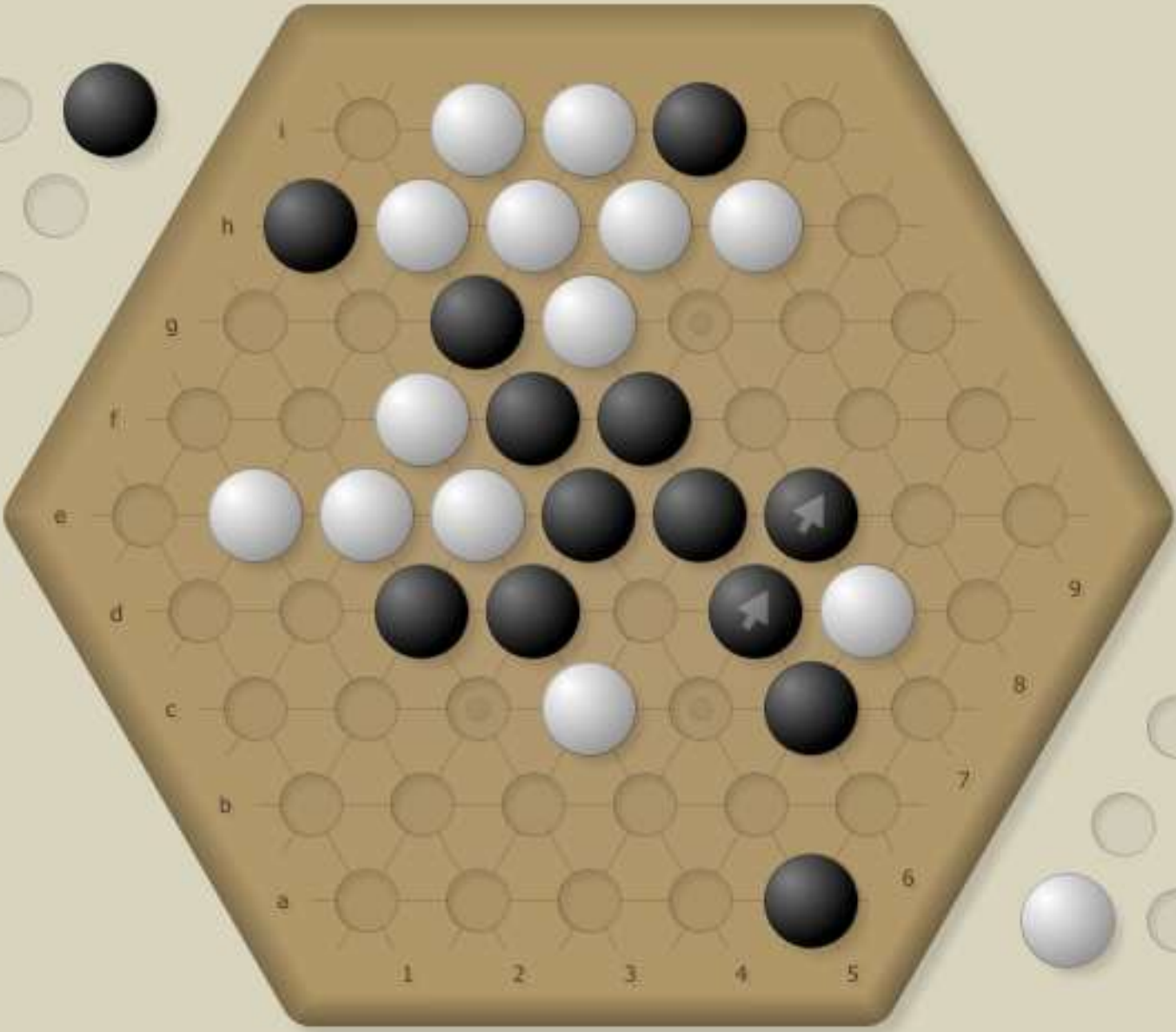
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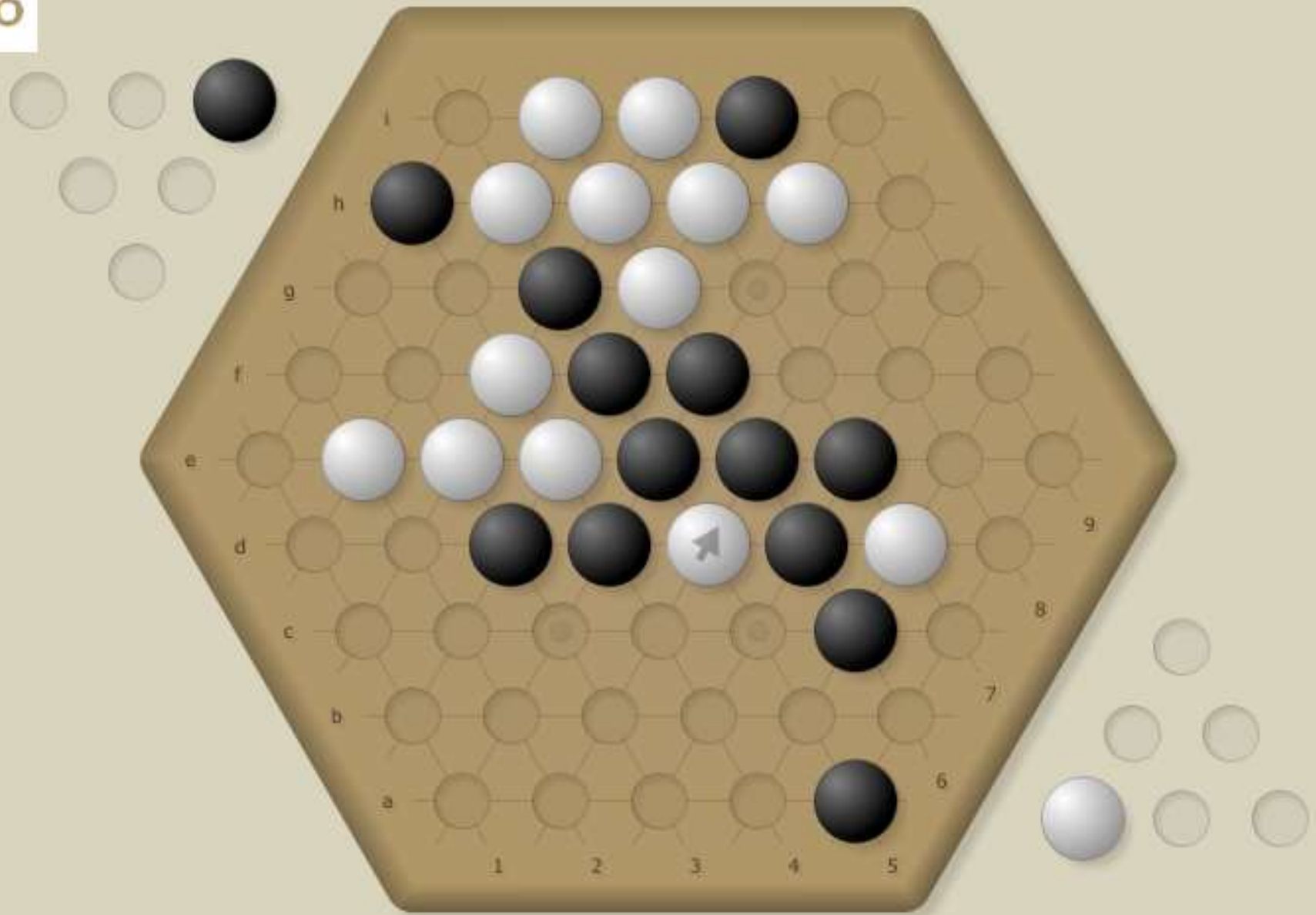
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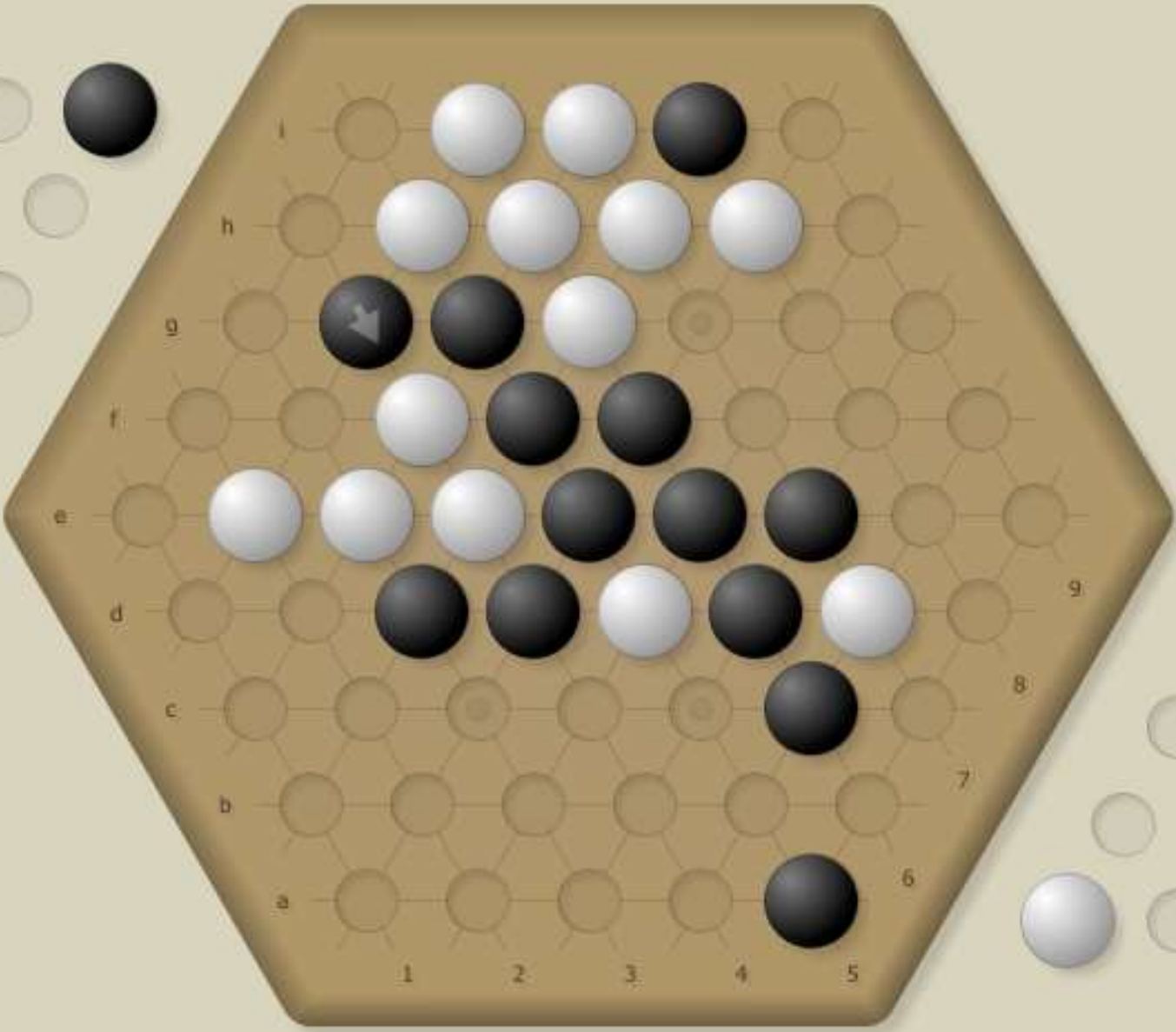
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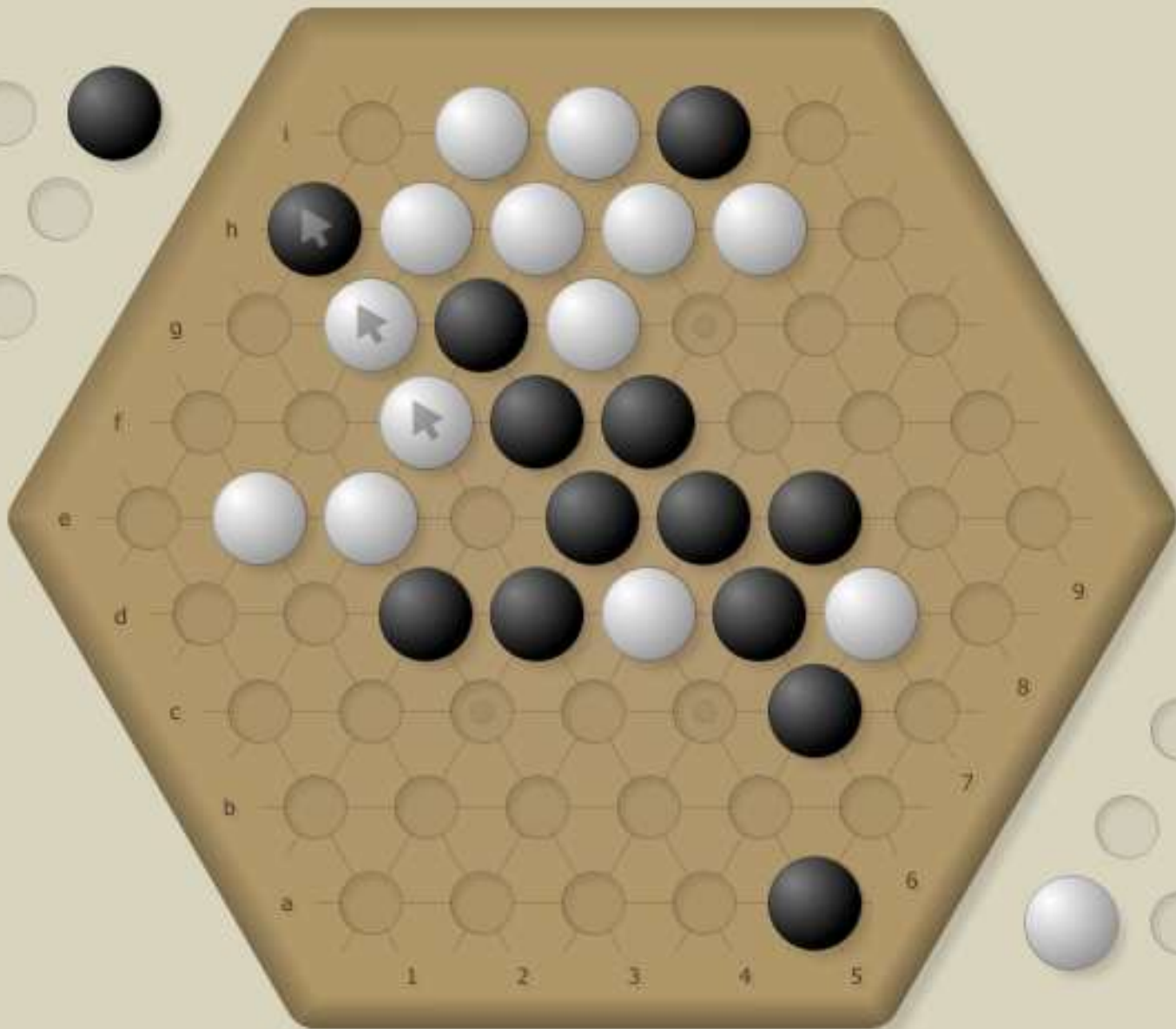
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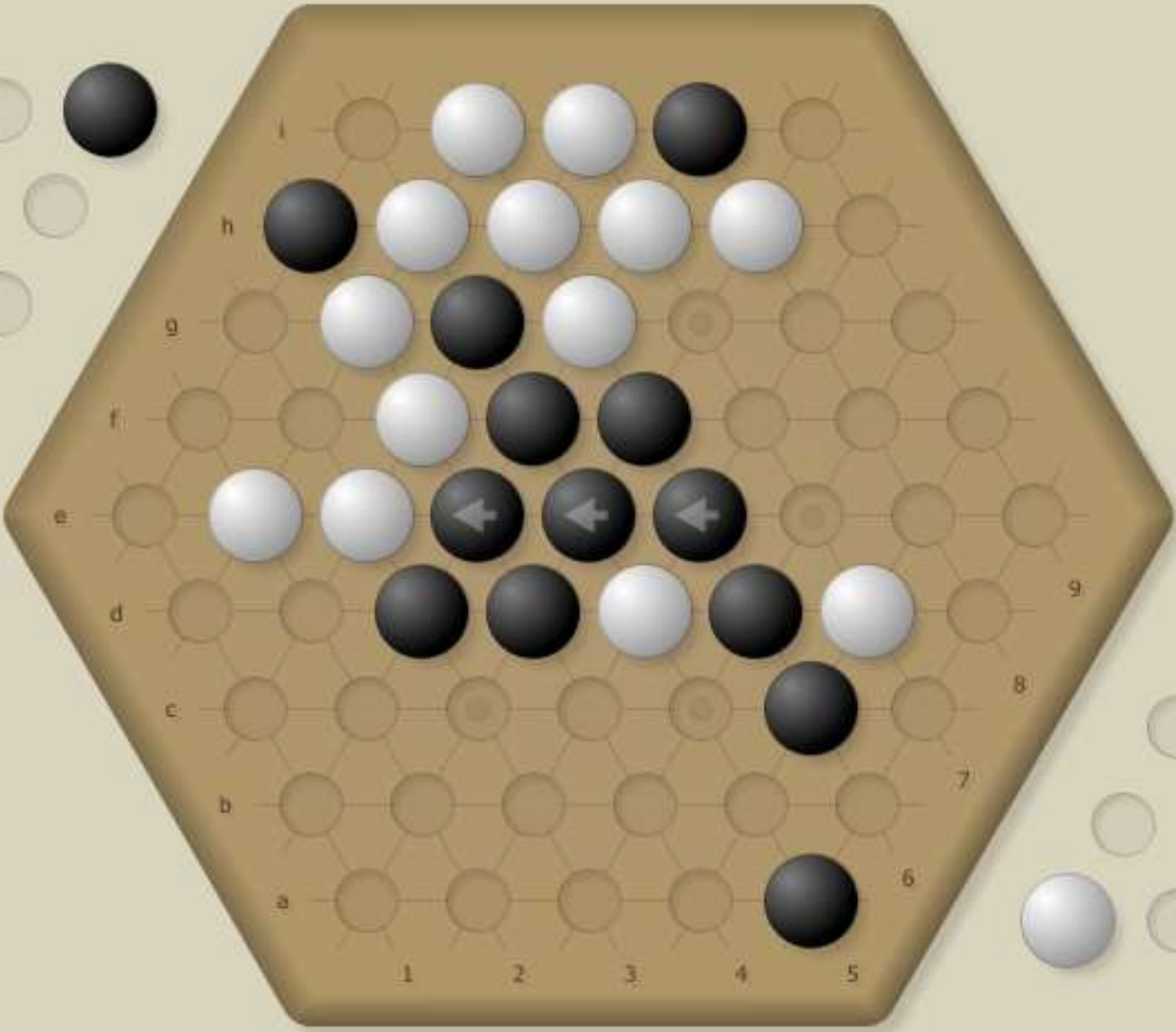
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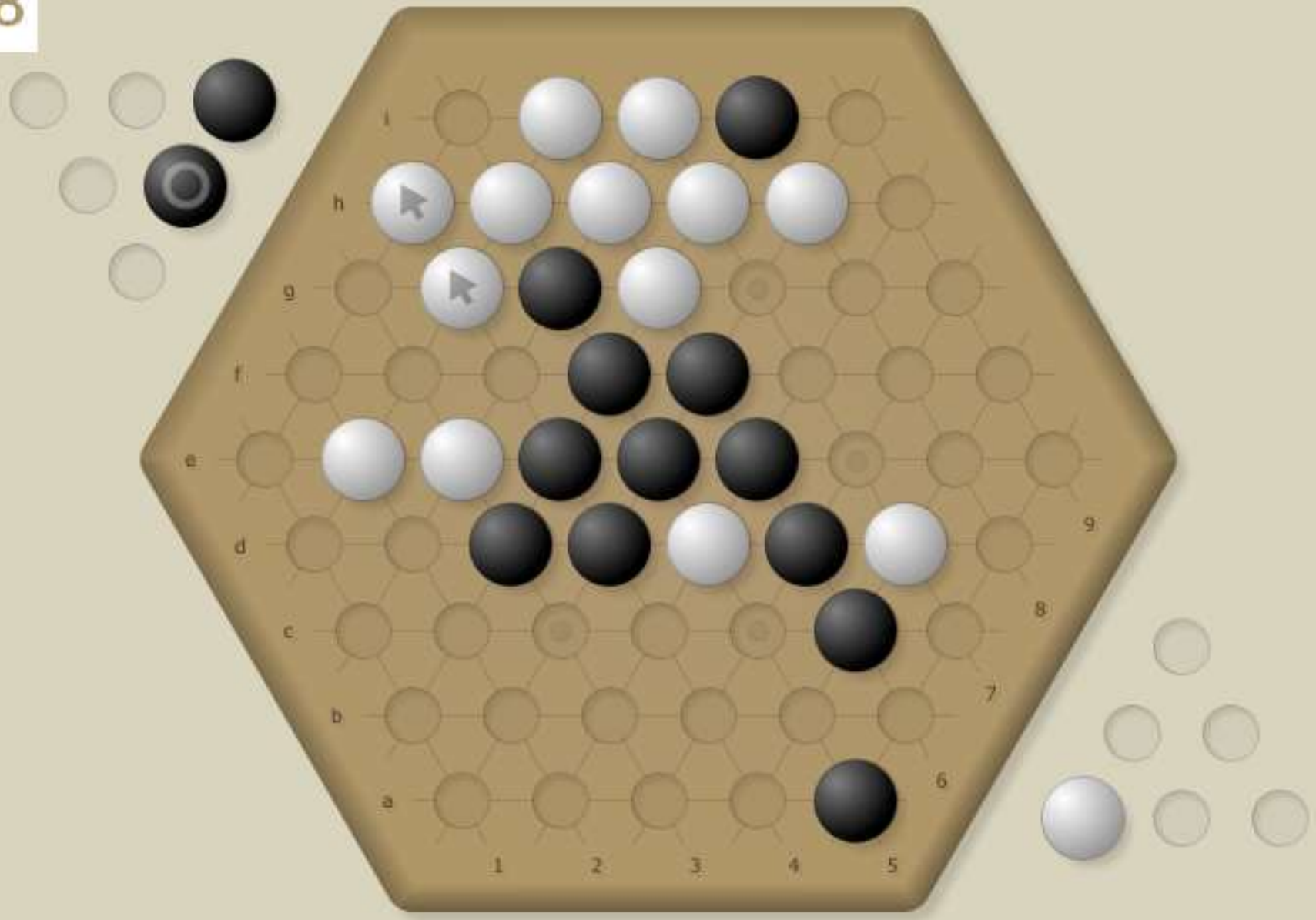
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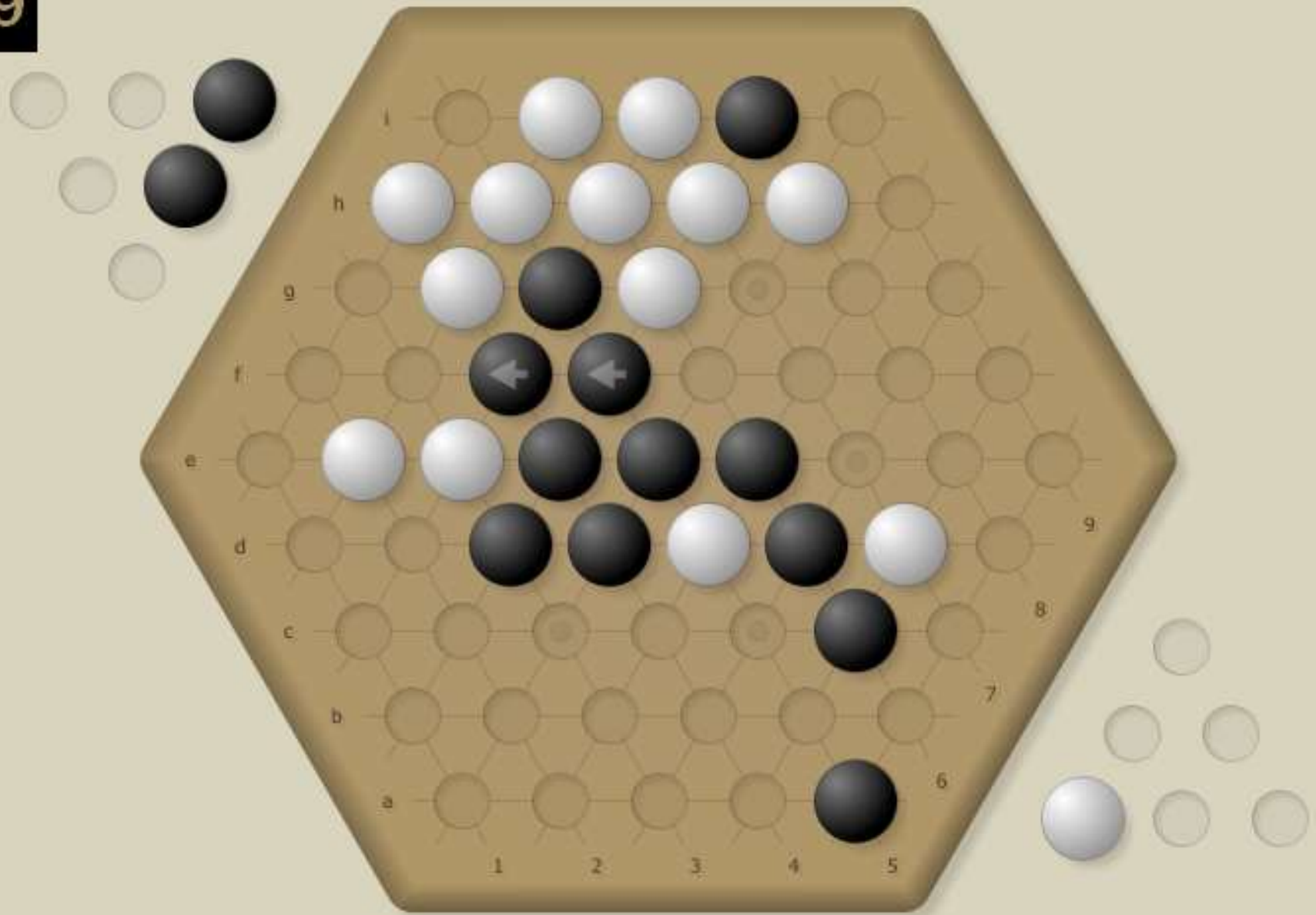
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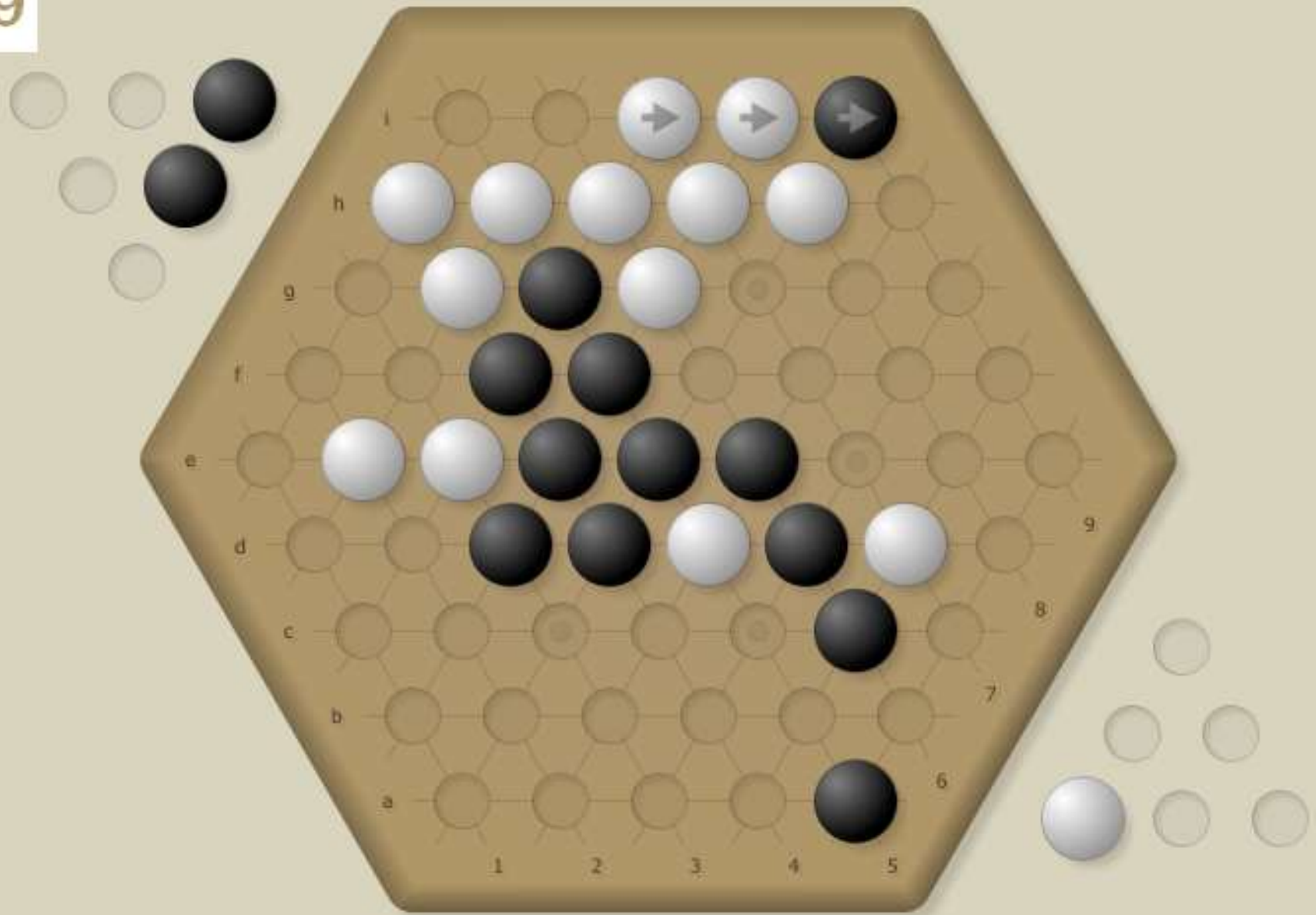
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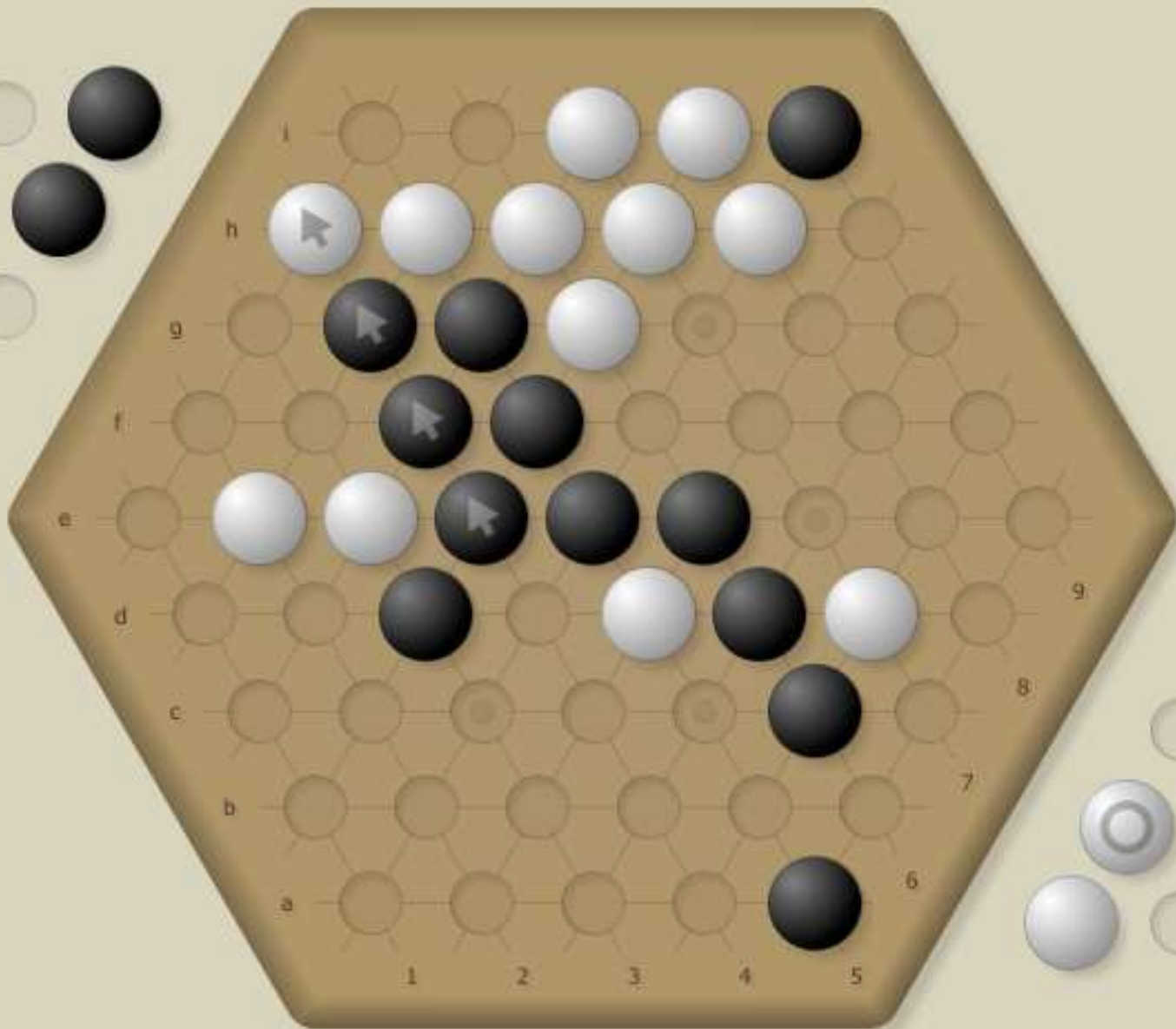
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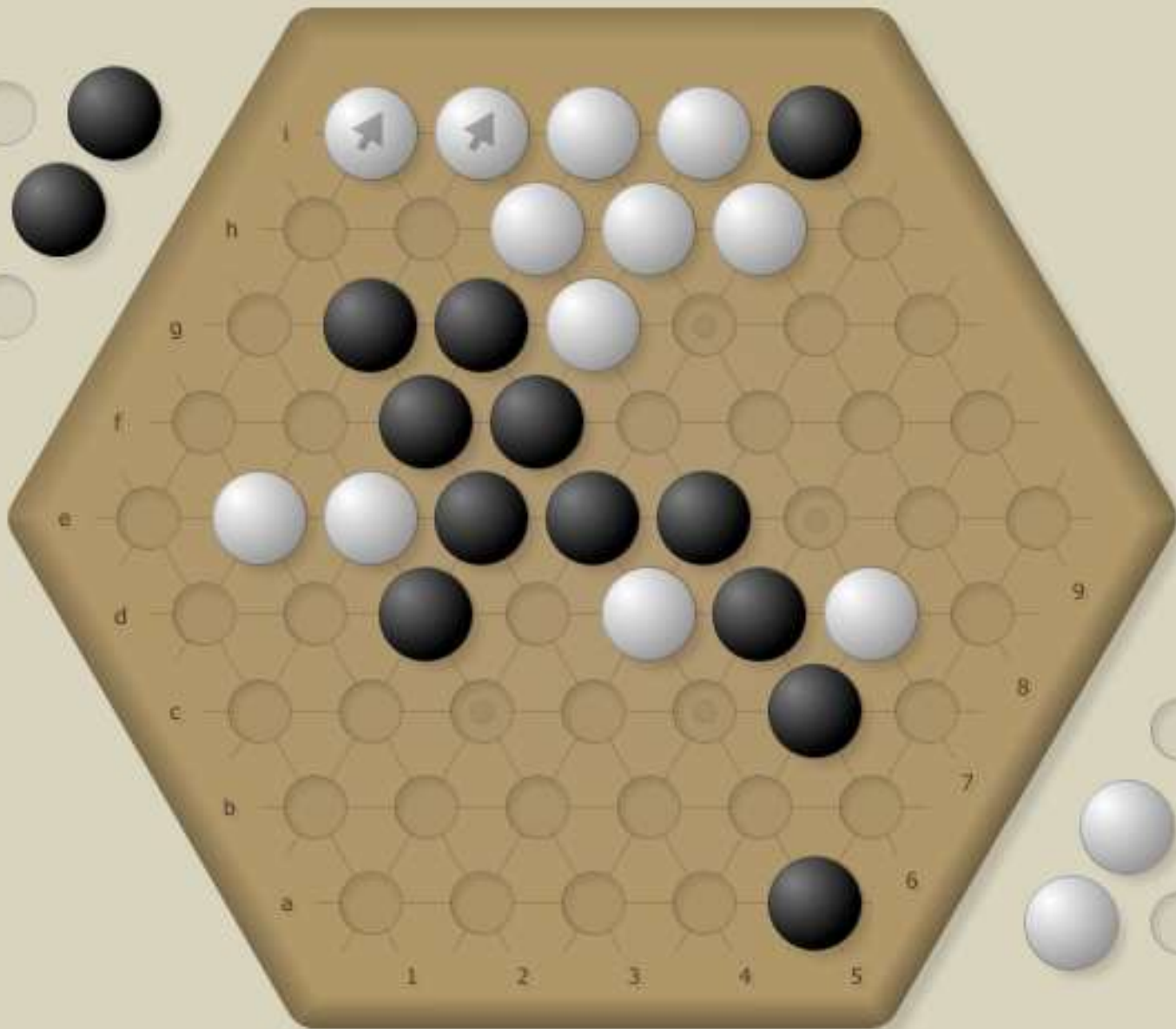
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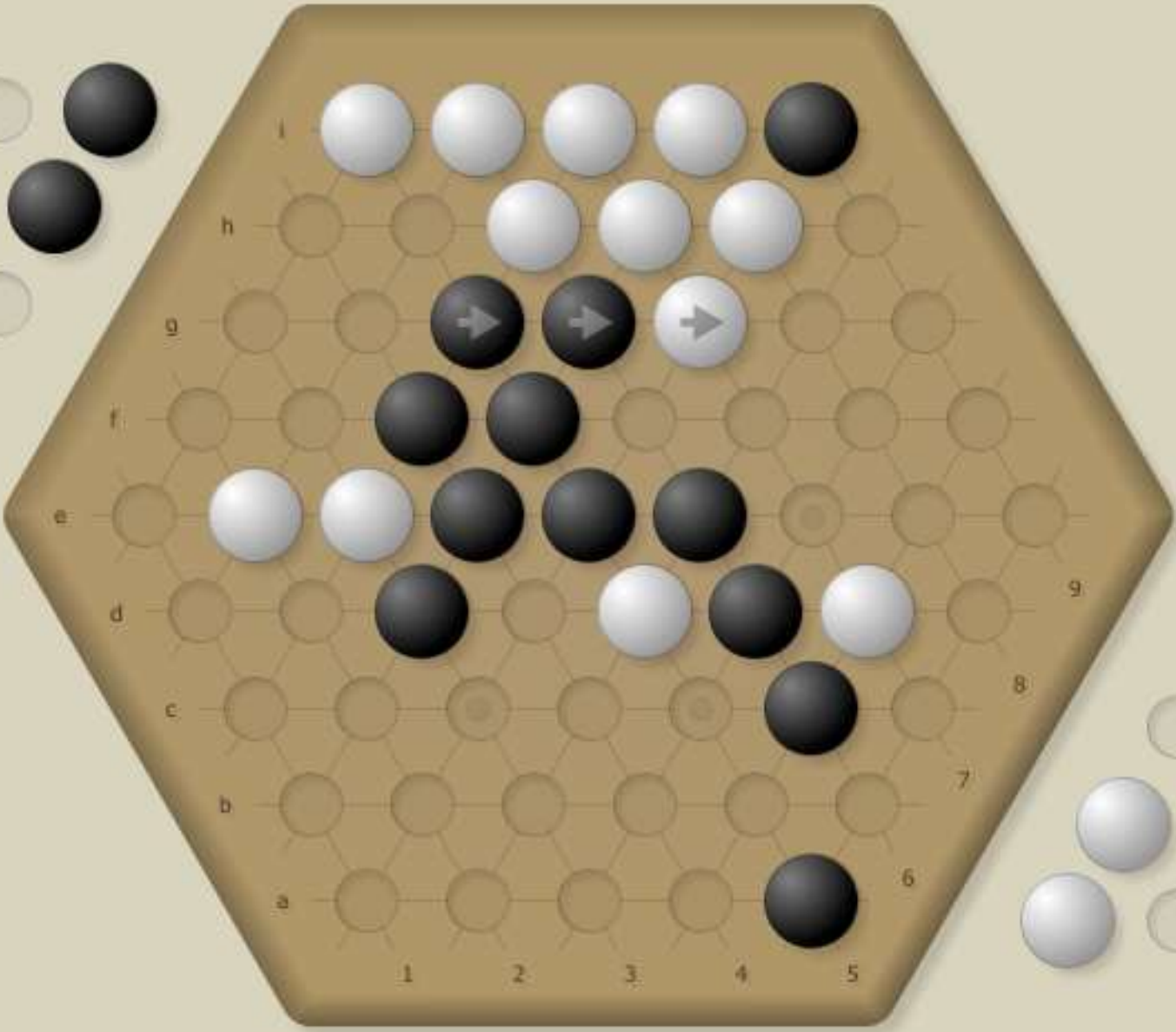
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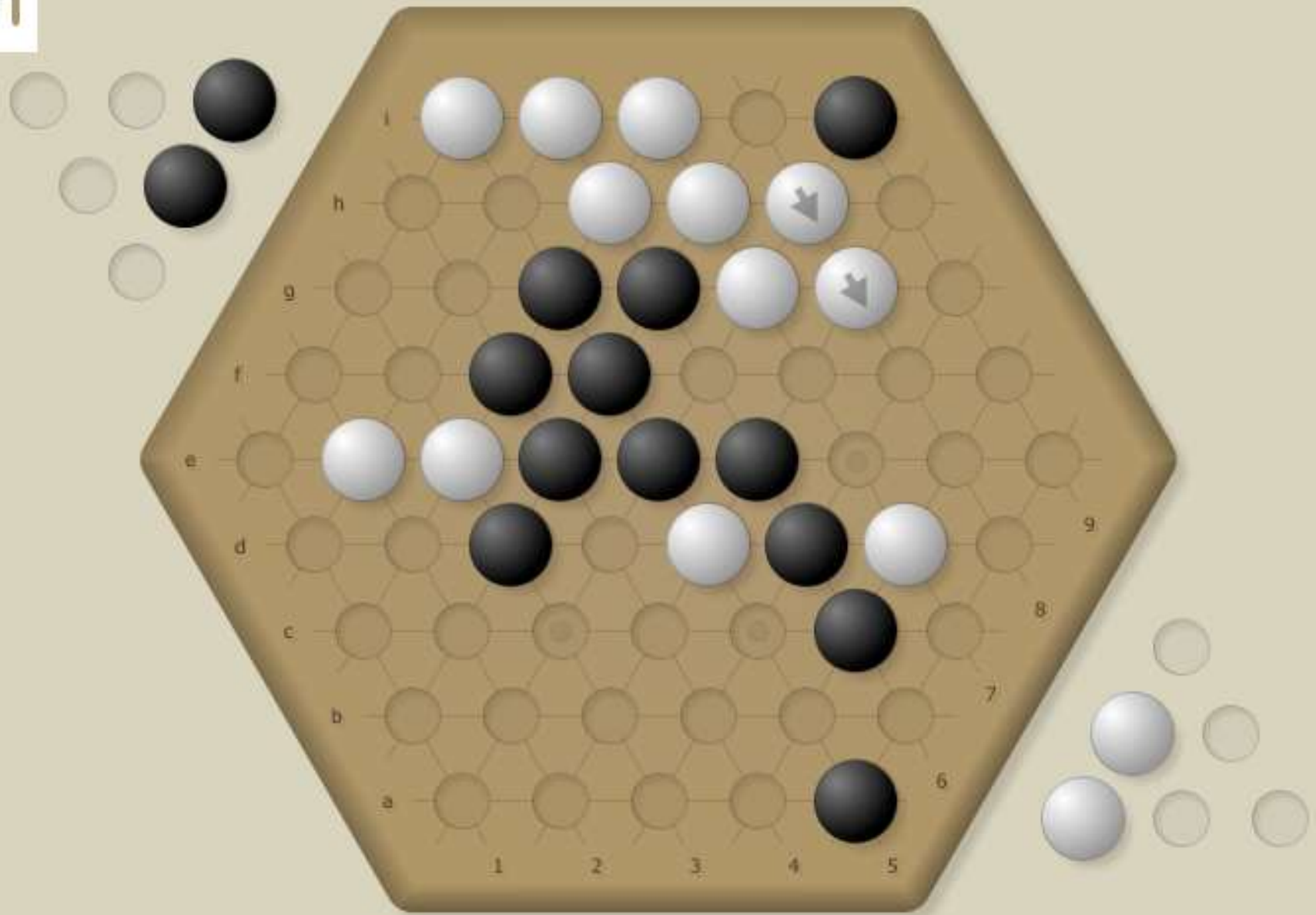
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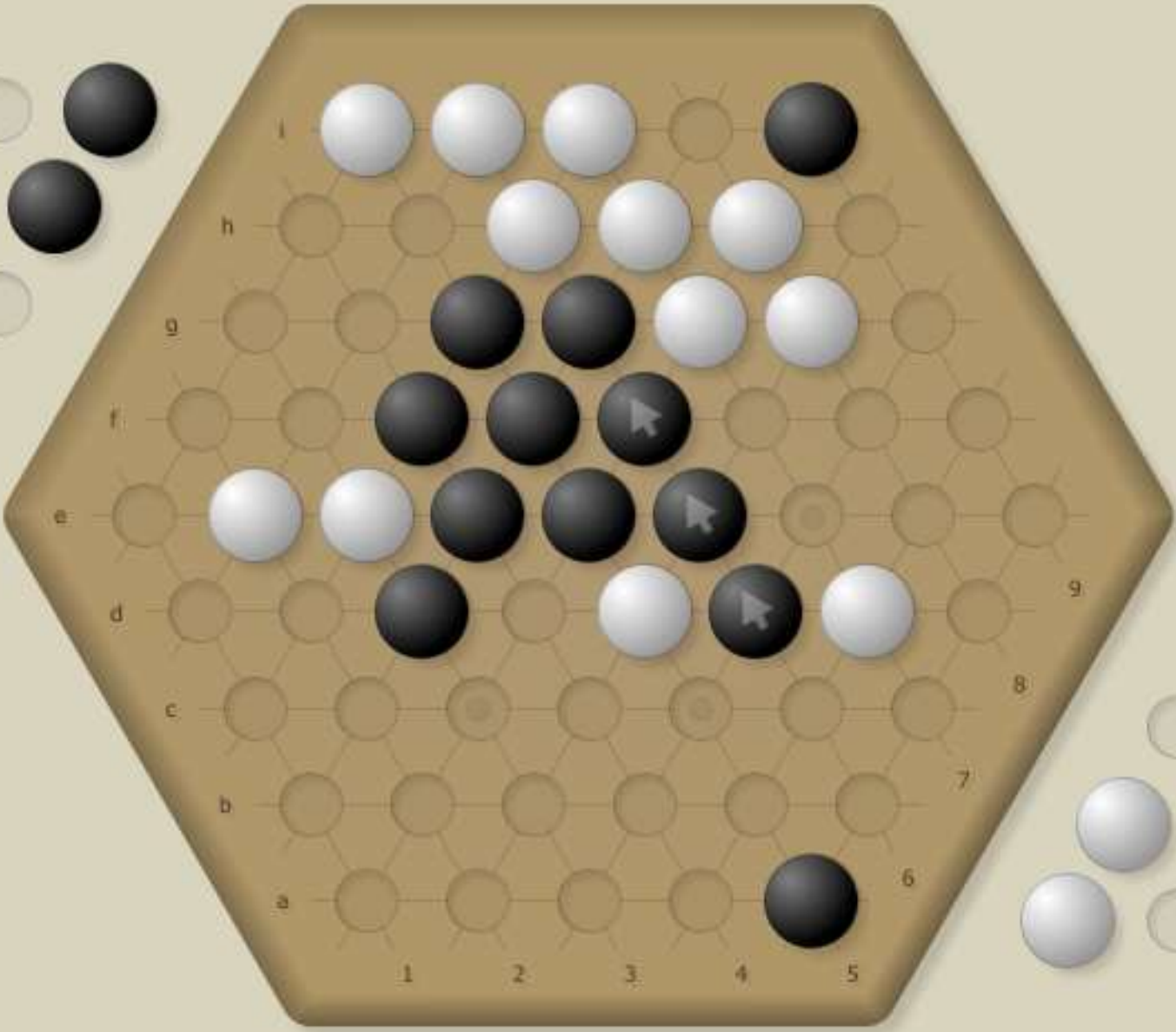
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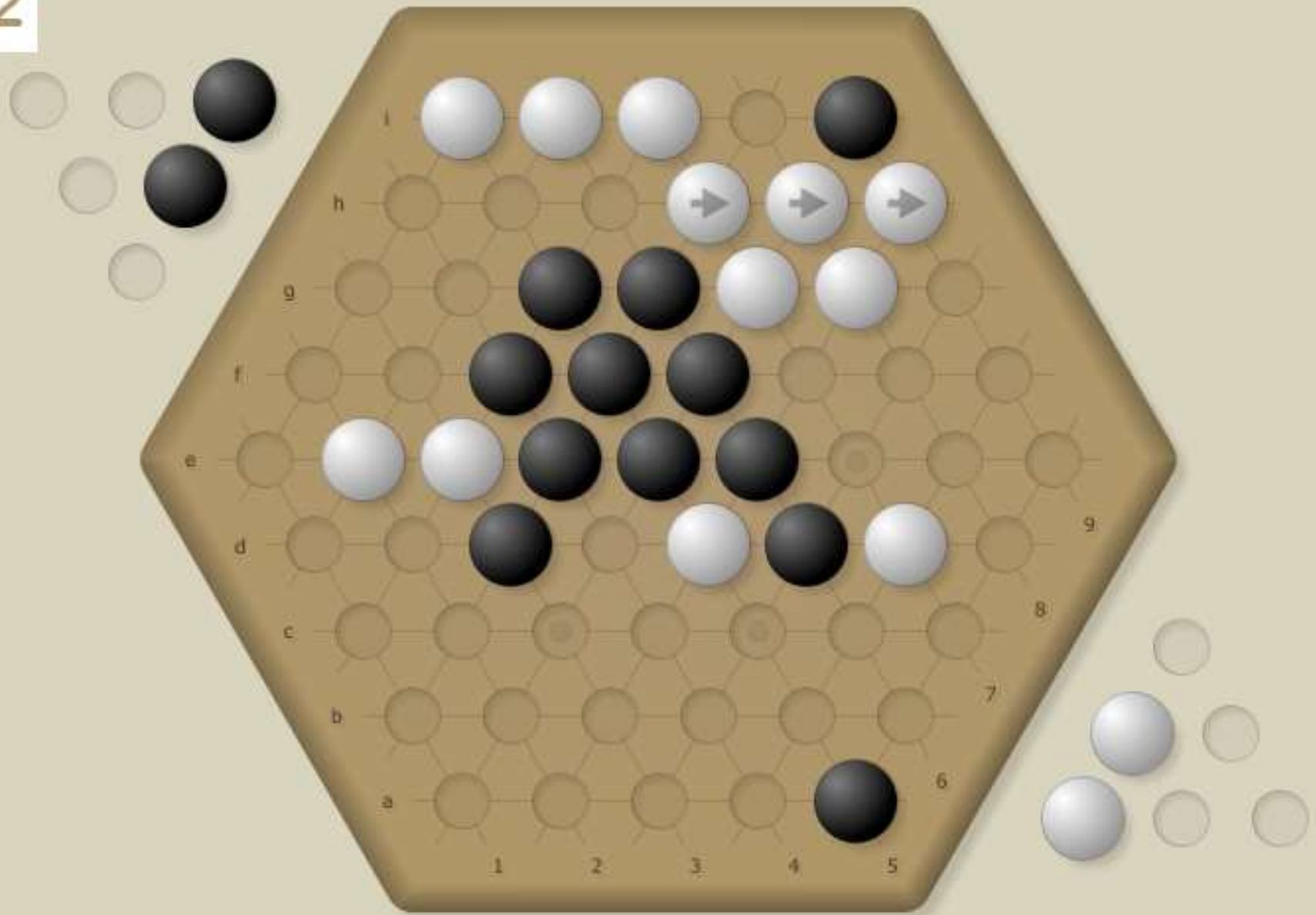
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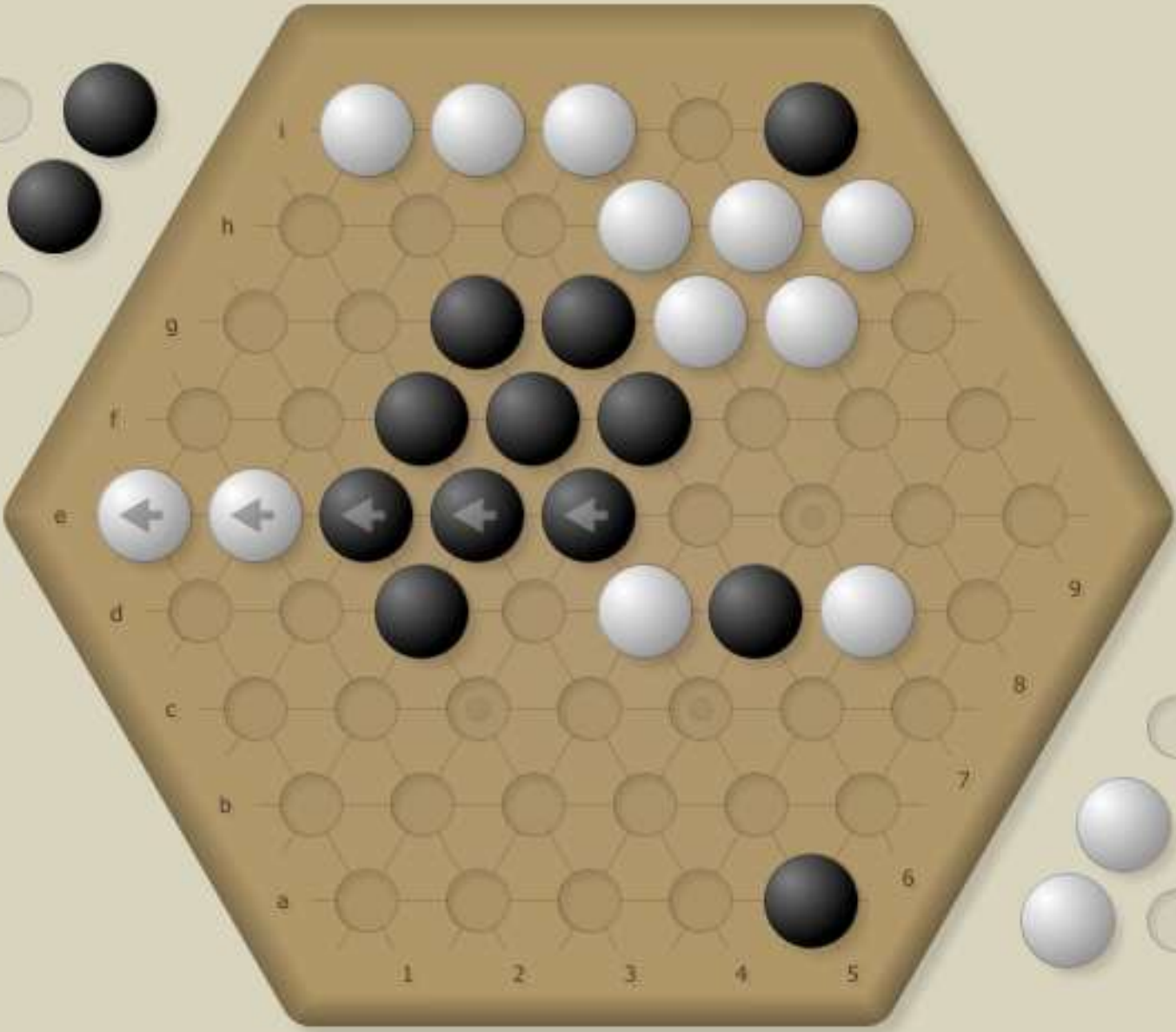
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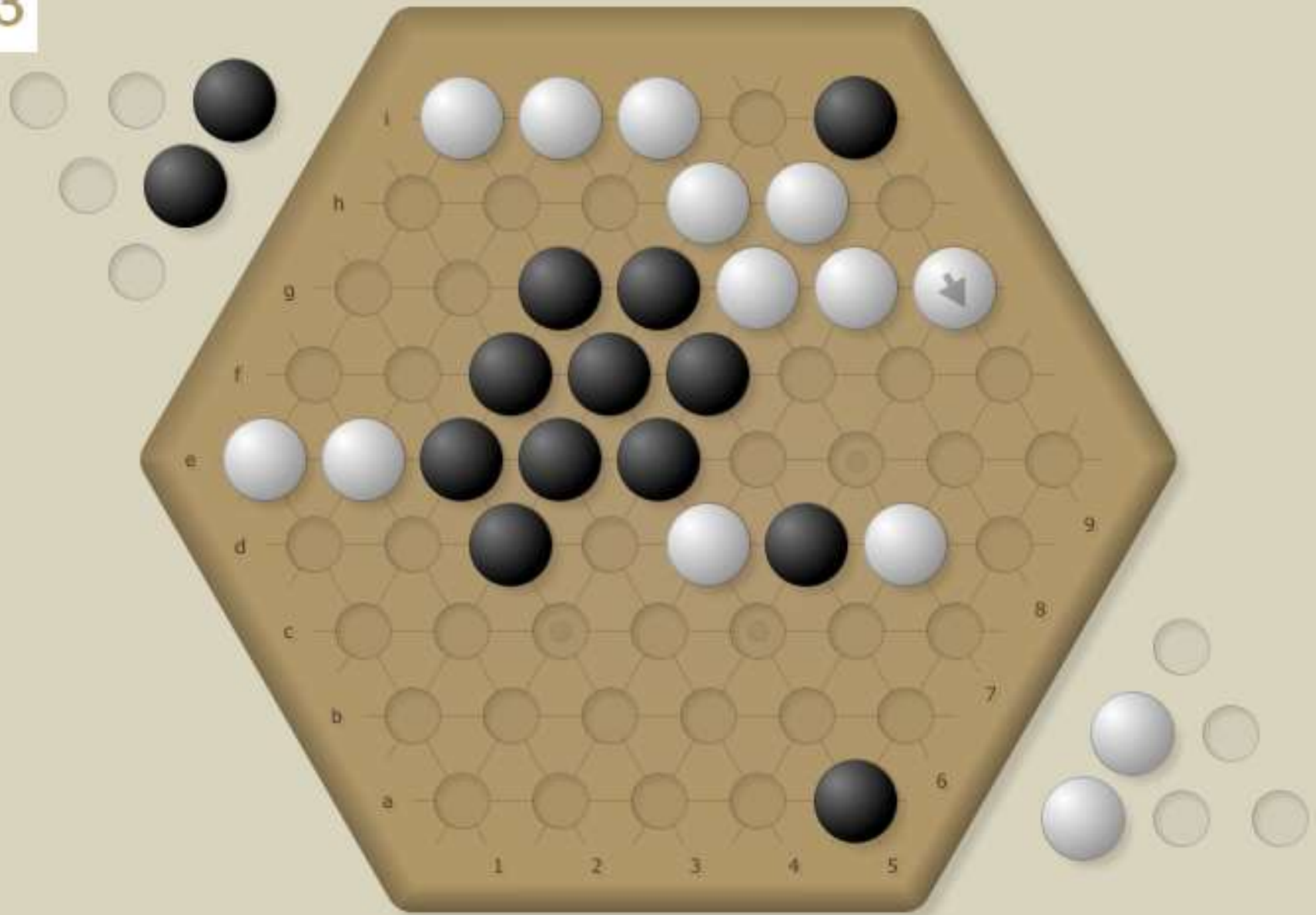
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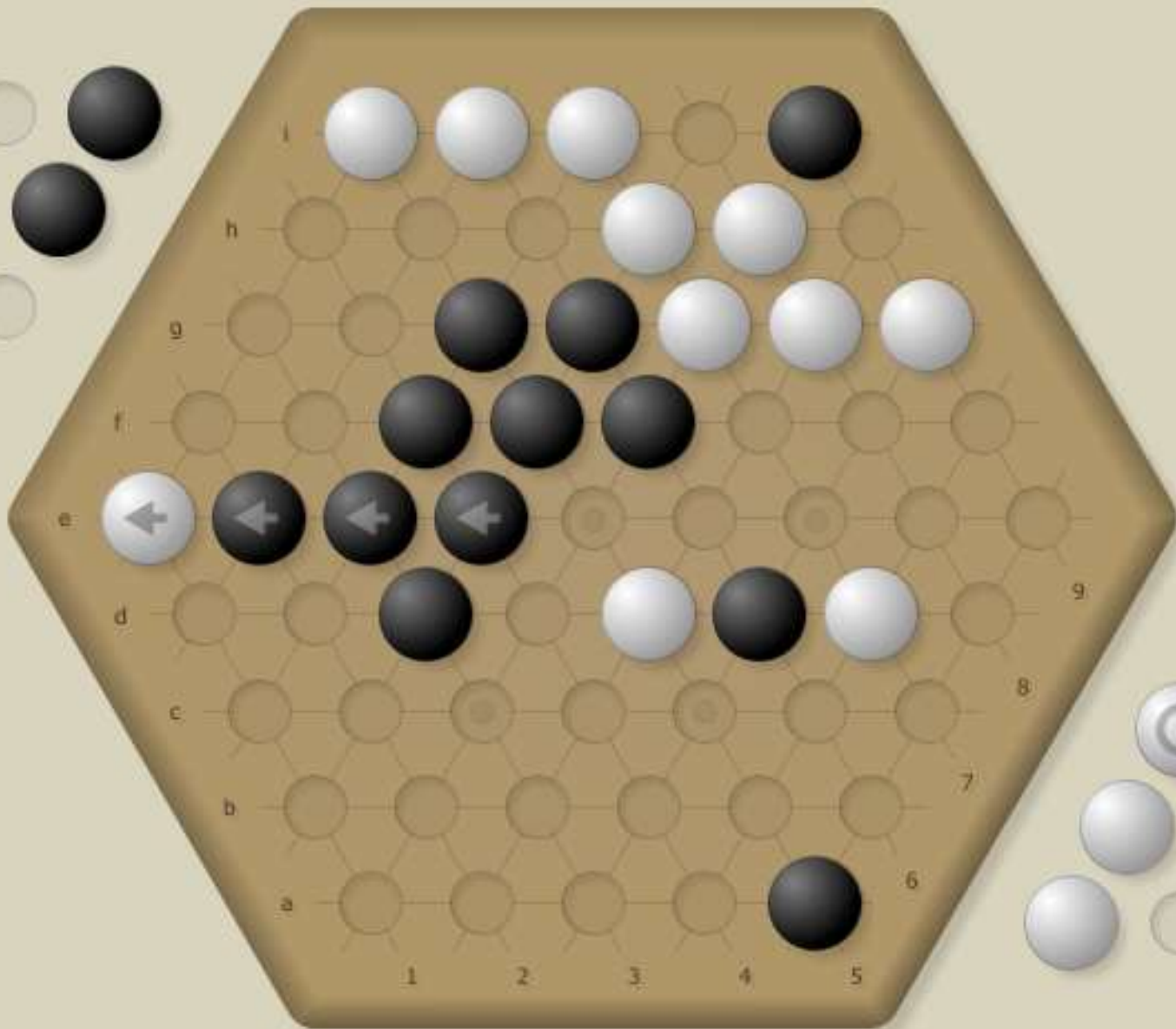
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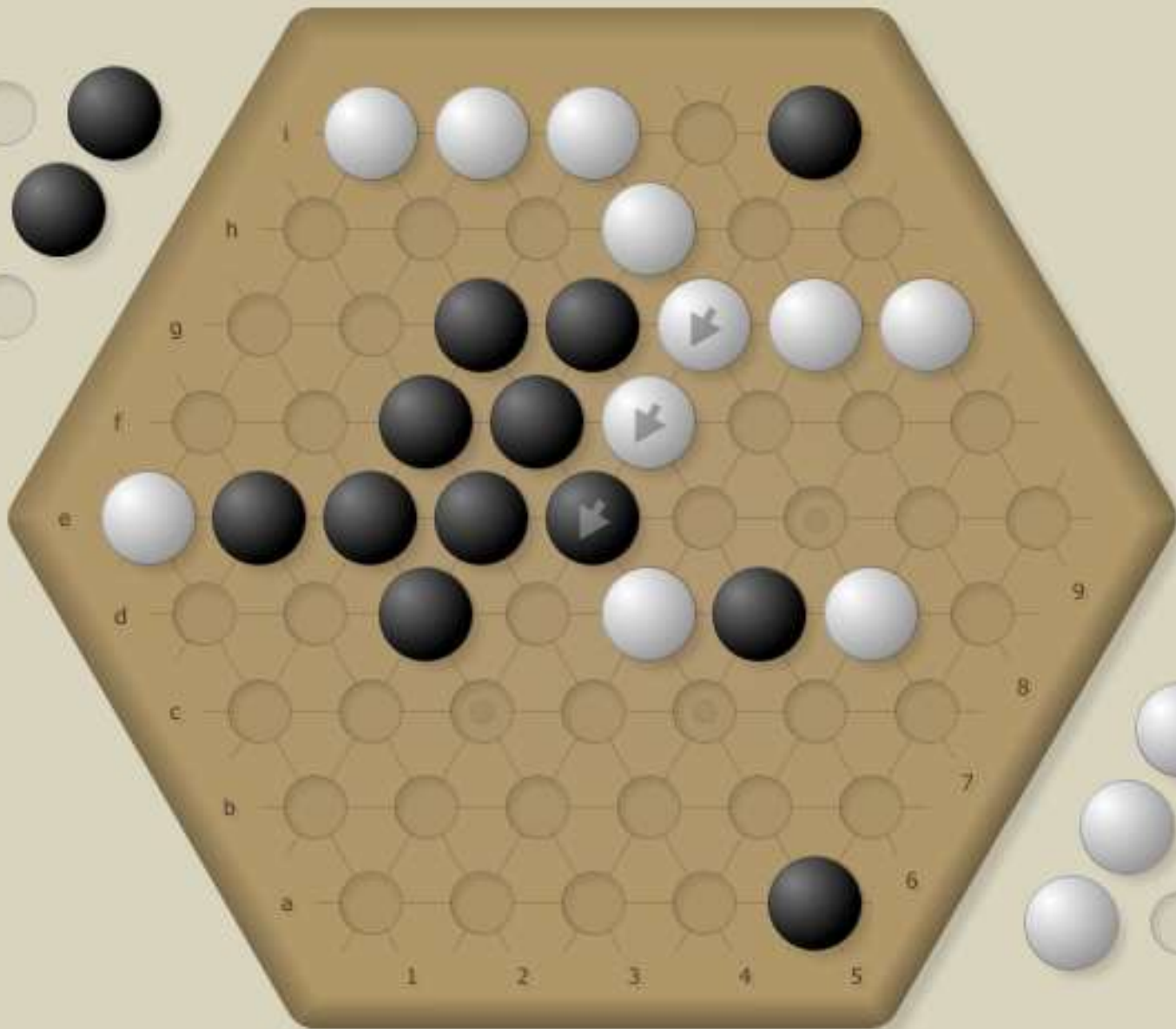
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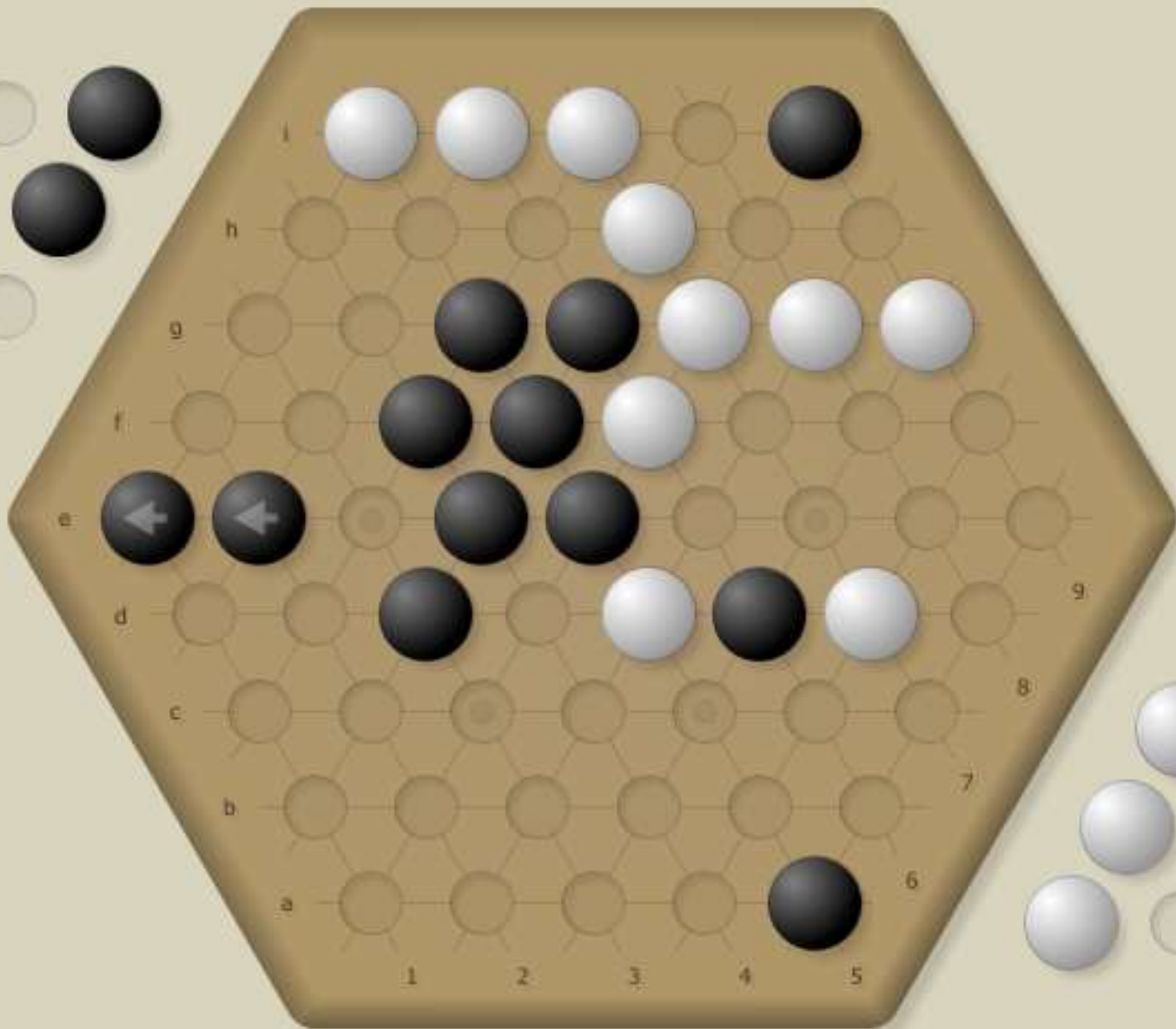
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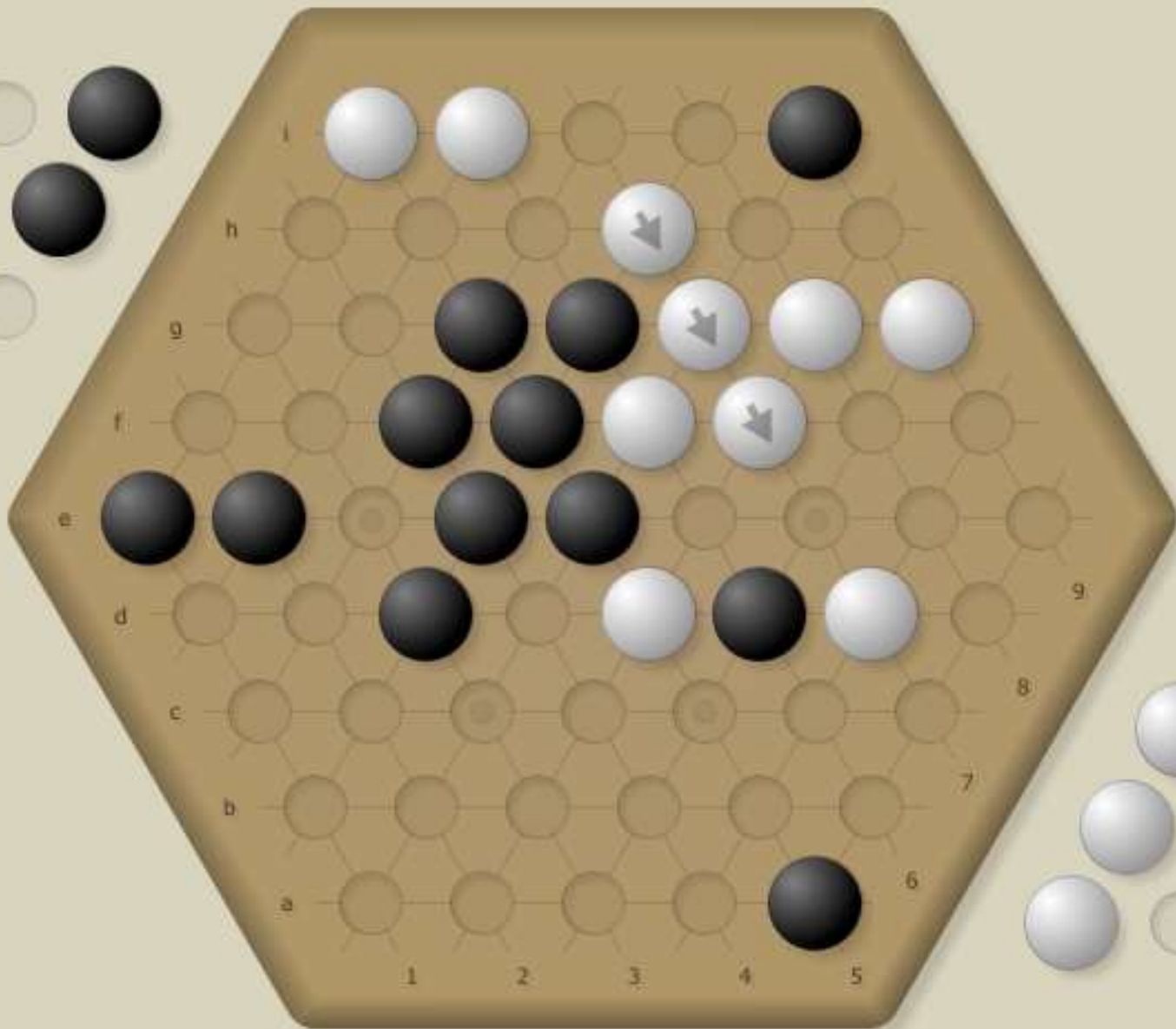
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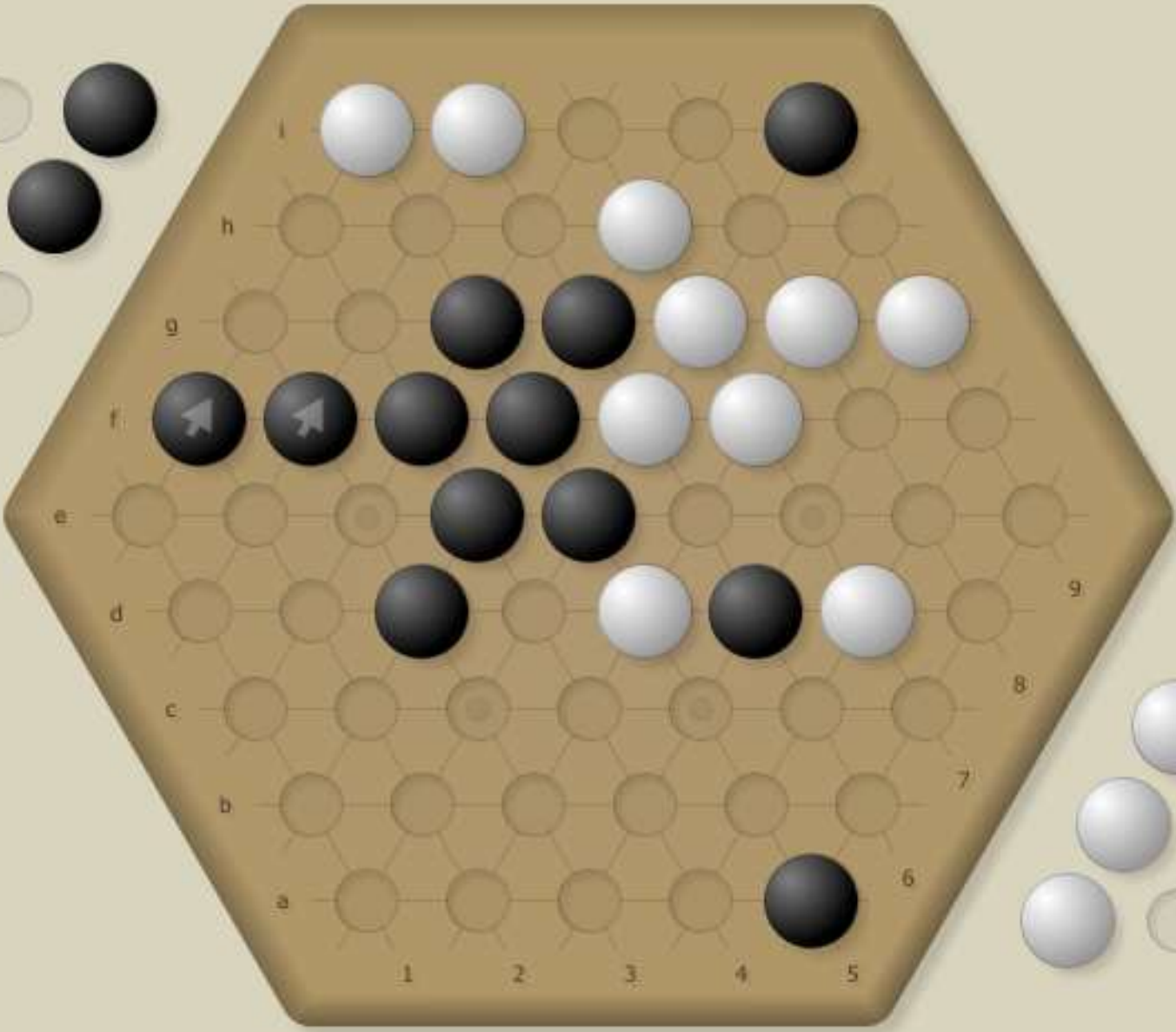
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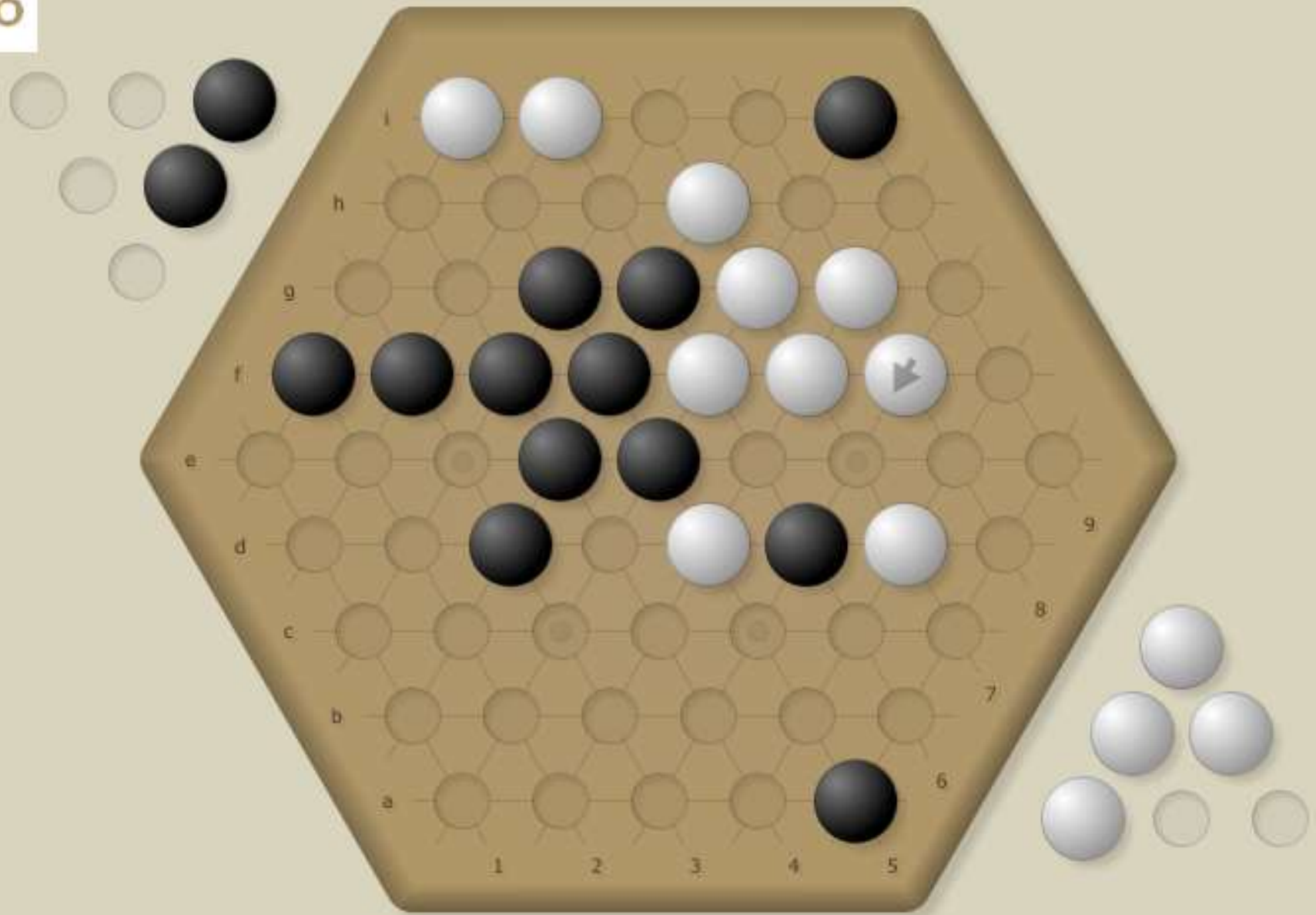
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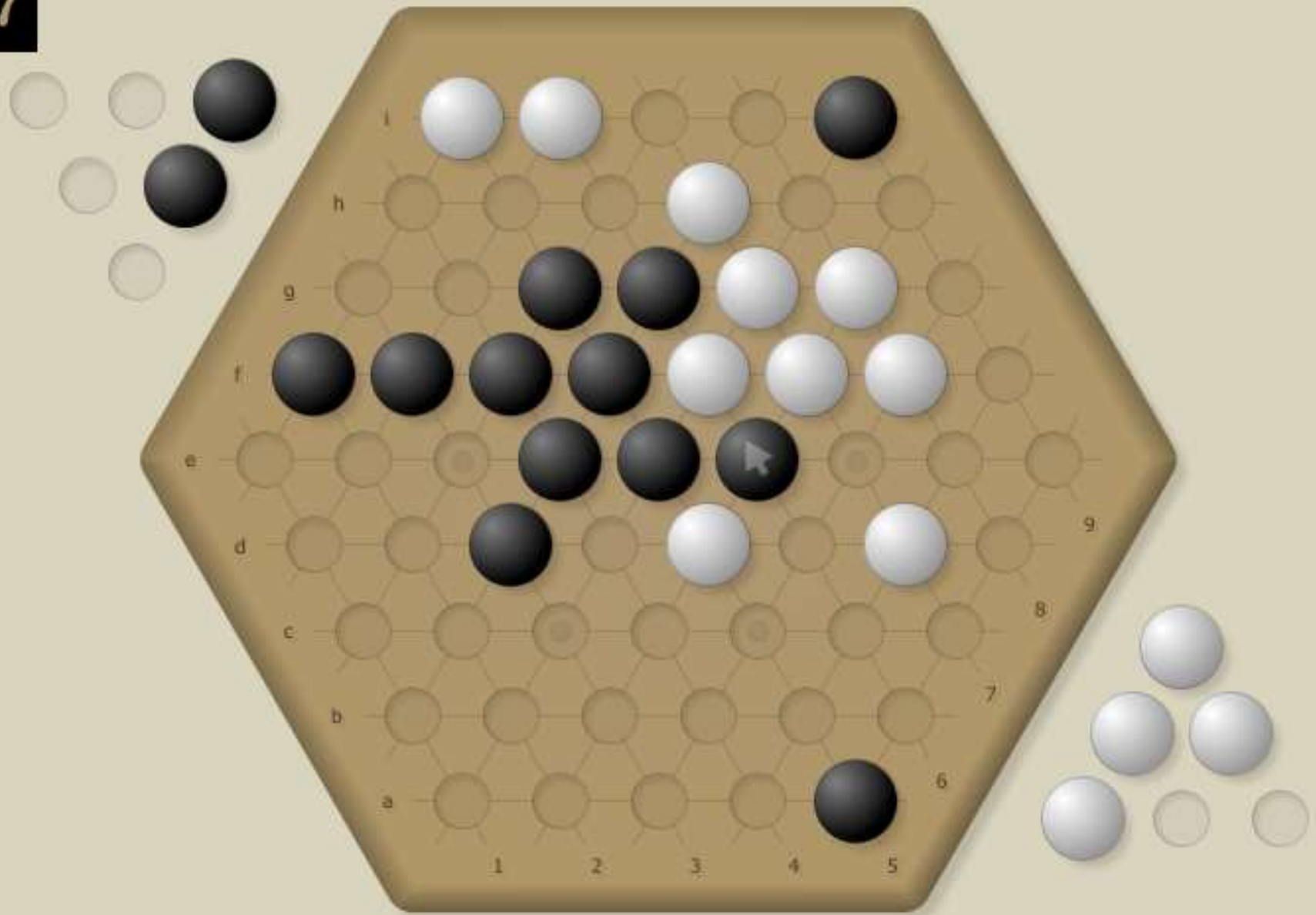
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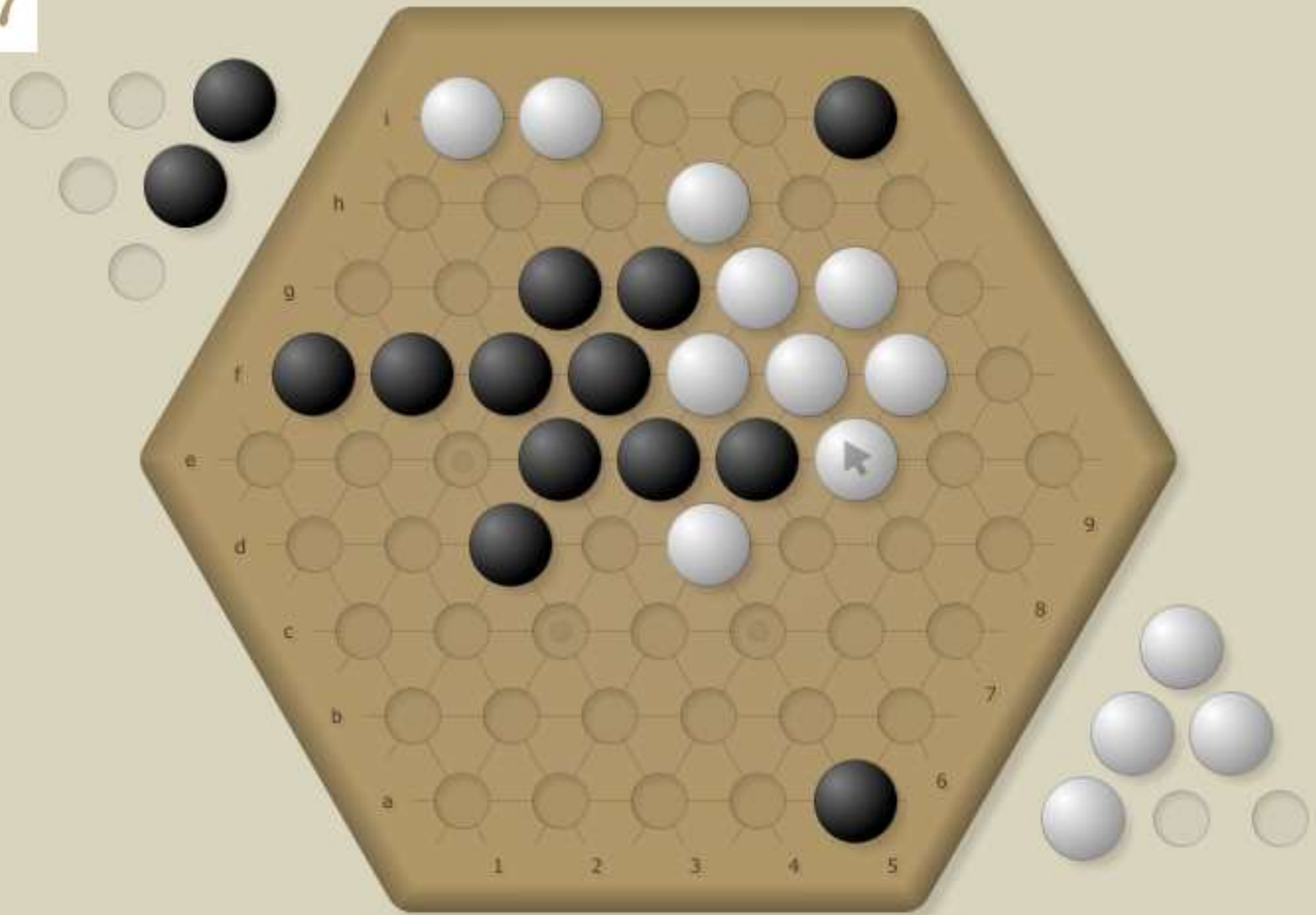
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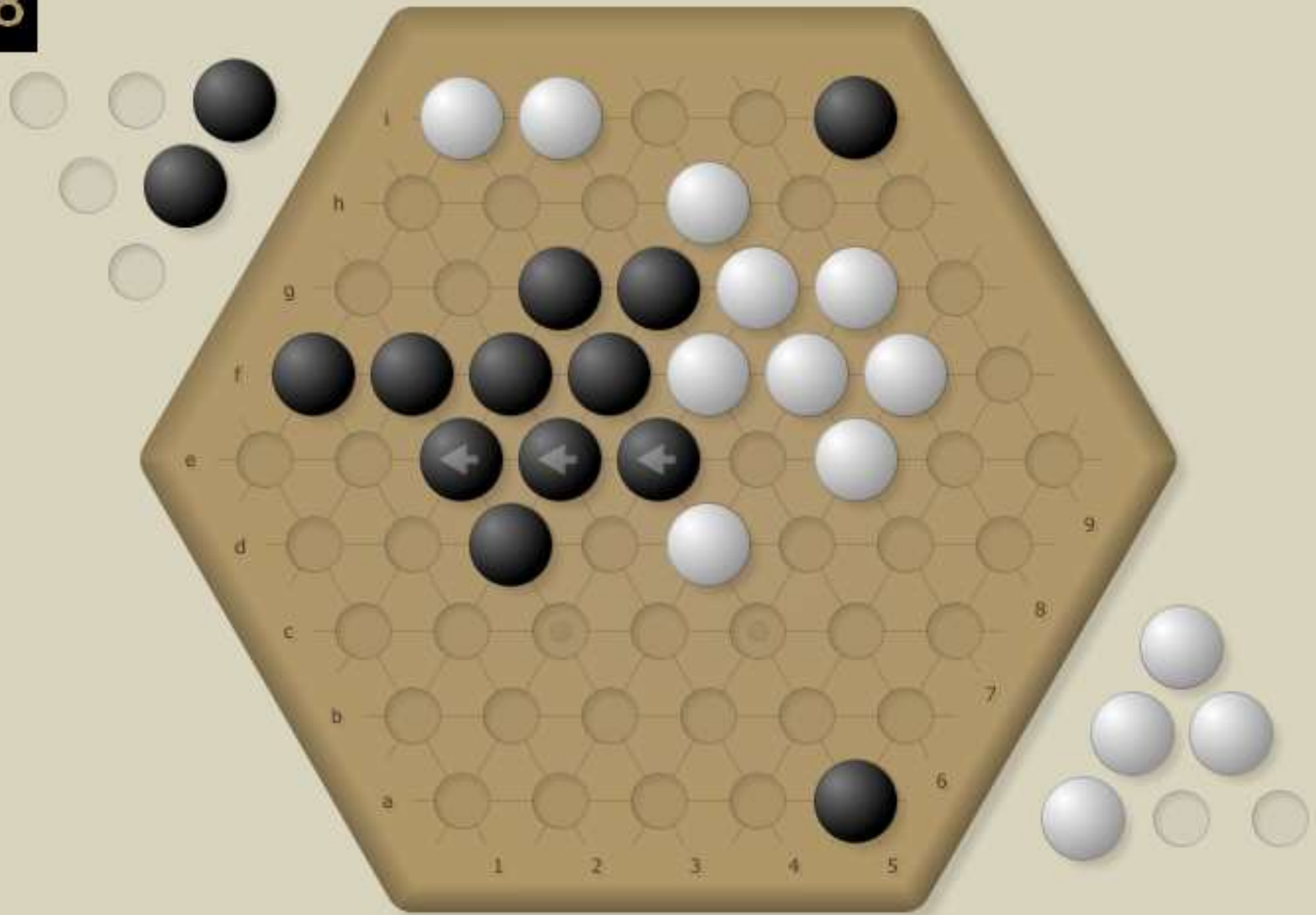
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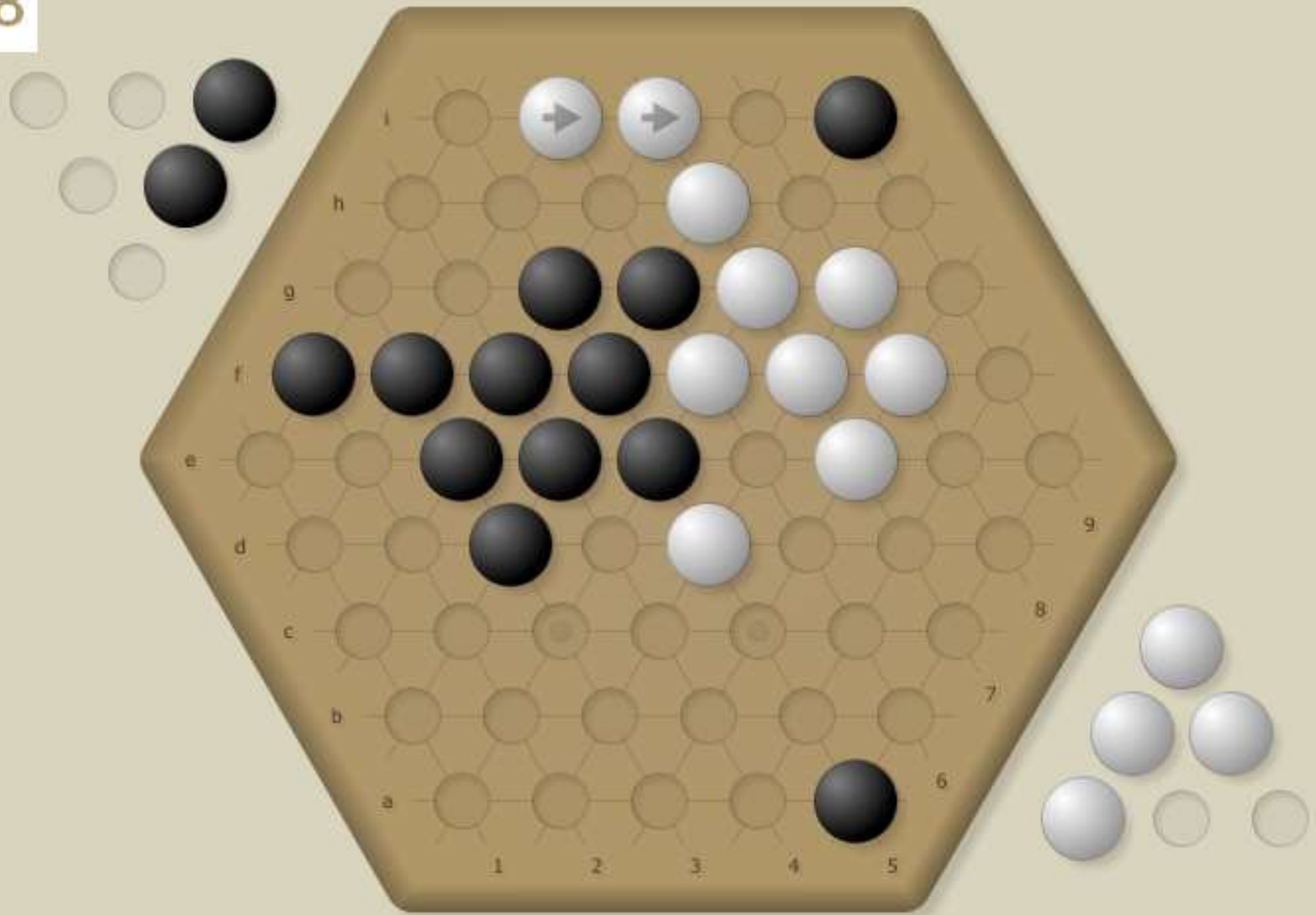
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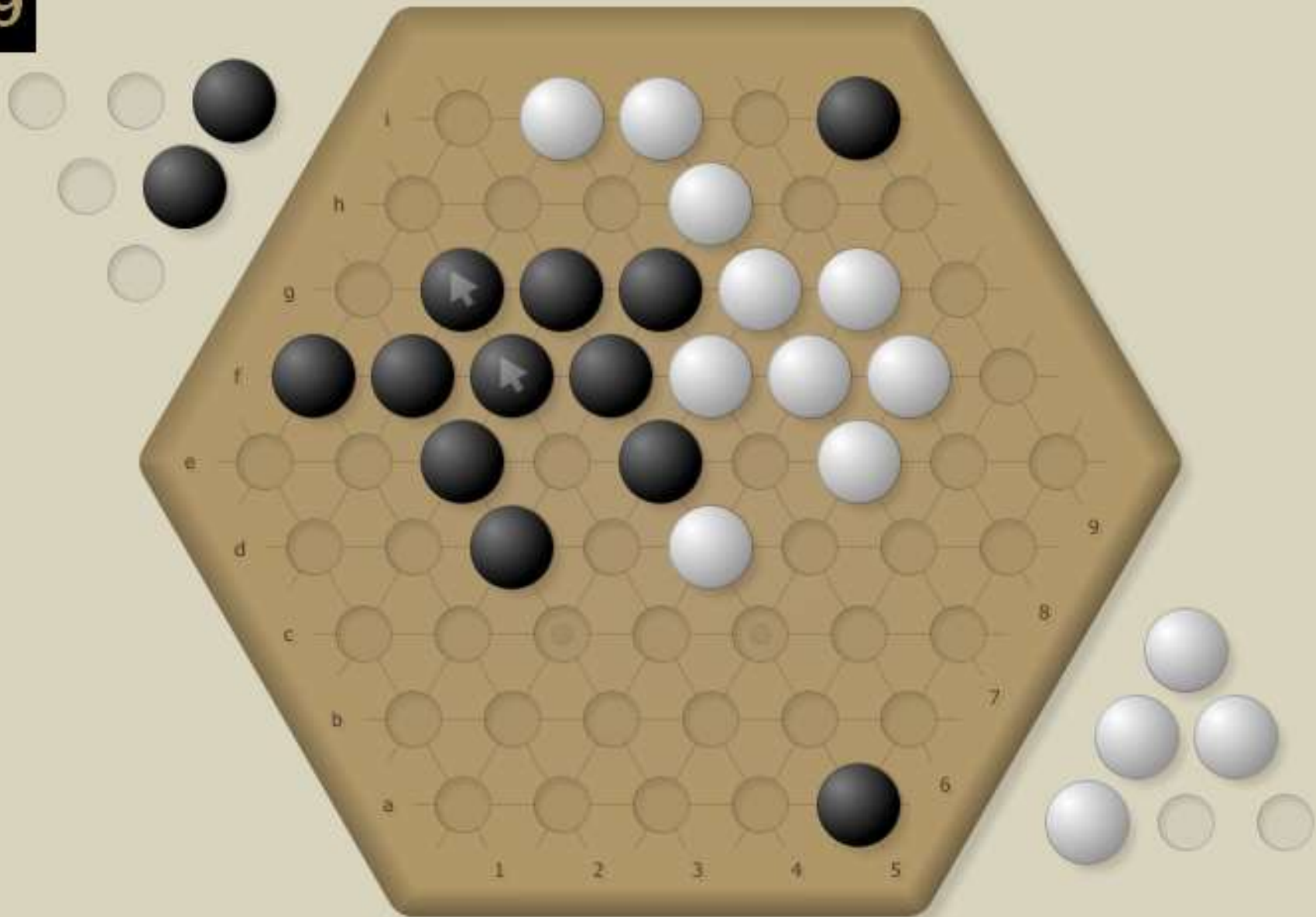
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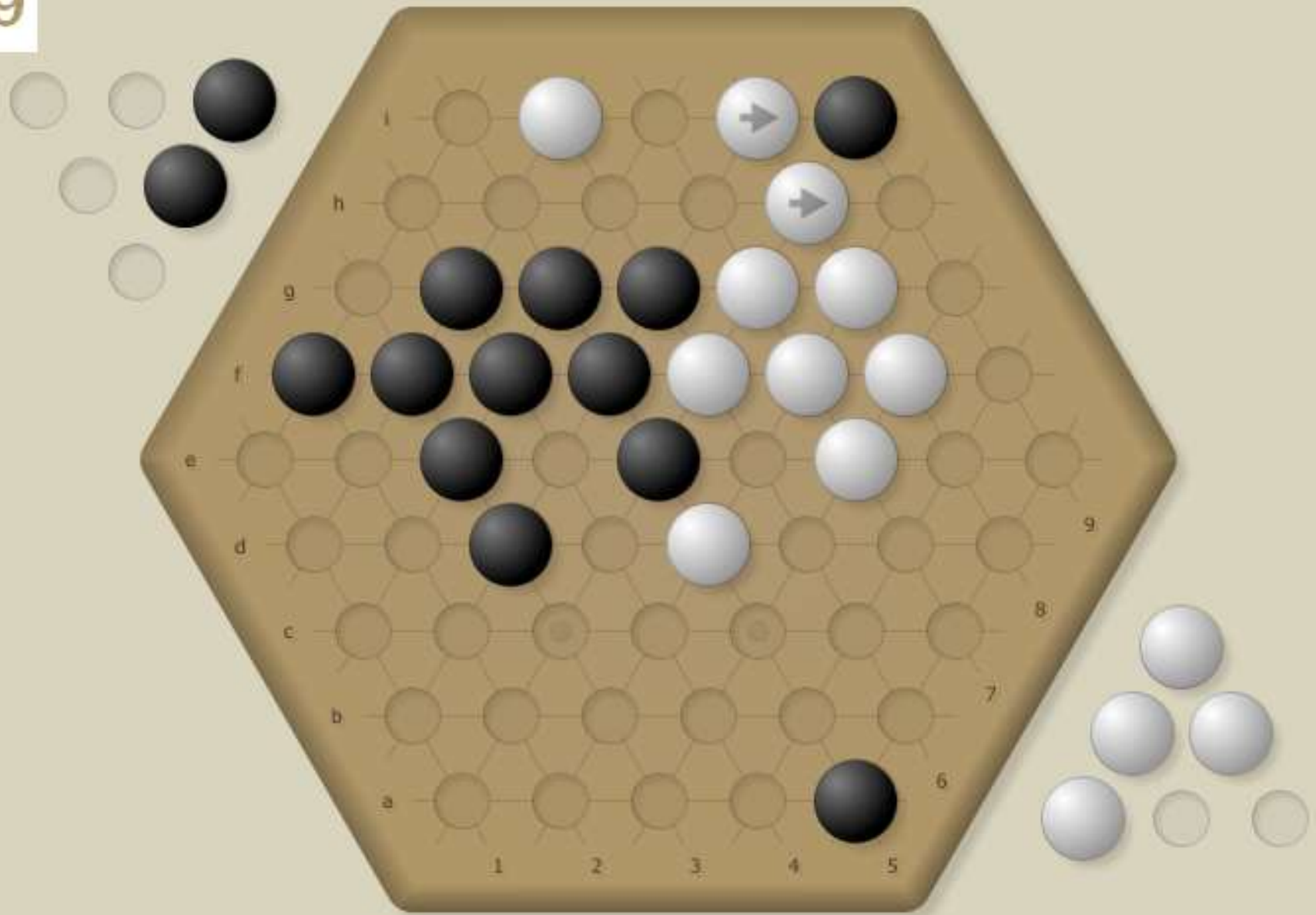
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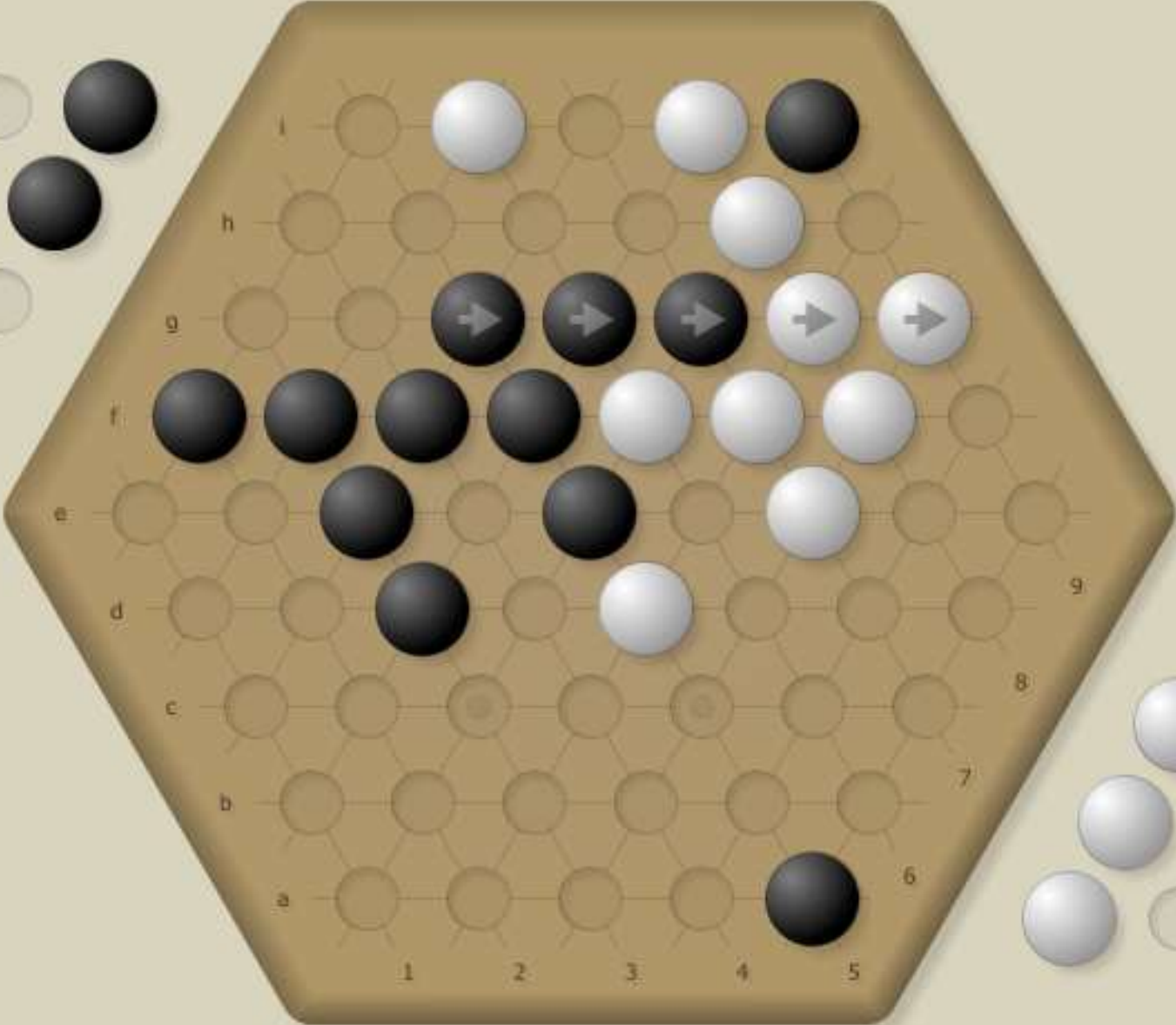
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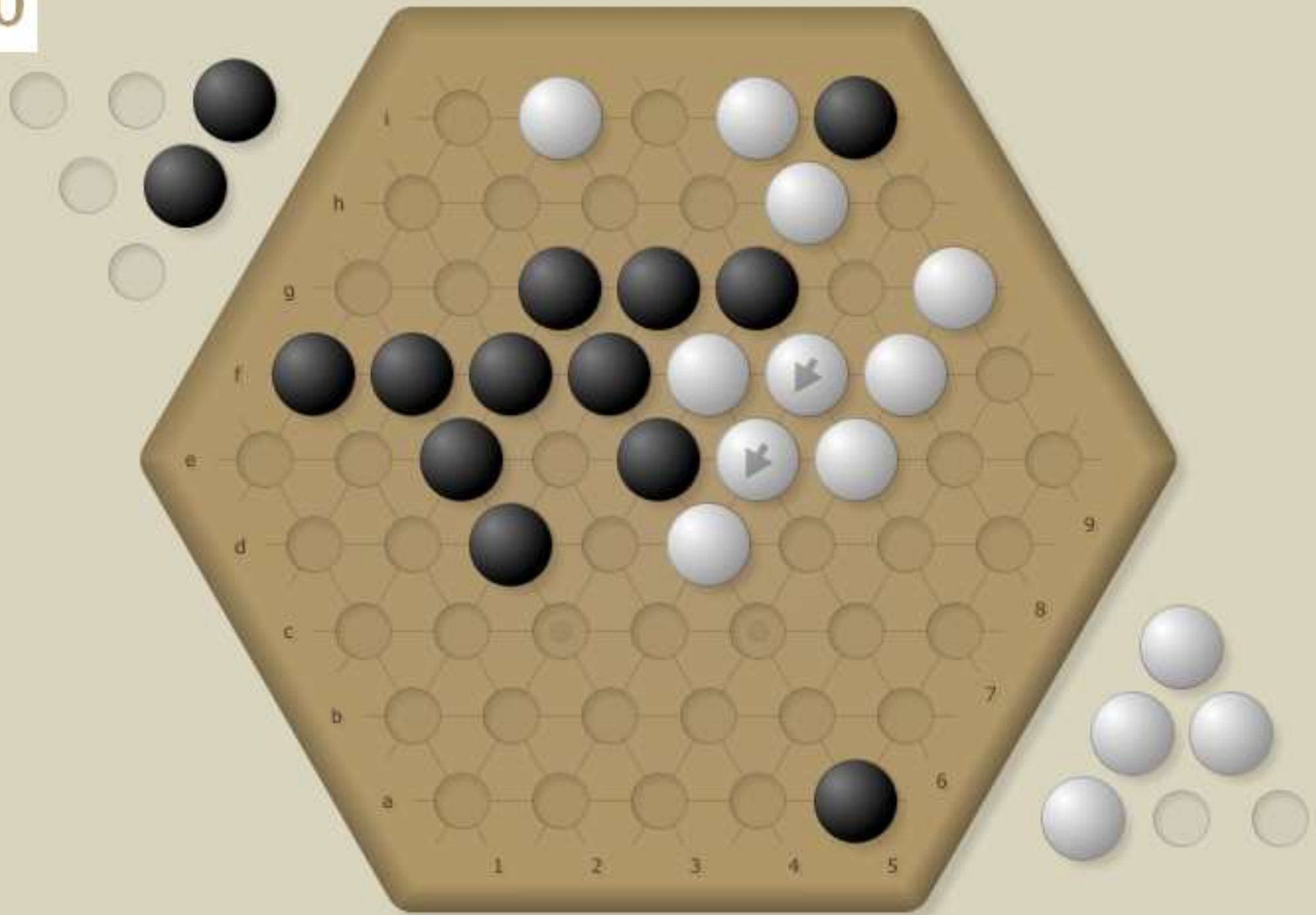
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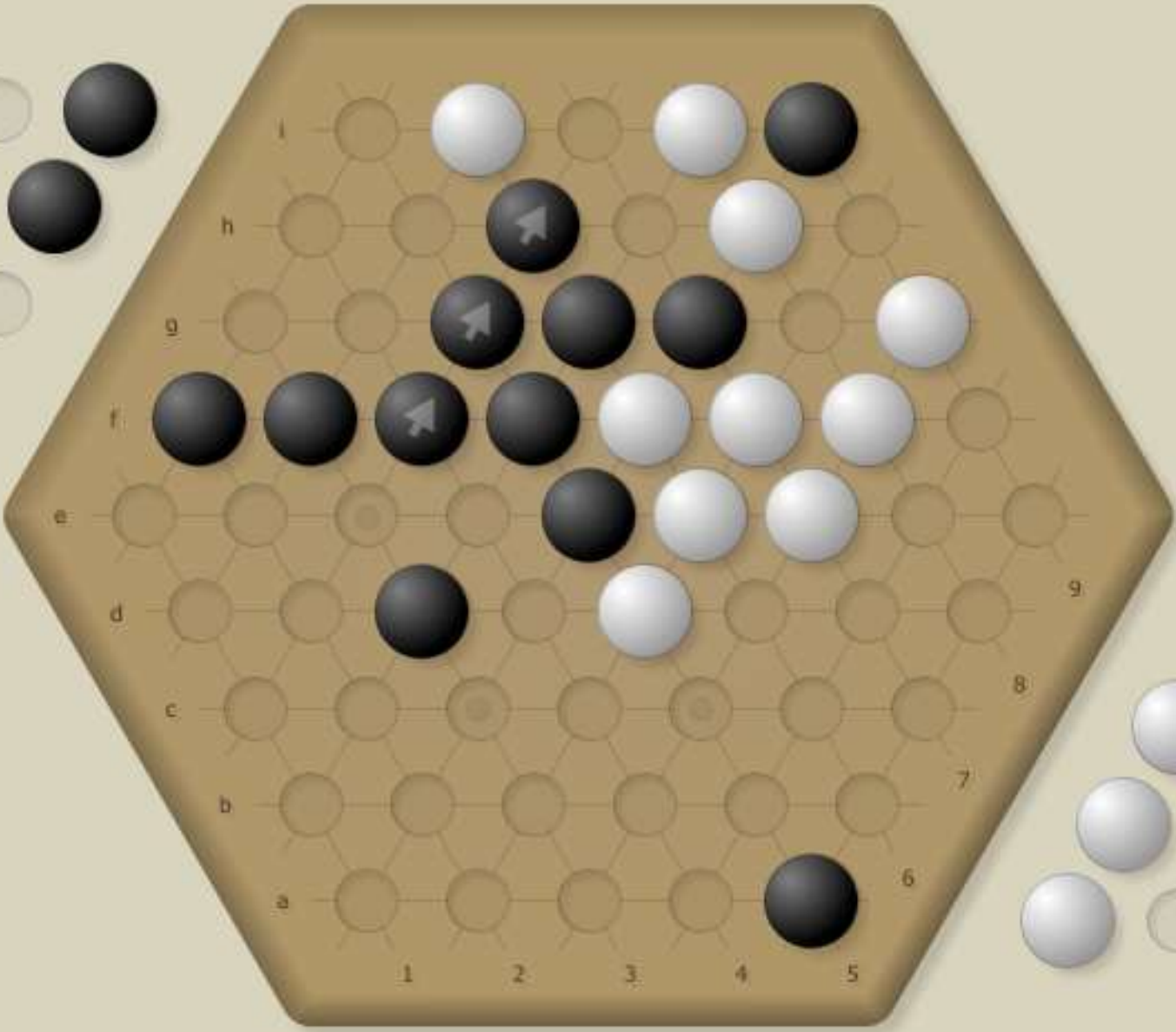
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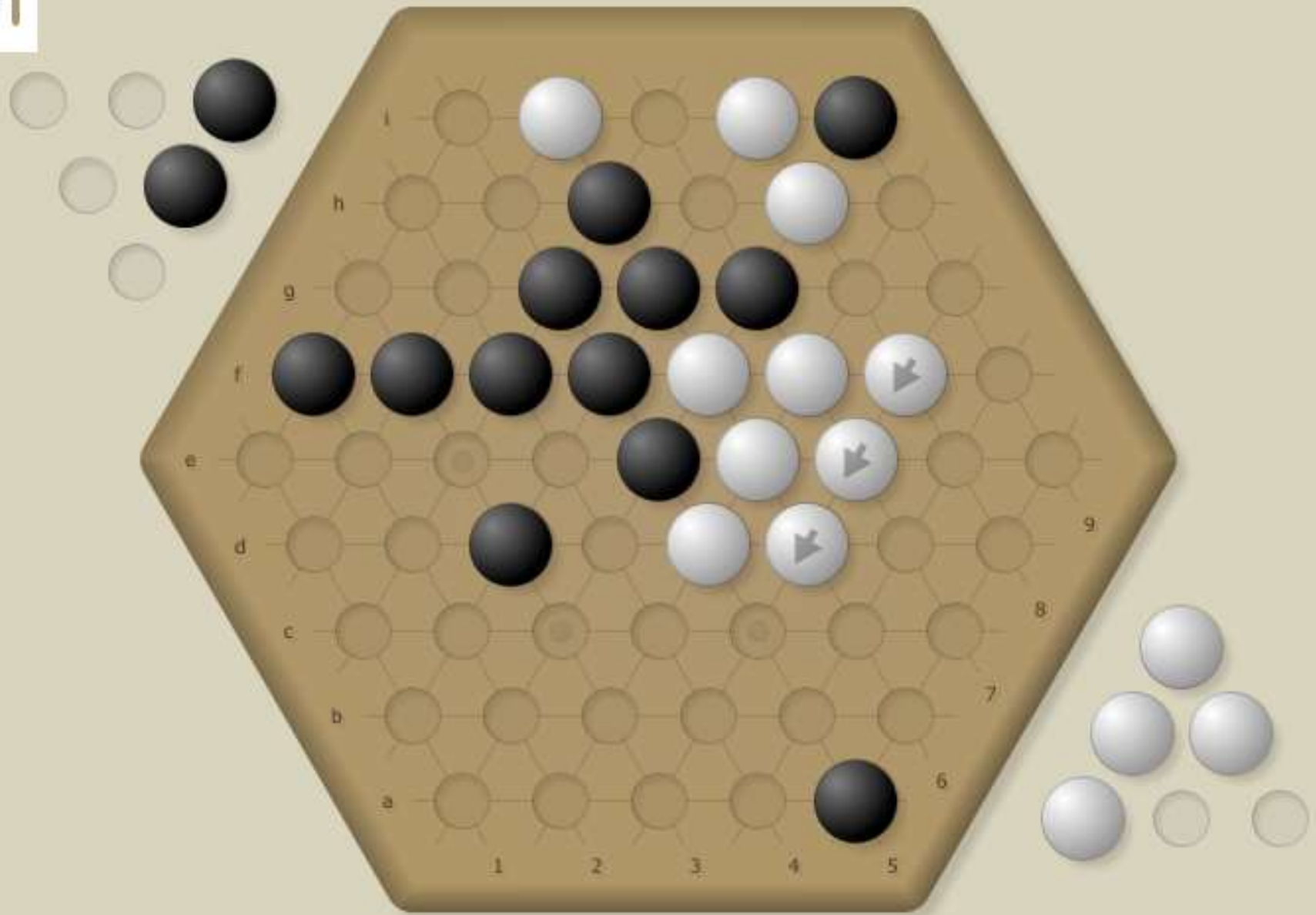
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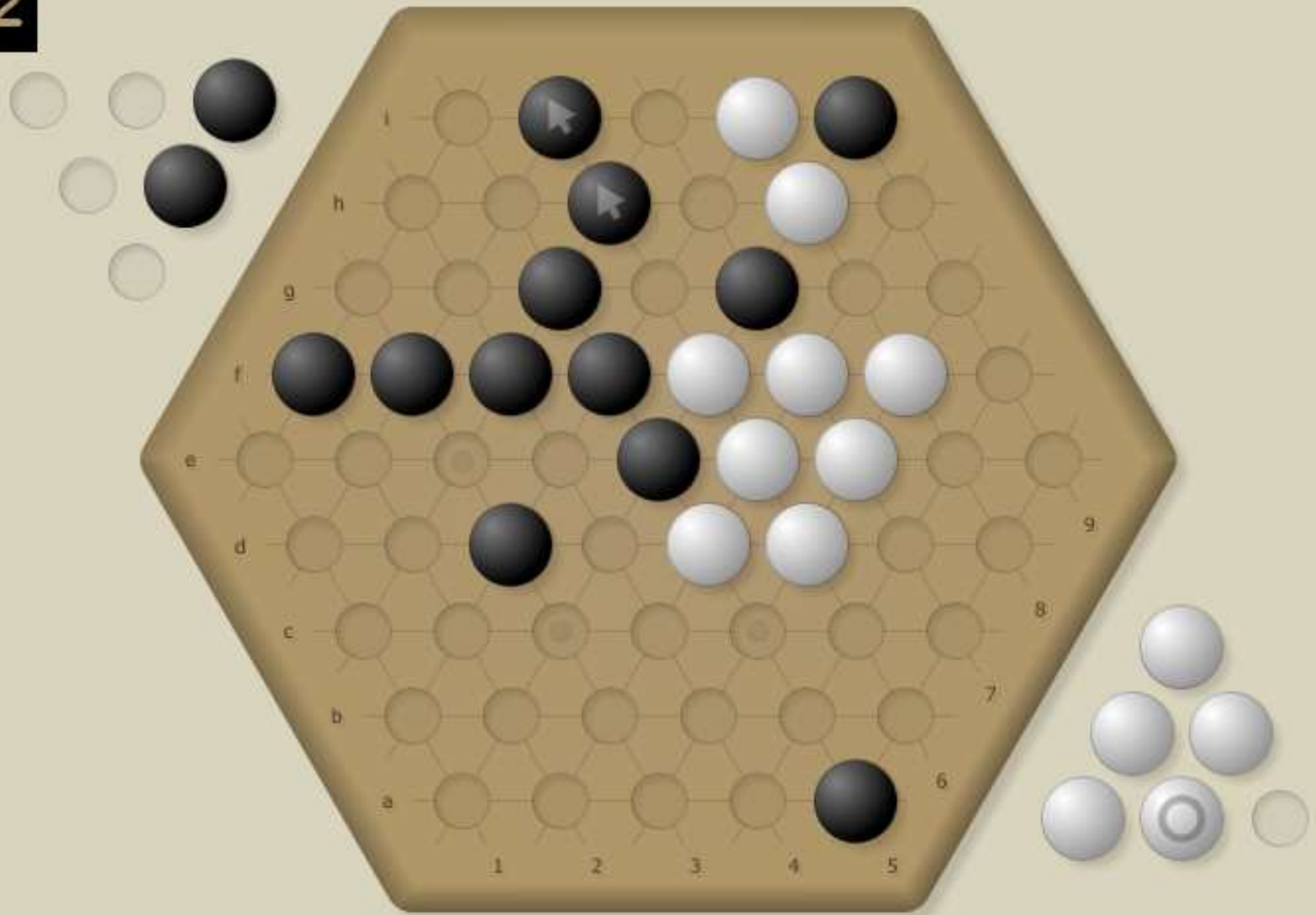
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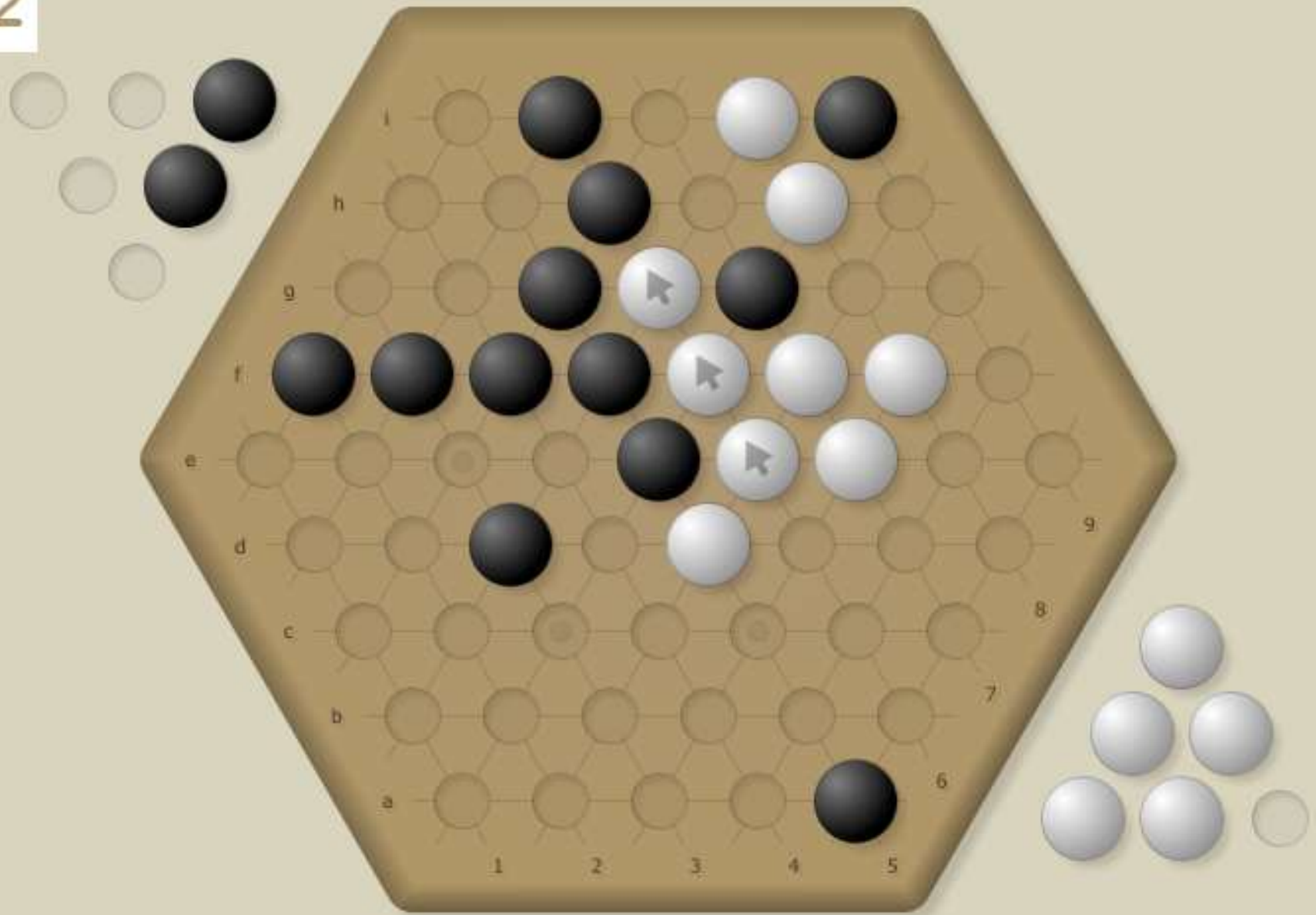
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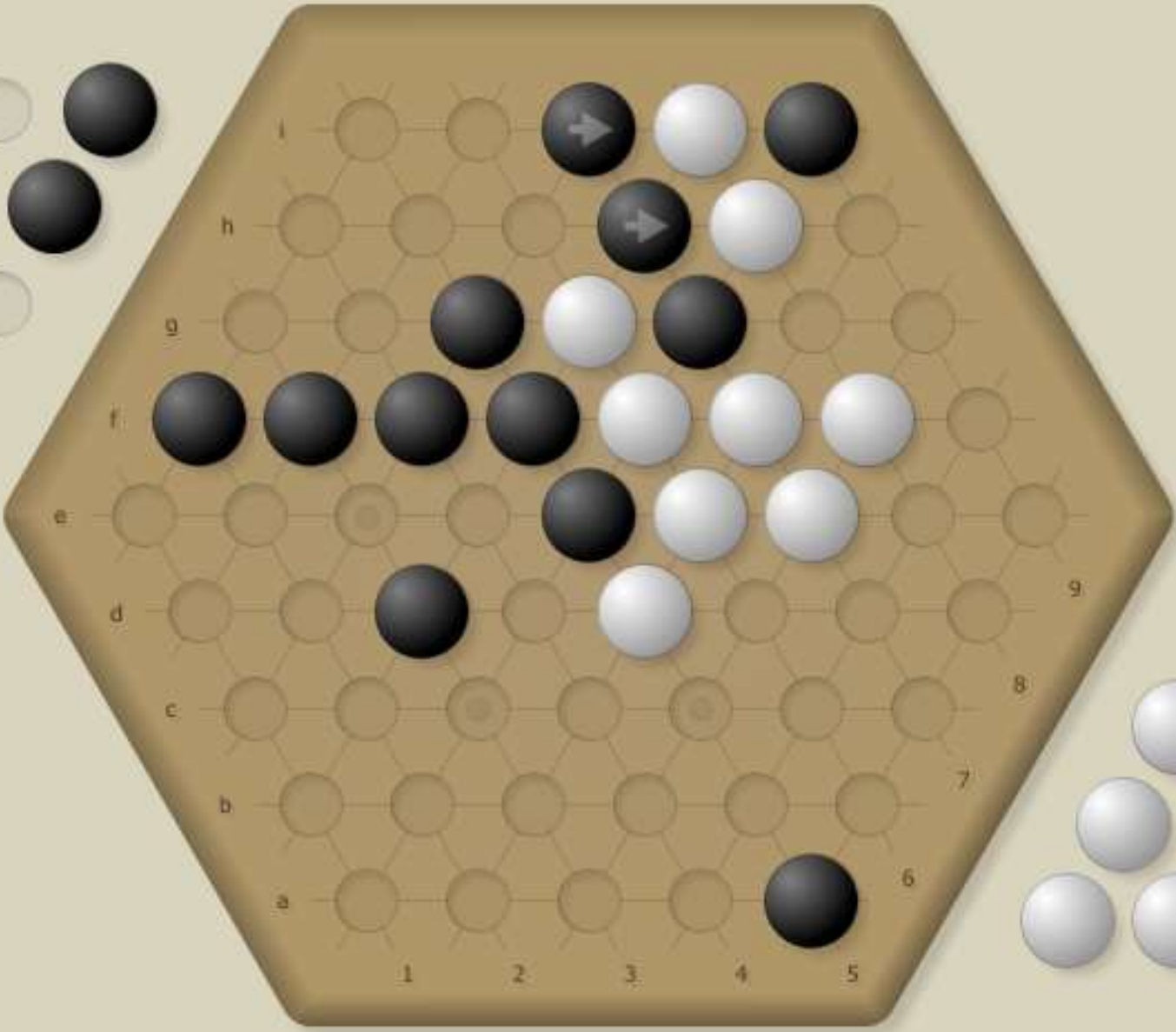
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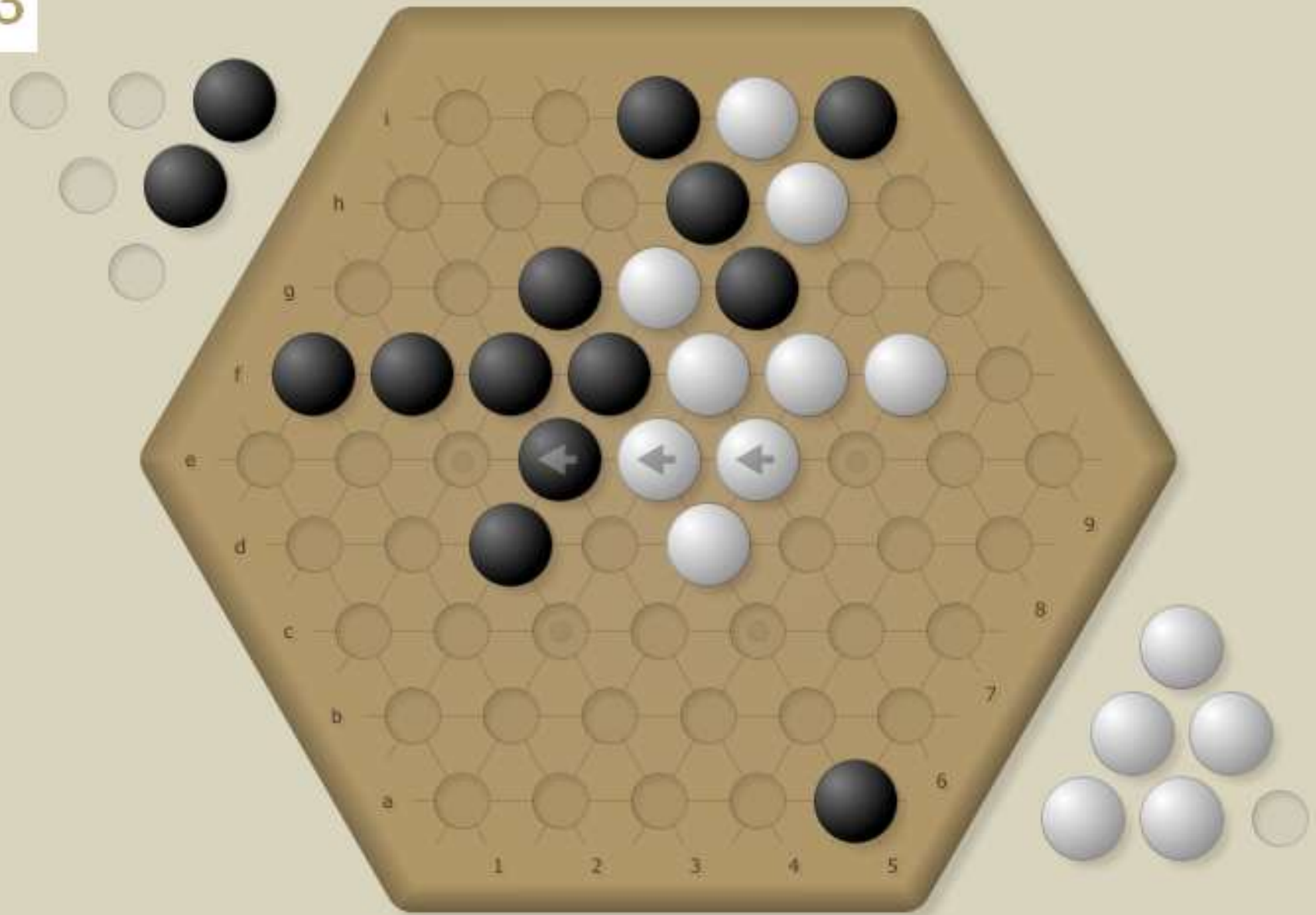
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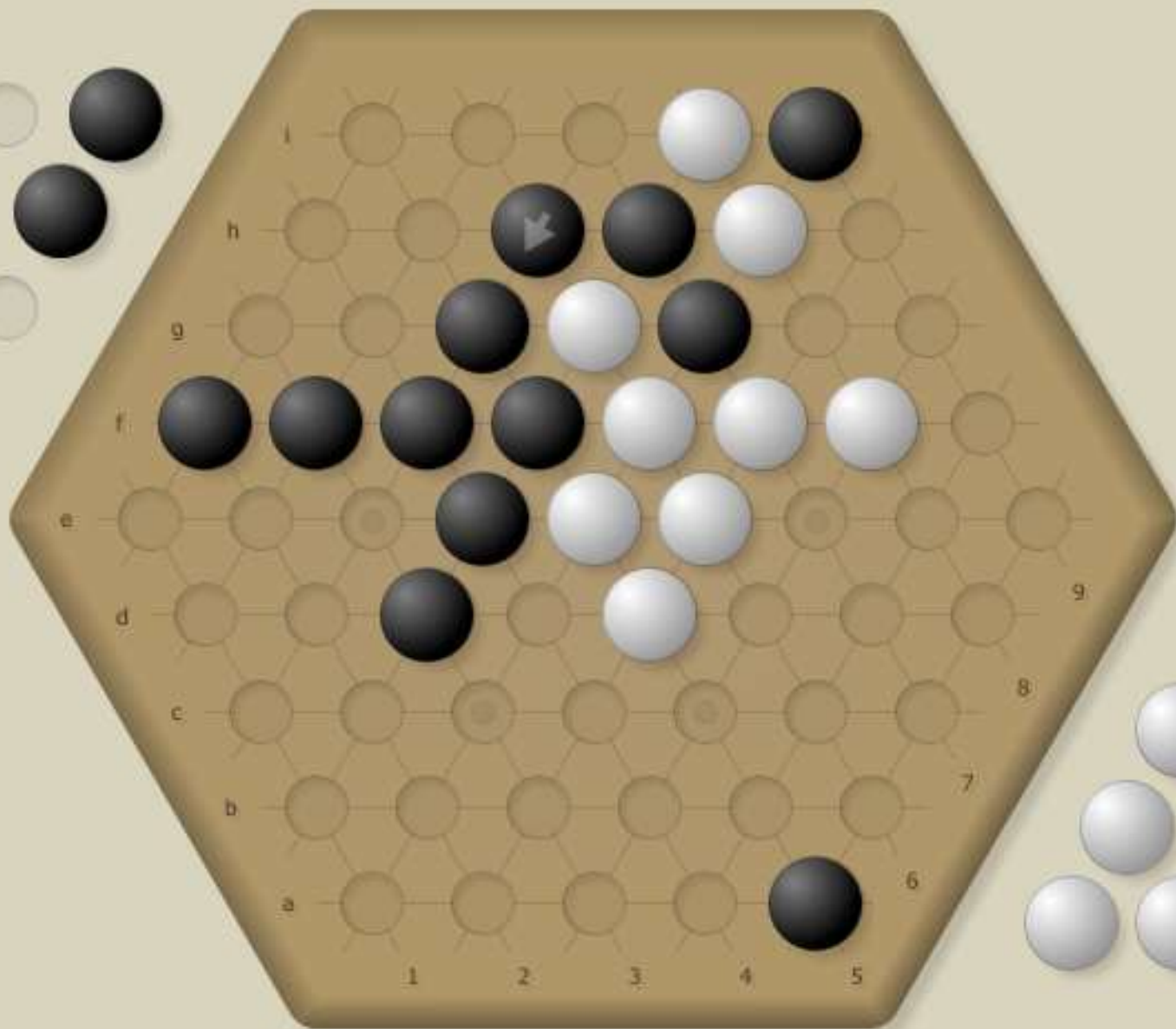
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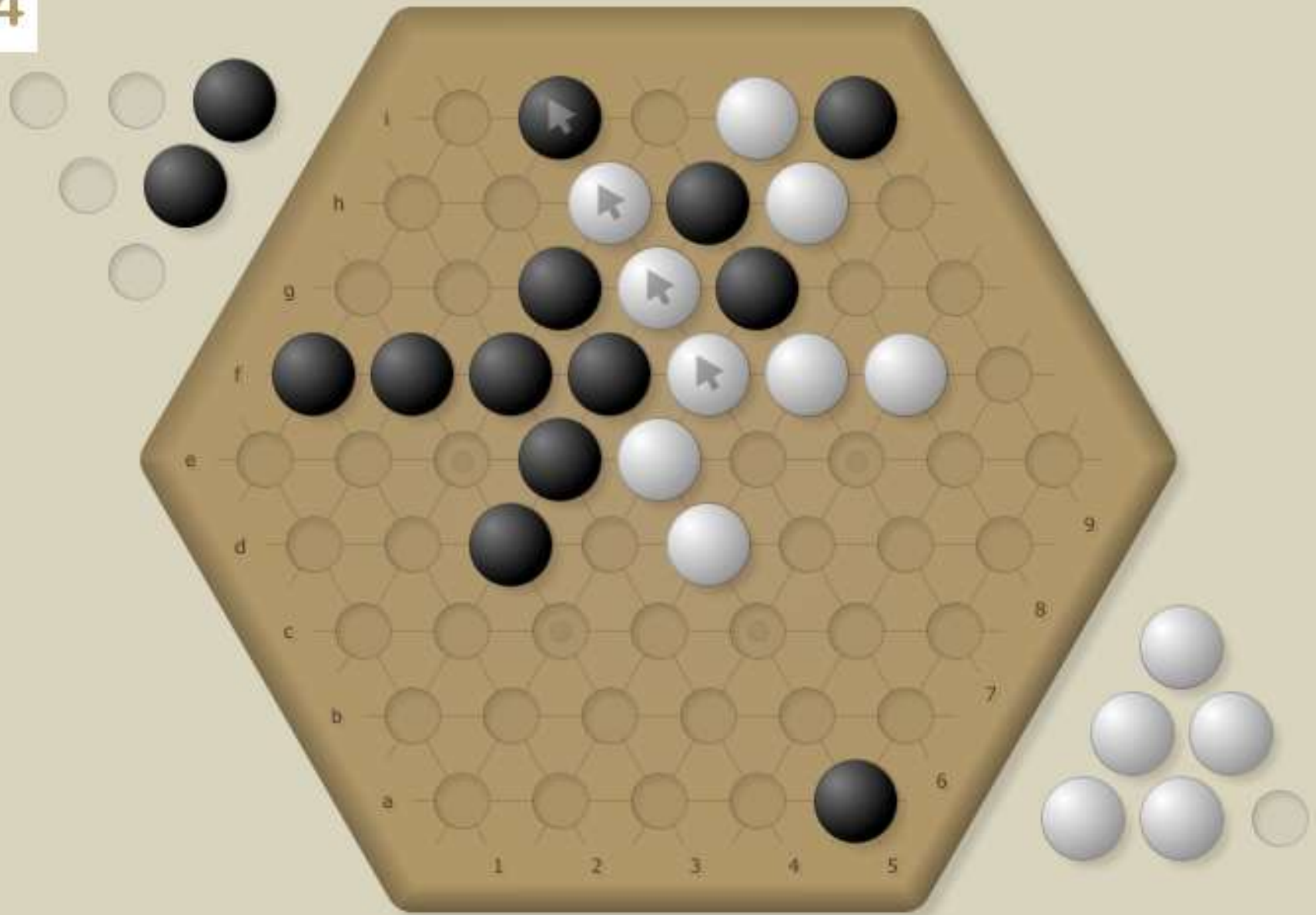
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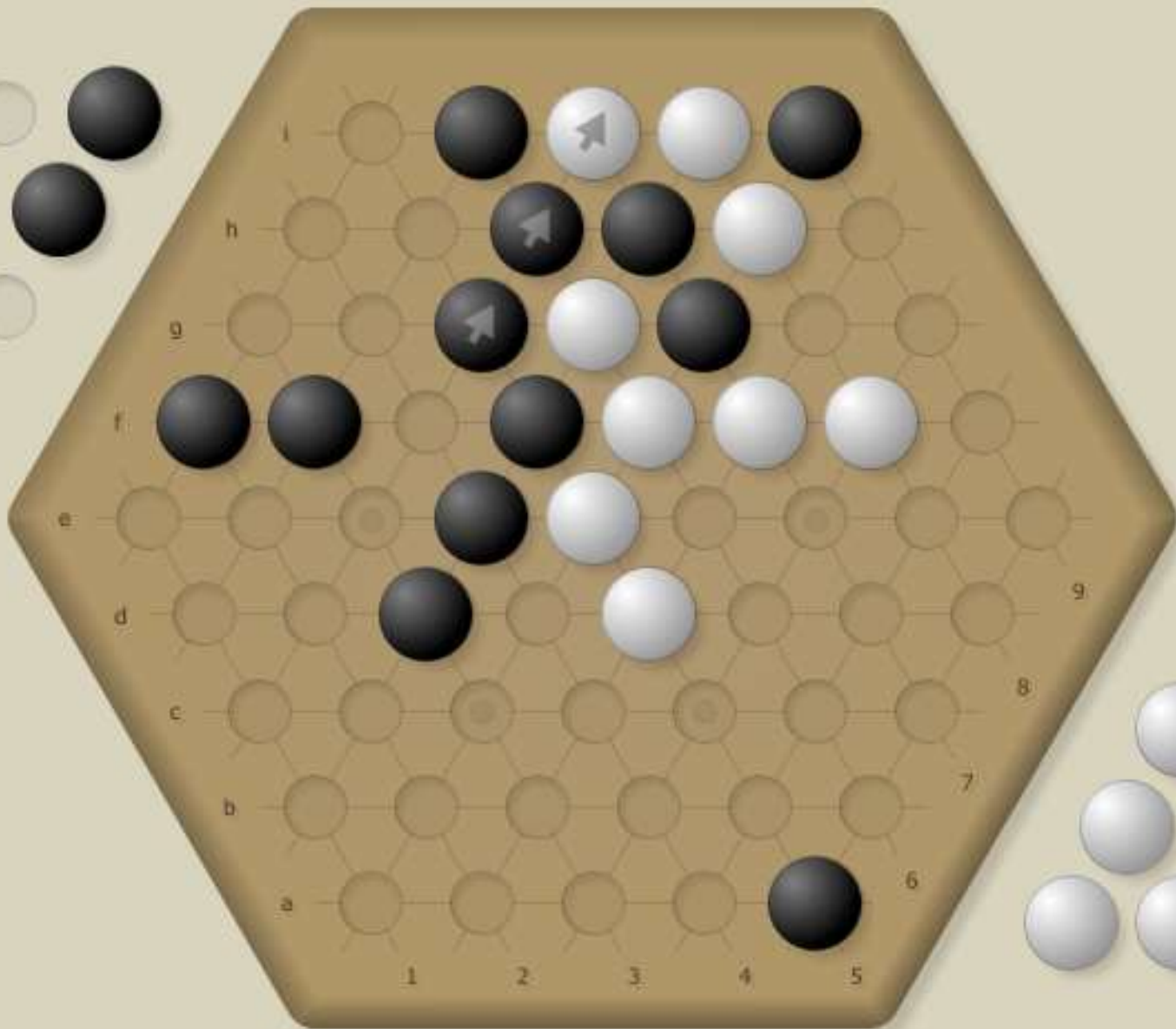
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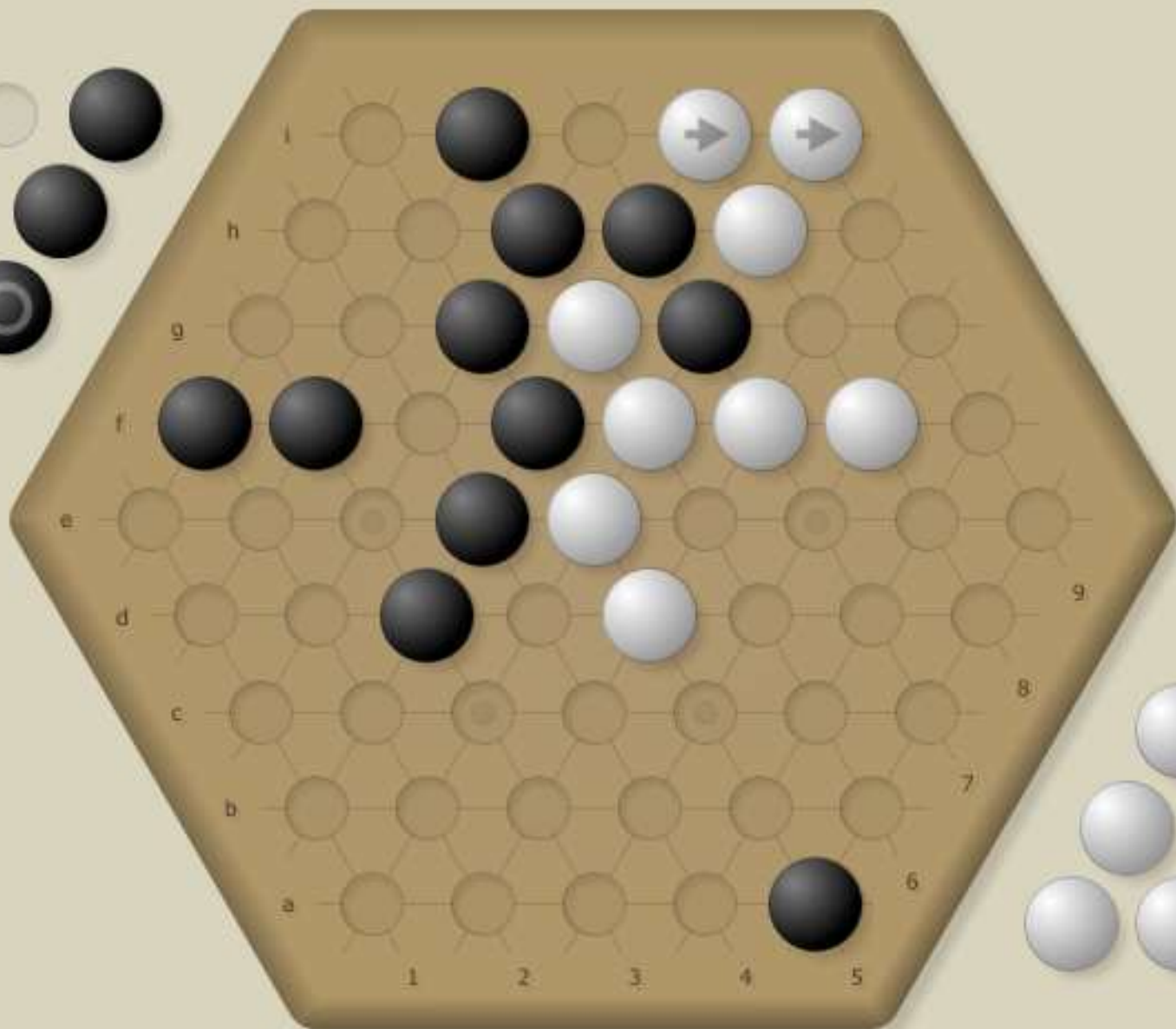
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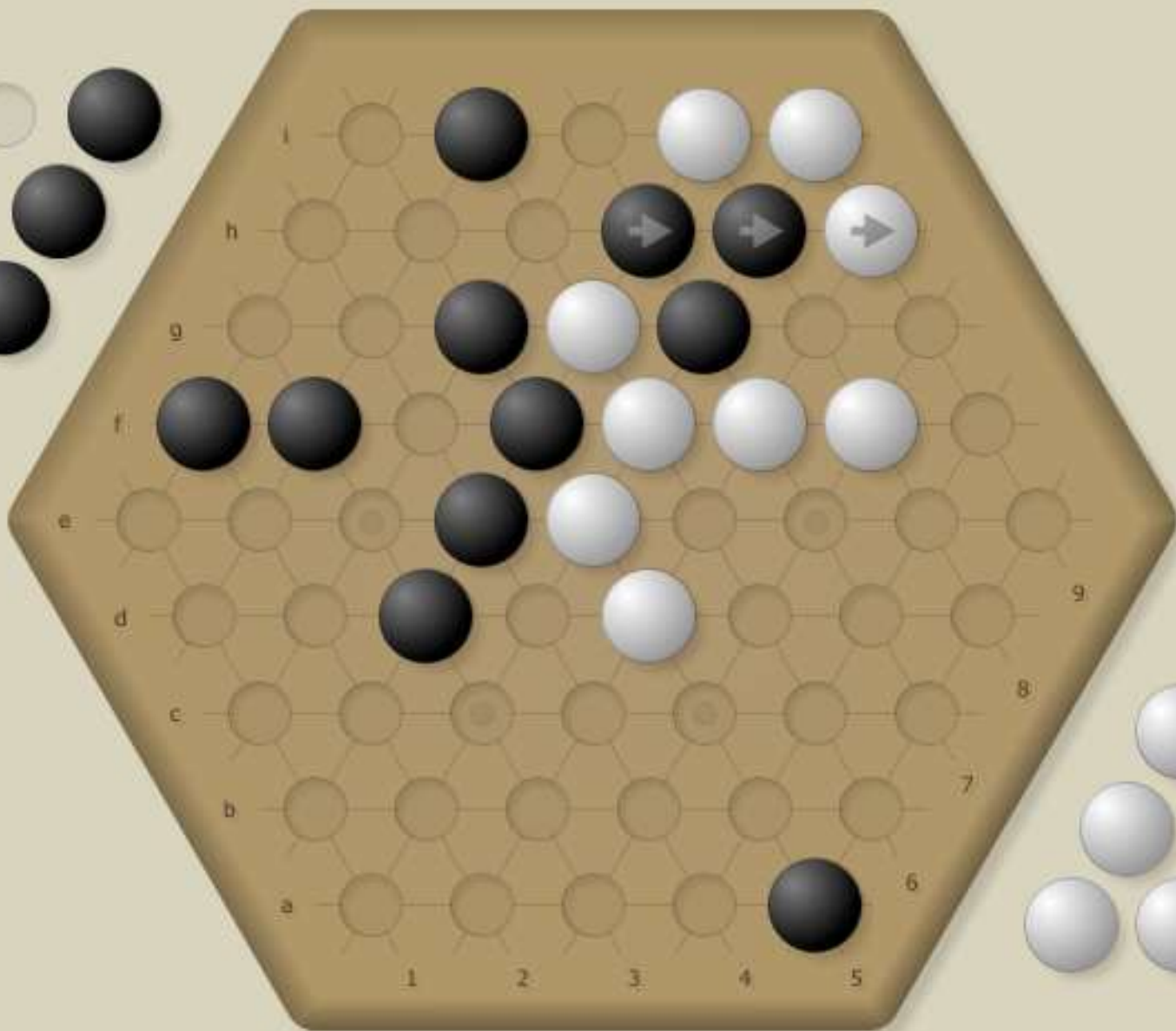
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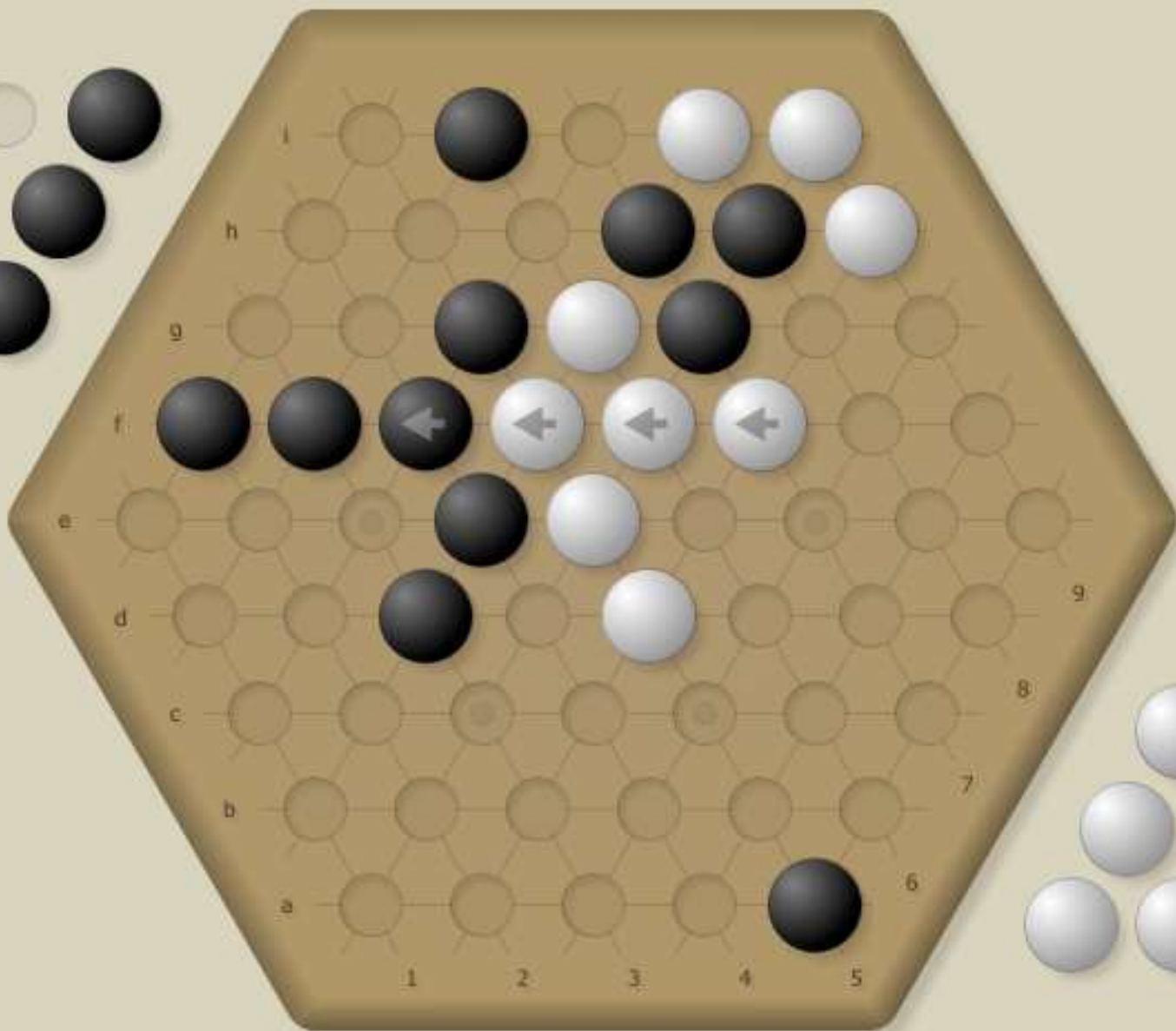
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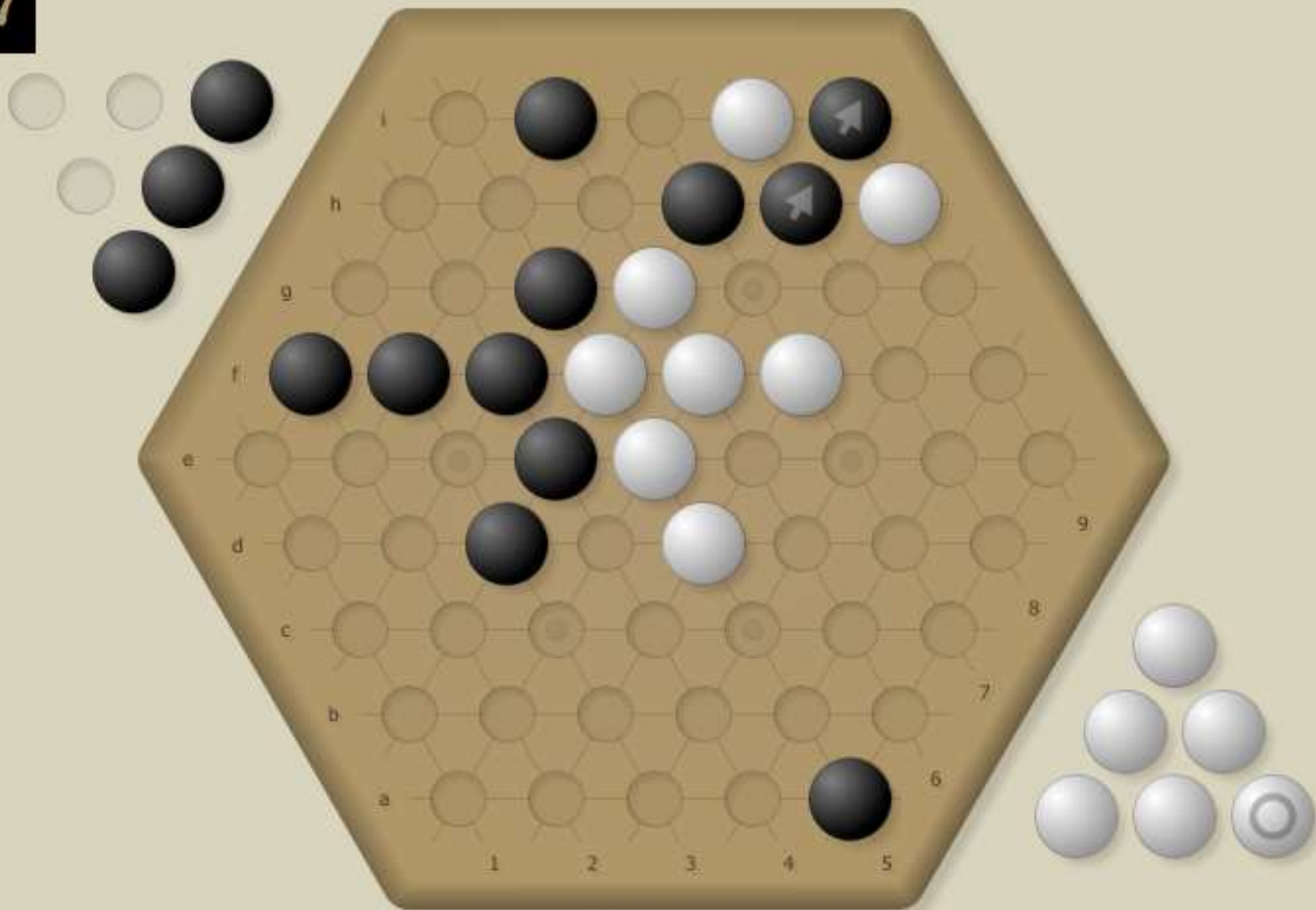
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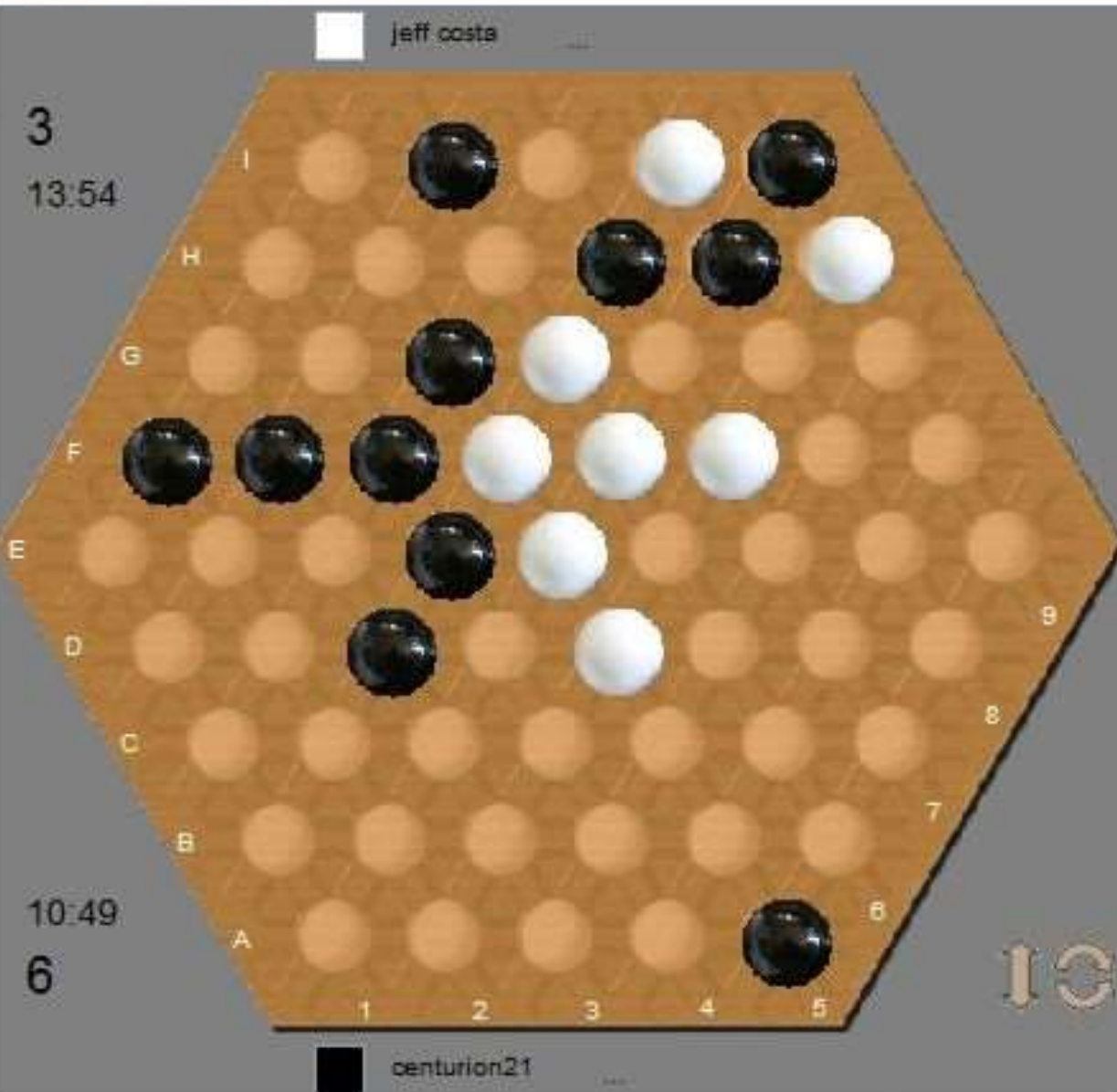
36



37



Les Noirs gagnent par éjection.



	Black	White
19	f6f5	i6i7
20	d4e4	h4h5i5
21	g4g5	i8h8
22	c6d6	h6h7
23	e6e5	h9g9
24	e5e4	h8g7
25	e3e2	i7h7
26	e1e2f2	g9f8
27	d6e6	d7e7
28	e6e5	i5i6
29	e4f4	h7i7h8
30	g4g5	g8f7
31	e3f4	g9f8
32	g6h6	d6e6
33	h6i6h7	e7e8
34	i7h6	e6f6
35	f4g5	i7i8
36	h6h7	f8f7
37	g7h8 (1-0)	

Rejouer la partie



Animer

Les noirs ont gagné par éjection..